

**Enhanced Programme on Promoting Mathematical Modelling for
Teachers and Students in Secondary Schools
Student Workshop 2025/26 (Junior)
推廣中學教師及學生數學建模計劃
學生工作坊 2025/26 (初中)**

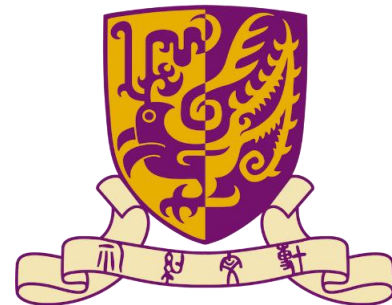
**Part I: Mathematical Modelling and Data Analysis
第一部份：數學建模與數據分析**

Prof. CHOI Pui Tung Gary 蔡沛彤教授

Dr. PAN Li Lily 潘莉博士

Department of Mathematics, The Chinese University of Hong Kong

香港中文大學數學系

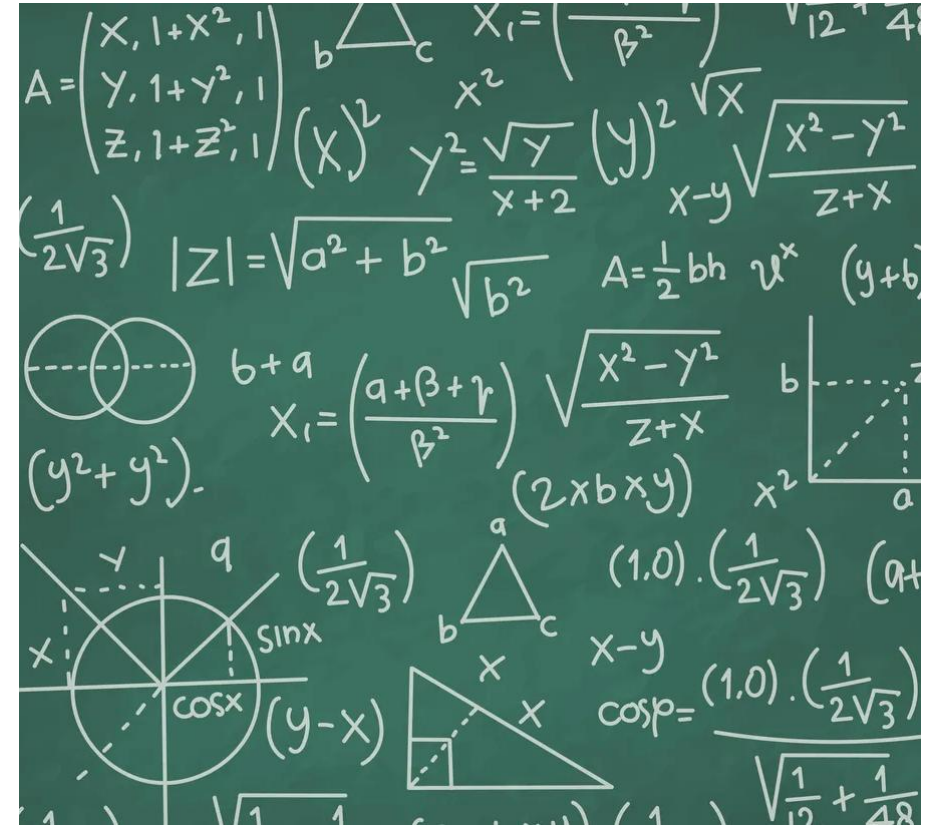
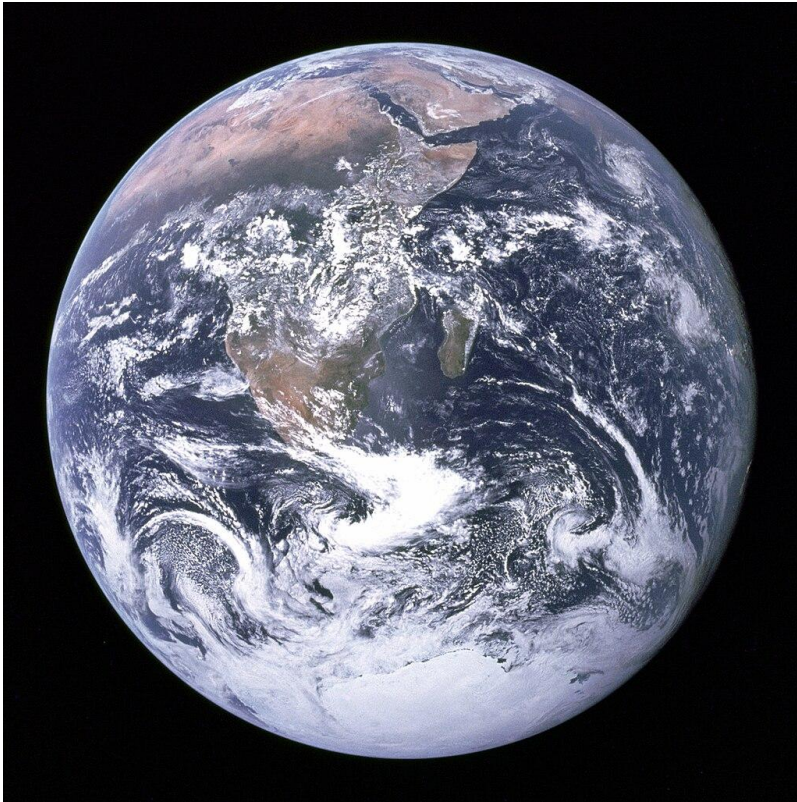


What is Mathematical Modelling?

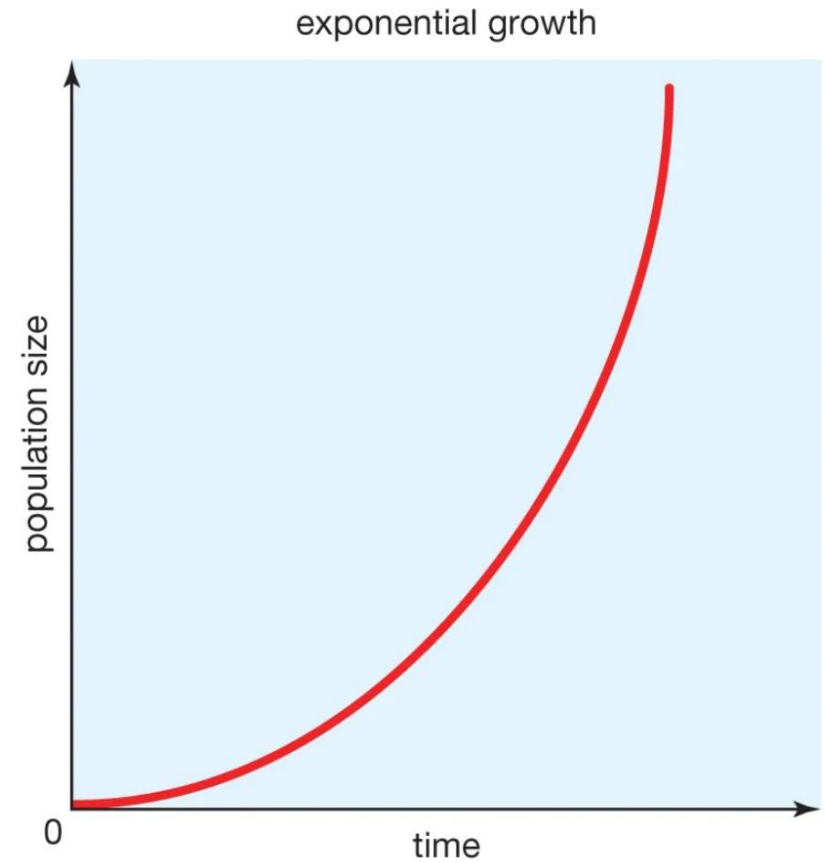
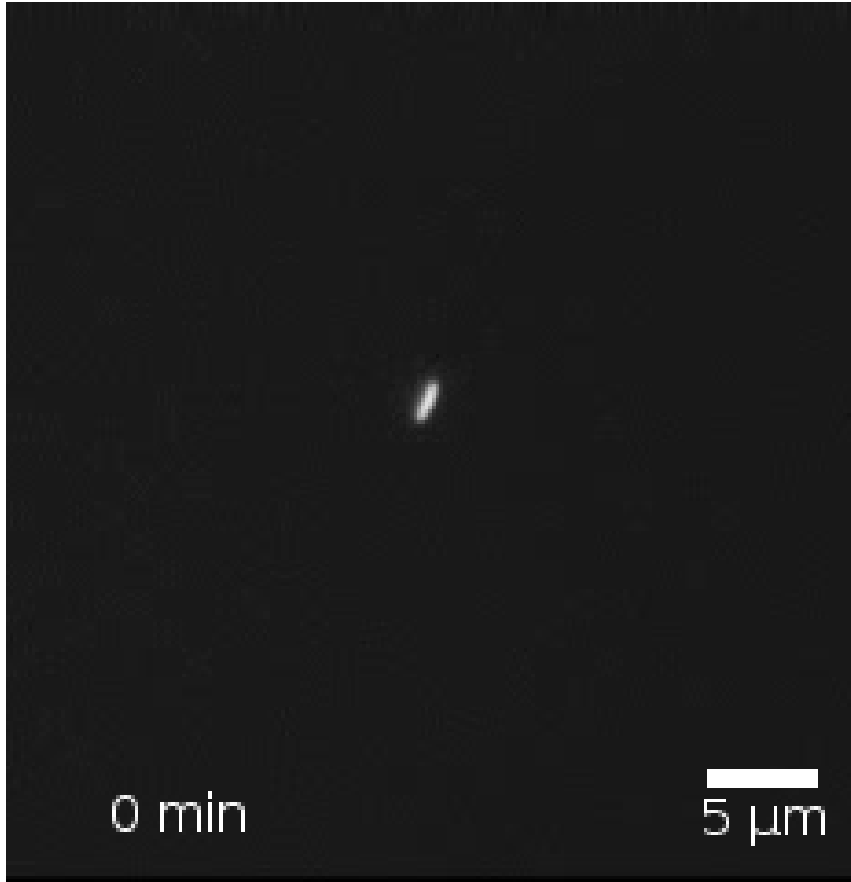
甚麼是數學建模？

Mathematical Modelling is ... 數學建模是 ...

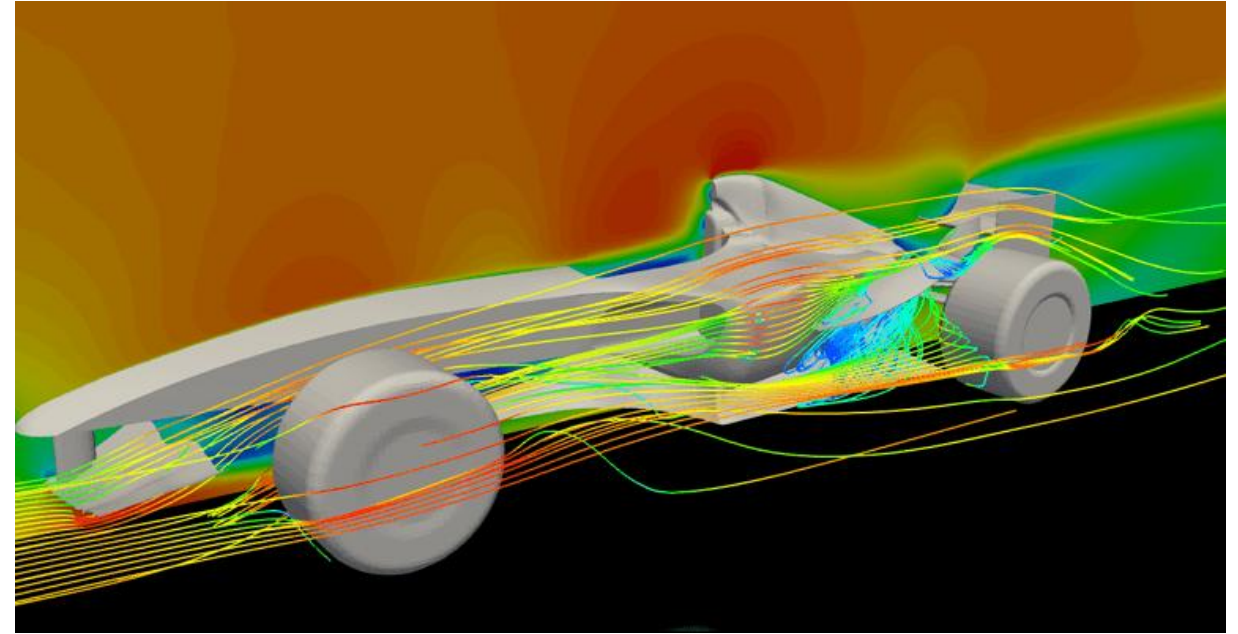
Understanding a **real-world** problem using **mathematics**
用**數學**了解**現實生活**問題



Mathematical Problems in Real Life 現實生活中的數學問題



Mathematical Problems in Real Life 現實生活中的數學問題

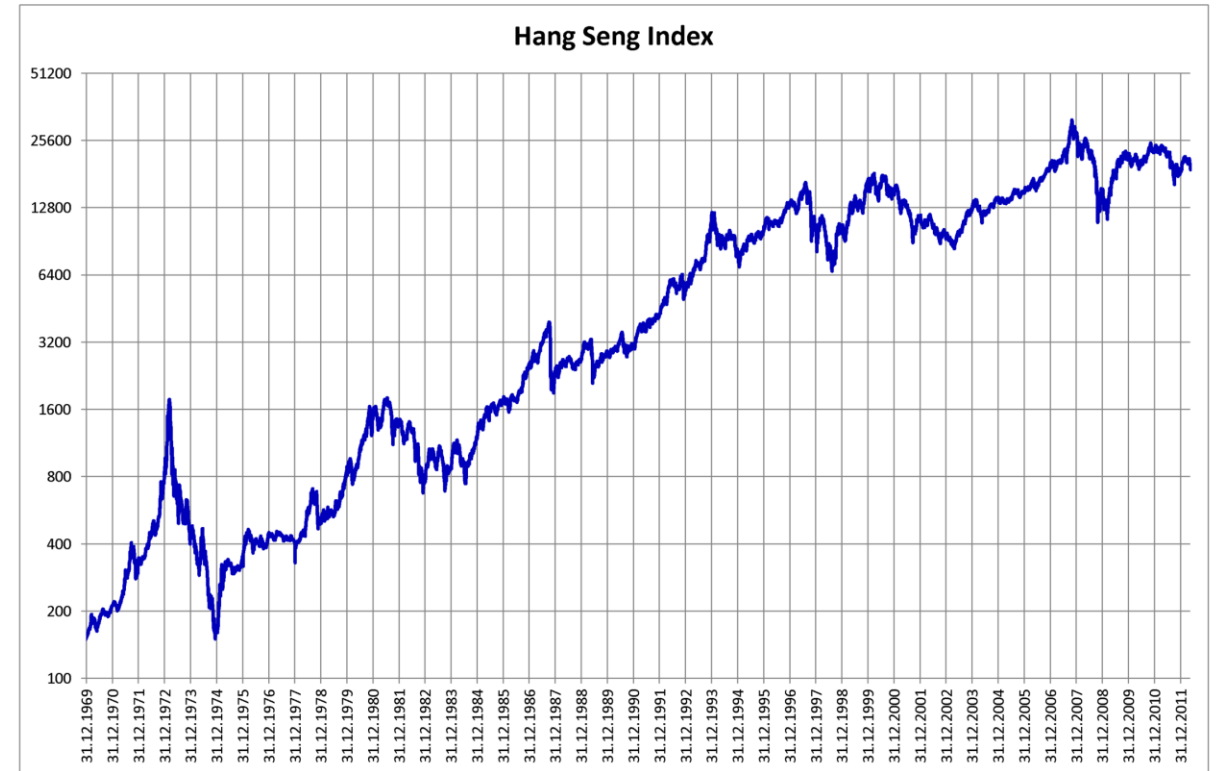


Source:

<https://www.themanual.com/auto/types-of-car-racing/>

<https://www.simscale.com/blog/cfd-analysis-for-beginners/>

Mathematical Problems in Real Life 現實生活中的數學問題



Source:

https://en.wikipedia.org/wiki/Hang_Seng_Index

Mathematical Problems in Real Life 現實生活中的數學問題



Source:
<https://en.wikipedia.org/wiki/Snow>
A. Stomakhin et al., ACM Trans. Graph. (2013) <https://www.youtube.com/watch?v=O0kyDKu8K-k>

Features of Mathematical Modelling 數學建模的特點

- **Interdisciplinary 跨學科**
 - Science 科學
 - Technology 科技
 - Engineering 工程
 - Art 藝術
 - Mathematics 數學



Features of Mathematical Modelling 數學建模的特點

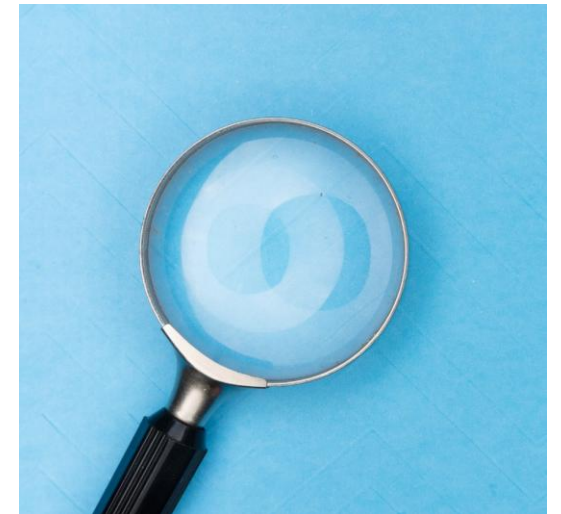
- **Interdisciplinary 跨學科**

- Science 科學
- Technology 科技
- Engineering 工程
- Art 藝術
- Mathematics 數學



- **Target-oriented but exploratory 既具明確目標亦富探究性**

- Tackle a concrete real-world problem
解決一個具體的現實生活問題
- Explore different mathematical approaches
探索不同的數學方法



Features of Mathematical Modelling 數學建模的特點

- **Interdisciplinary 跨學科**

- Science 科學
- Technology 科技
- Engineering 工程
- Art 藝術
- Mathematics 數學



- **Target-oriented but exploratory 既具明確目標亦富探究性**

- Tackle a concrete real-world problem
解決一個具體的現實生活問題
- Explore different mathematical approaches
探索不同的數學方法



- **Creative but rigorous 既需要創意亦需要嚴謹性**

- No “correct answer” 沒有「正確答案」
- Require justification of the models developed 需要理據支持建立的模型

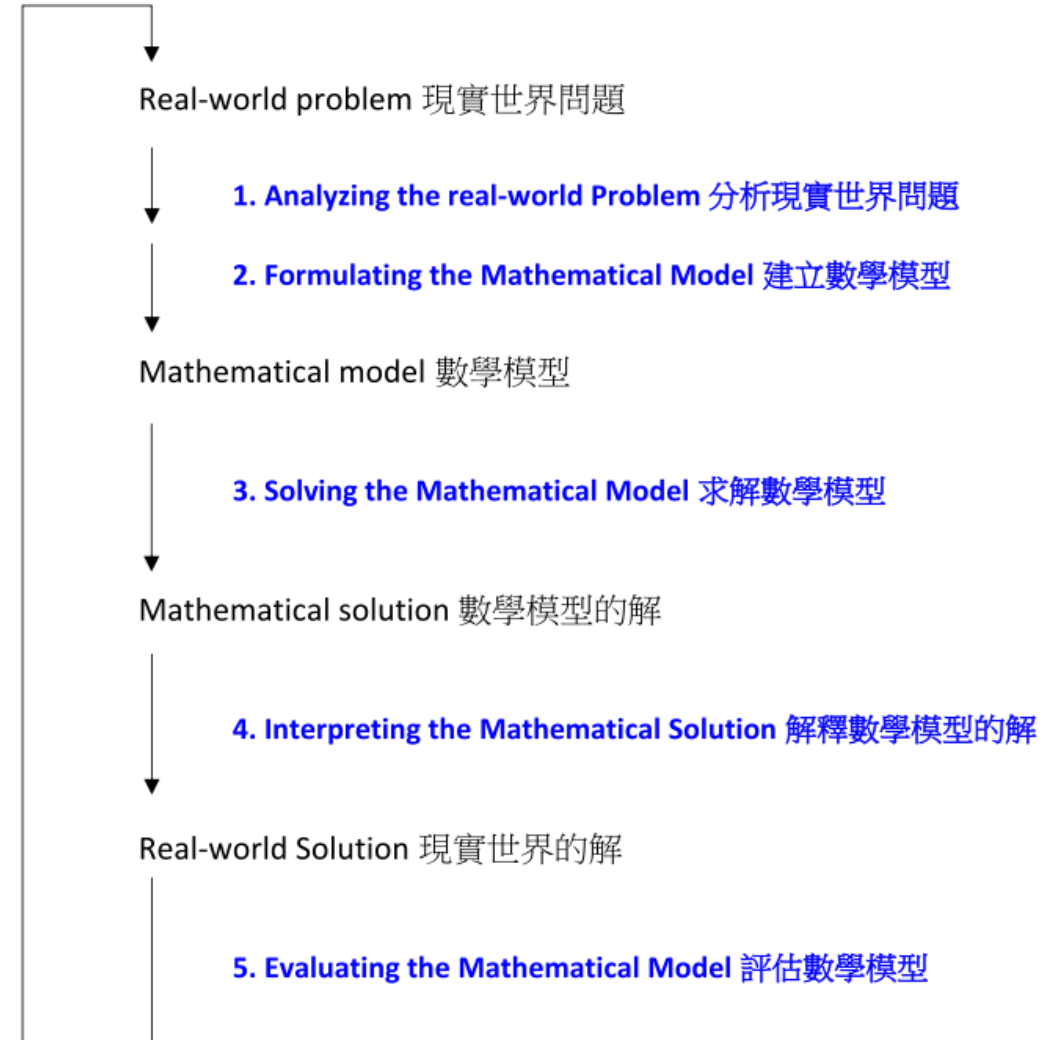
Mathematical Modelling Process

數學建模過程

Mathematical Modelling Process 數學建模過程

Mathematical Modelling Process
5 Steps of Mathematical Modelling
數學建模過程
數學建模 5 部曲

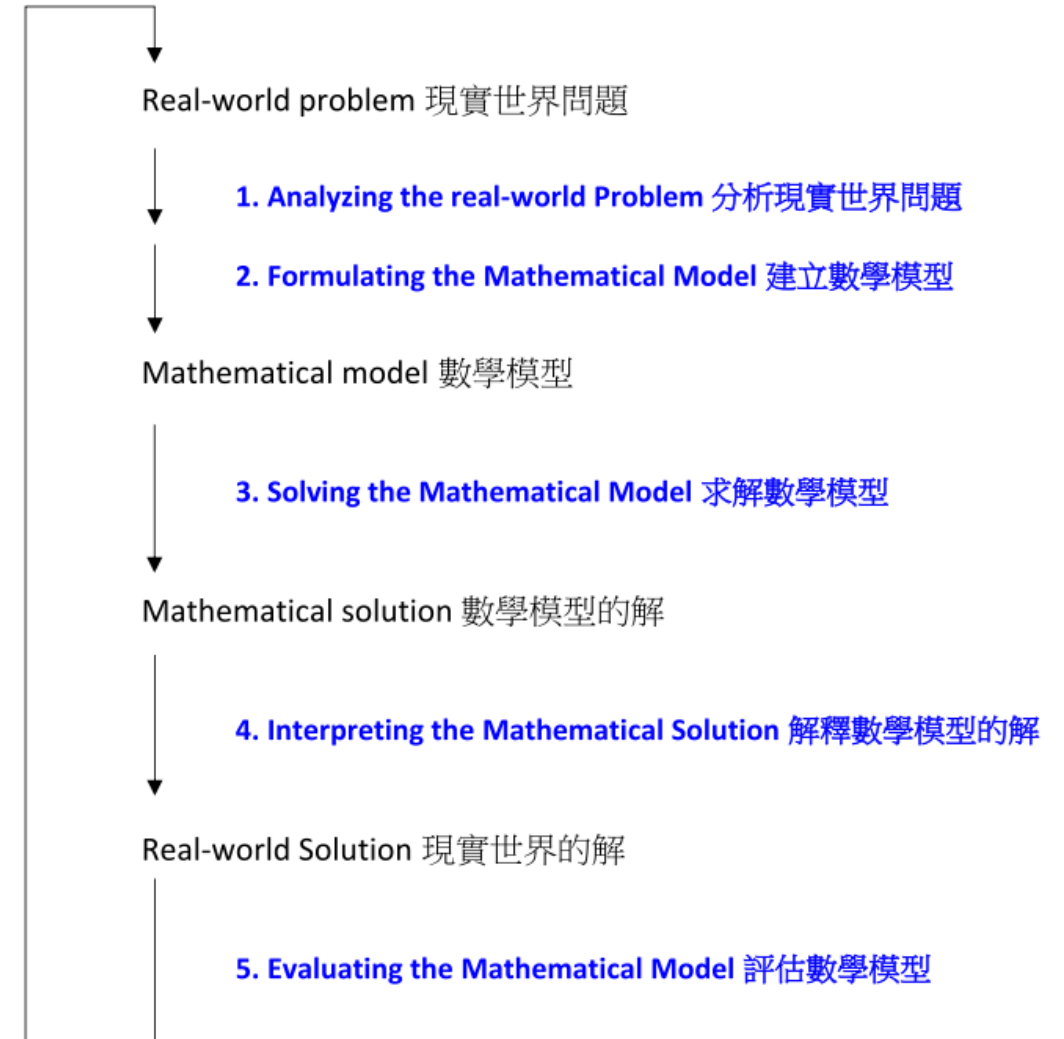
- **1. Analyzing the real-world problem**
分析現實世界問題
- Problems arising in everyday life, society, and the workplace
日常生活、社會和工作場所中出現的問題
- Understand the problem background
了解問題背景
- Locate relevant information
尋找相關資訊



Mathematical Modelling Process 數學建模過程

Mathematical Modelling Process
5 Steps of Mathematical Modelling
數學建模過程
數學建模 5 部曲

- **2. Formulating the mathematical model**
建立數學模型
- Make suitable assumptions 作出適當假設
- Identify important factors 找出重要因素
- Collect the corresponding data 收集相應數據
- Construct suitable models 建構合適的模型
- “All models are wrong, but some are useful”
「所有模型都是錯的，但有些是有用的」

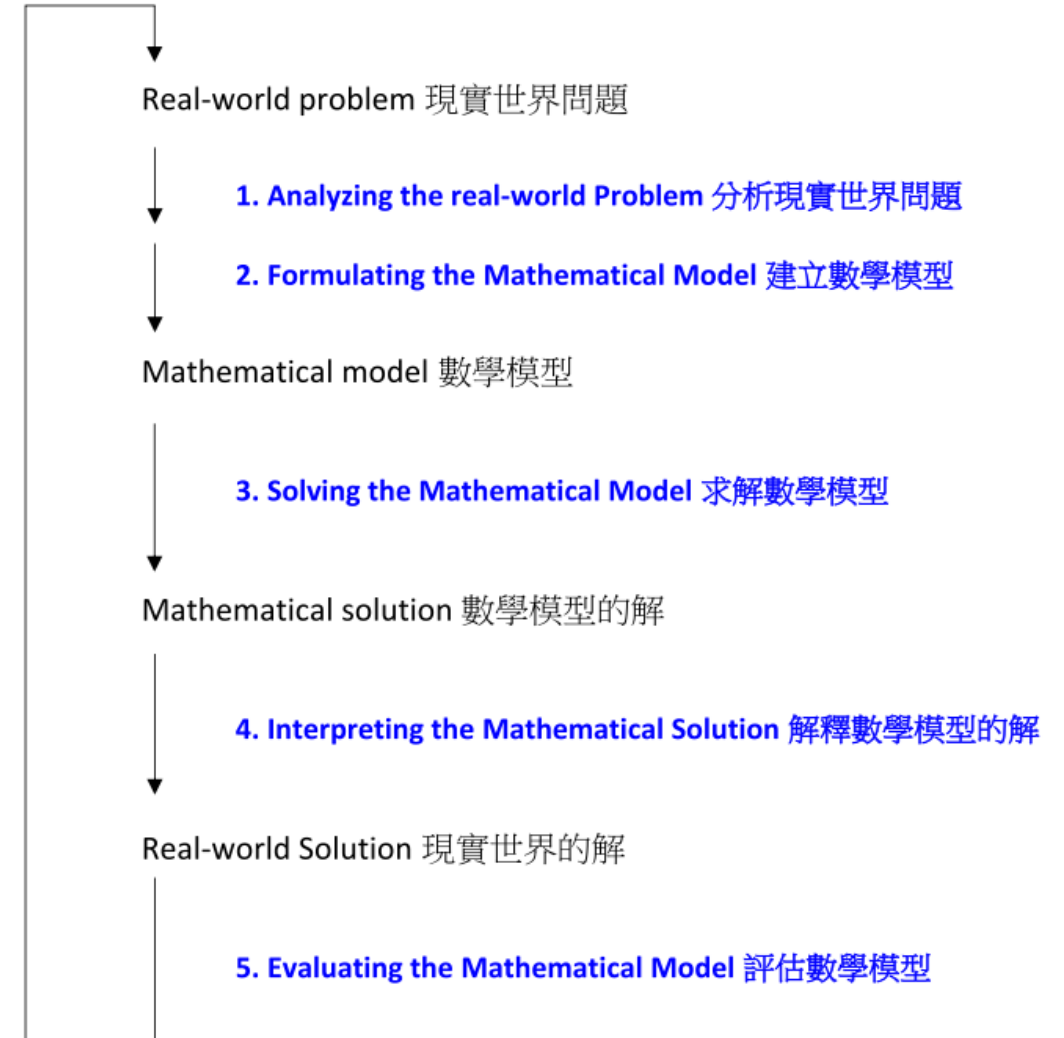


Mathematical Modelling Process 數學建模過程

Mathematical Modelling Process
5 Steps of Mathematical Modelling
數學建模過程
數學建模 5 部曲

- **3. Solving the mathematical model**
求解數學模型

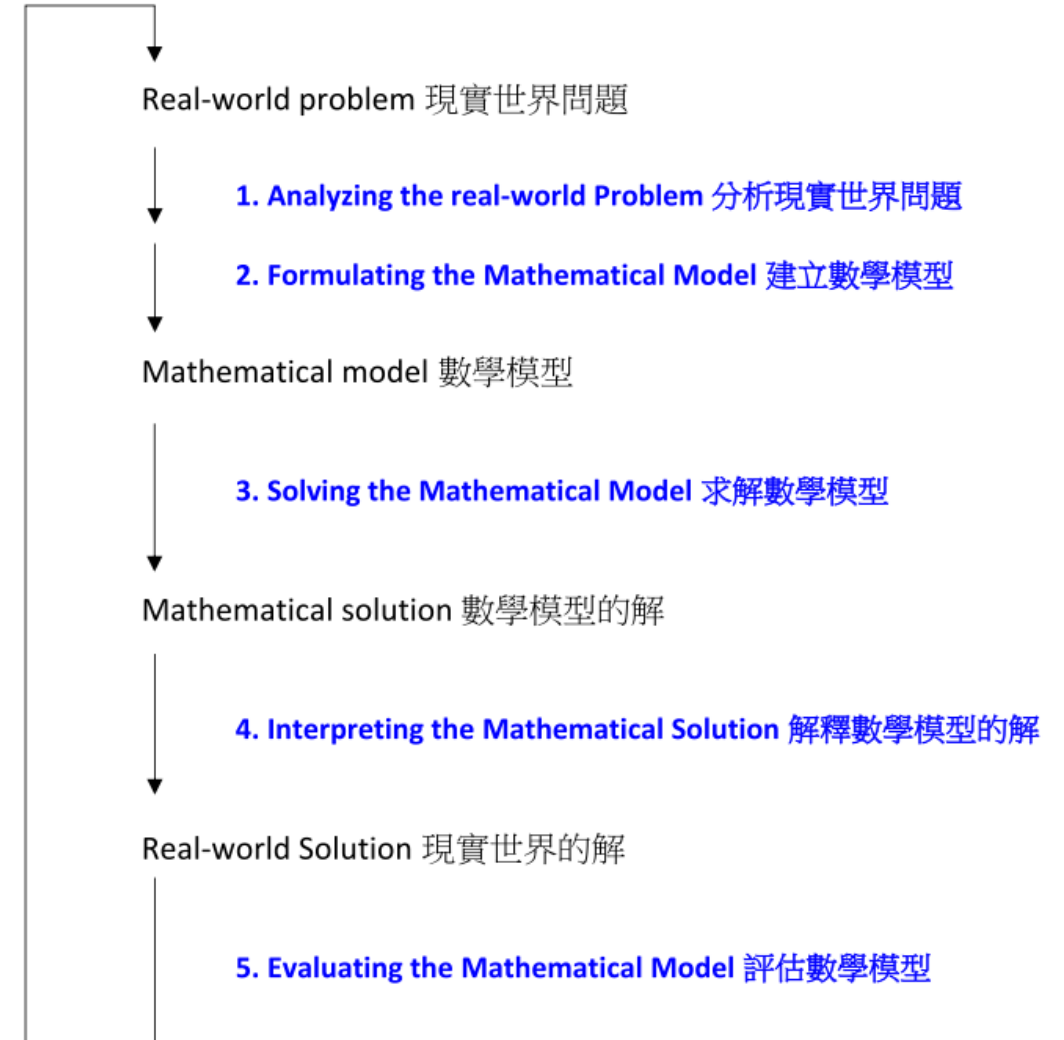
- Utilize theoretical and/or computational tools to solve the model
運用理論和/或計算工具求解模型
- Mathematical derivation 數學推導
- Using IT tools for exactly getting or approximating the solution
利用 IT 工具精確計算或估算模型的解



Mathematical Modelling Process 數學建模過程

Mathematical Modelling Process
5 Steps of Mathematical Modelling
數學建模過程
數學建模 5 部曲

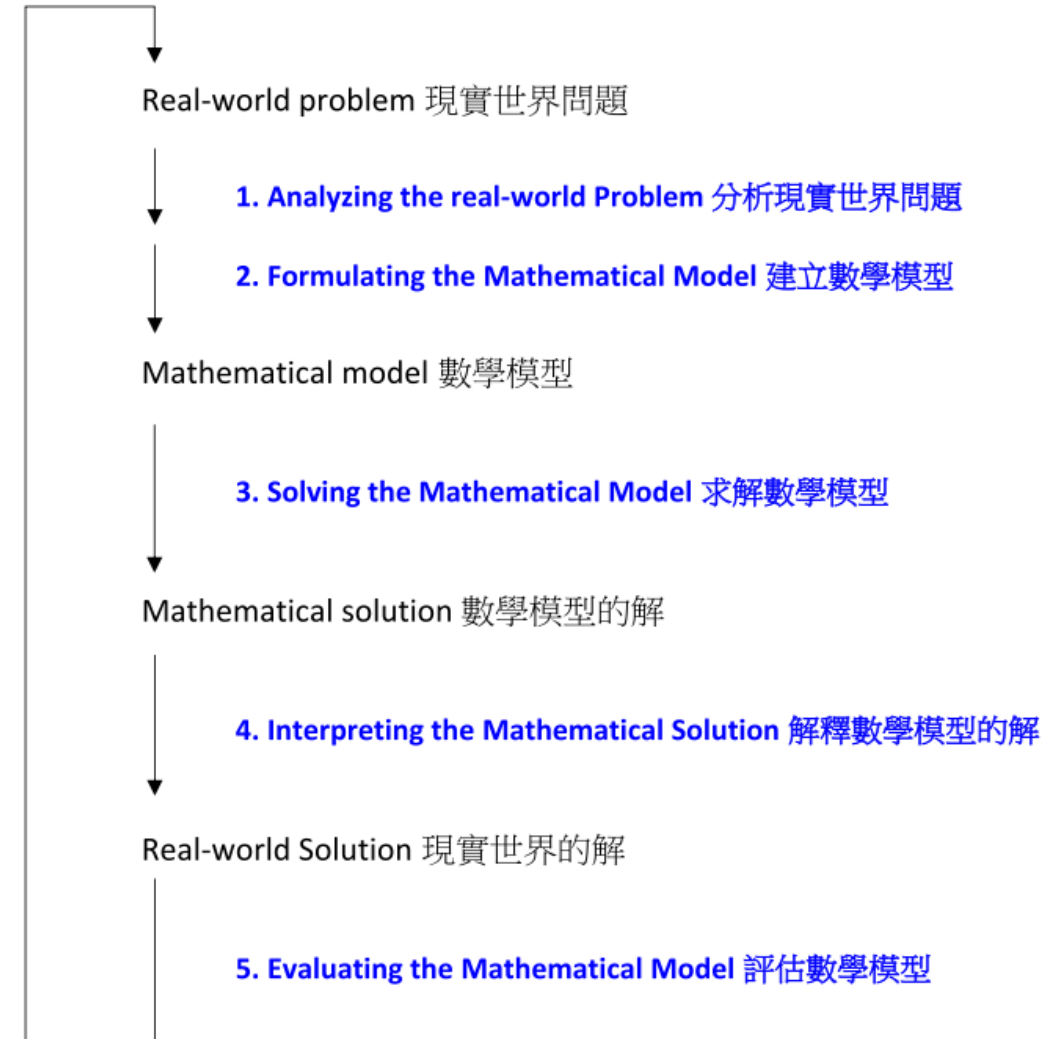
- **4. Interpreting the mathematical solution:**
解釋數學模型的解
- **Converting numerical results into practical terms,** e.g., explaining what a calculated value represents in the real-world problem **將數值結果轉換為實際意思**，例如解釋計算值在現實問題中的意義
 - Best-fit parameters in the solution 最佳擬合參數
 - Value at a certain time point 特定時間點的值
 - Graphical visualization 圖形視覺化
- Focusing on the **implication** of the solution to address the real-world problem
著重闡述模型解對實際問題的**意義**
- Emphasizing how the model findings **align with or illuminate** the aspects of the real-world problem, without yet judging the model's overall quality
強調模型結果如何與現實問題的各個方面**相契合或闡明**實際問題，而未需評估模型的整體品質



Mathematical Modelling Process 數學建模過程

Mathematical Modelling Process
5 Steps of Mathematical Modelling
數學建模過程
數學建模 5 部曲

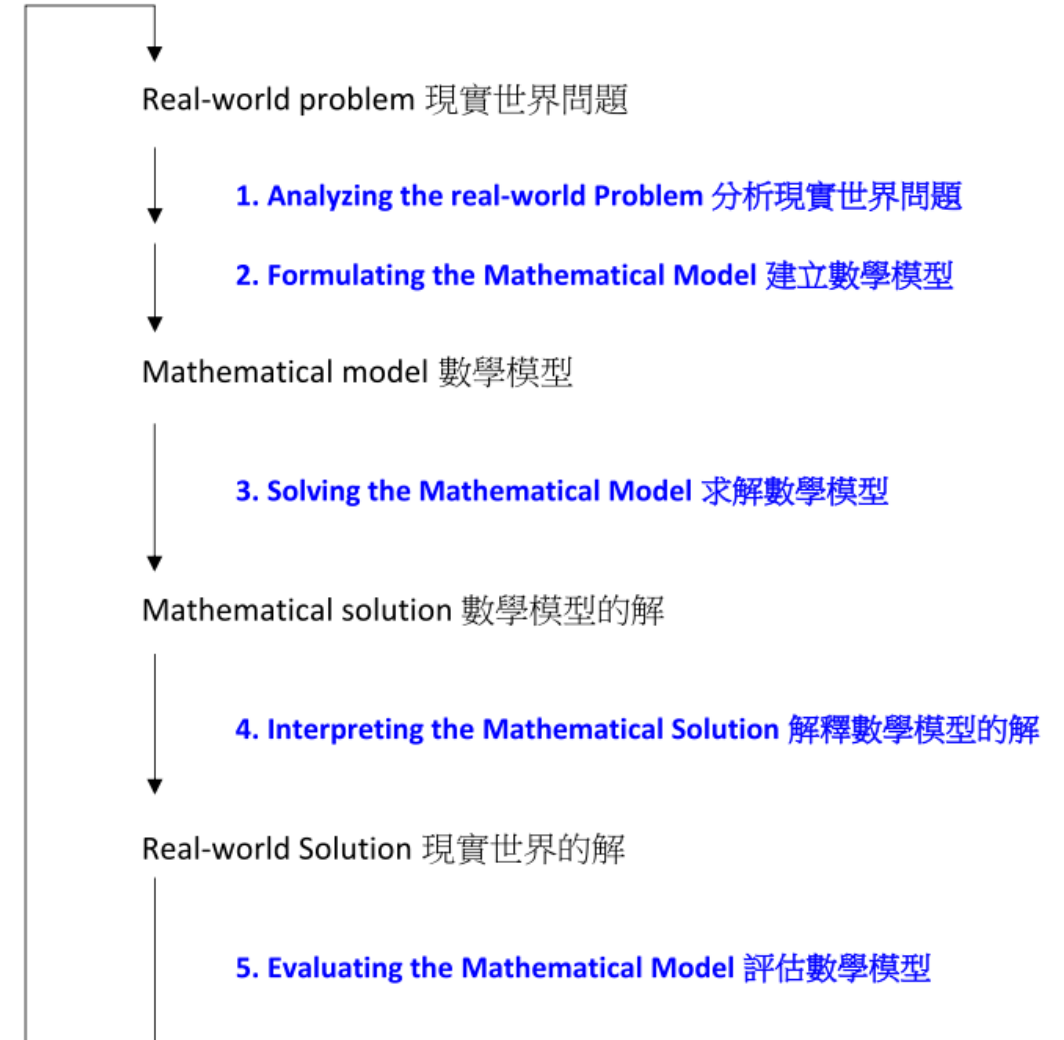
- **5. Evaluating the mathematical model**
評估數學模型
- Assess the accuracy to judge whether the model adequately represents the real-world problem 評估模型的準確性，以判斷模型是否能充分代表實際問題
- Check whether overfitting/underfitting occurs 檢查是否有過擬合/欠擬合現象
- Test the model against other data 使用其他數據測試模型



Mathematical Modelling Process 數學建模過程

Mathematical Modelling Process
5 Steps of Mathematical Modelling
數學建模過程
數學建模 5 部曲

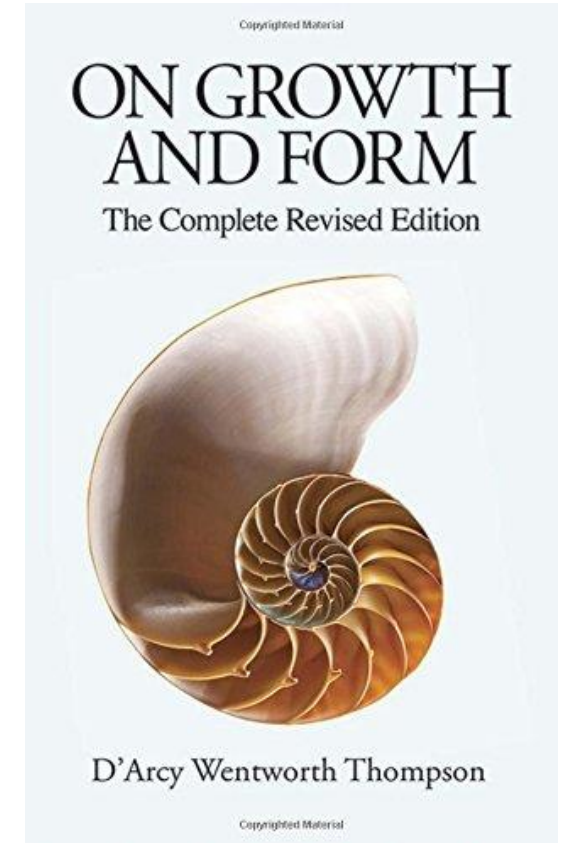
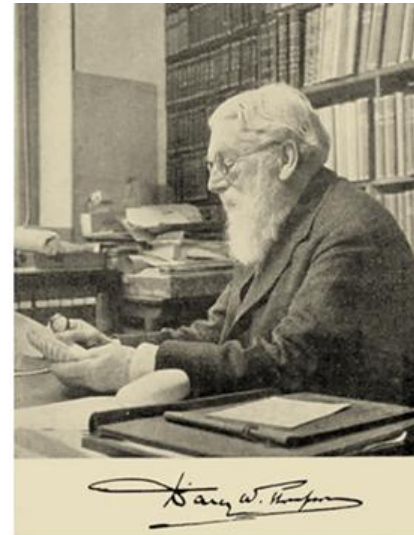
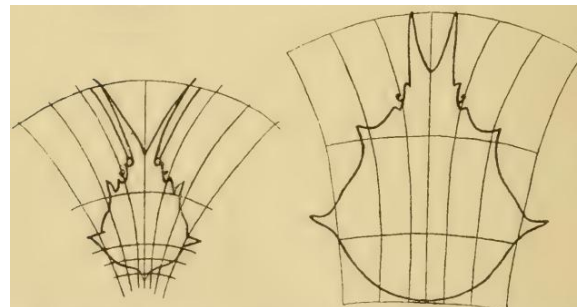
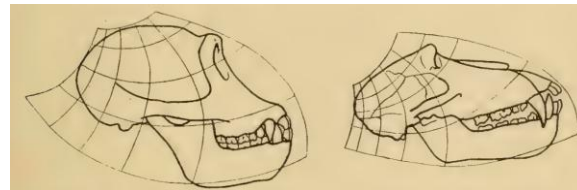
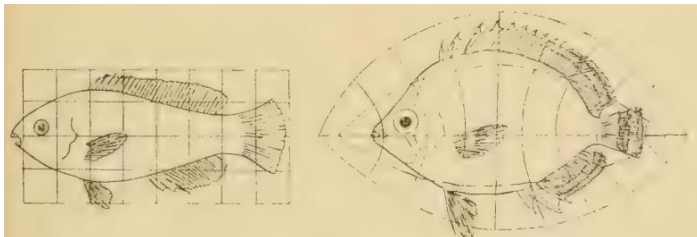
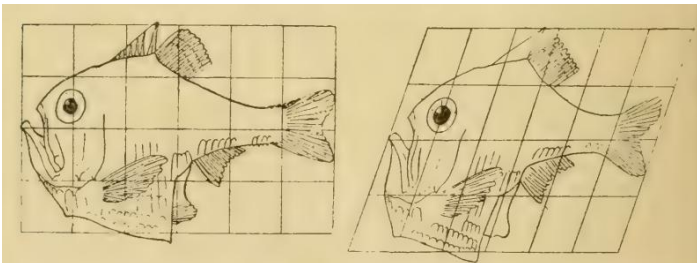
- **Mathematical modelling is an iterative process!**
數學建模是一個循環過程！
- Identify room for improvement
找出改進空間
- **Refine** the model as needed
根據需要**完善**模型
- Repeat (1) – (5)
重複步驟 (1) – (5)



Example: Modelling the Growth and Form in Biology

生物學中形狀生長的建模

- **1. Analyzing the real-world problem:**
分析現實世界問題
- Studying the growth of biological shapes in the world
研究生物形態在自然界中的生長
- How to represent the change in shapes?
如何表示形態的變化？



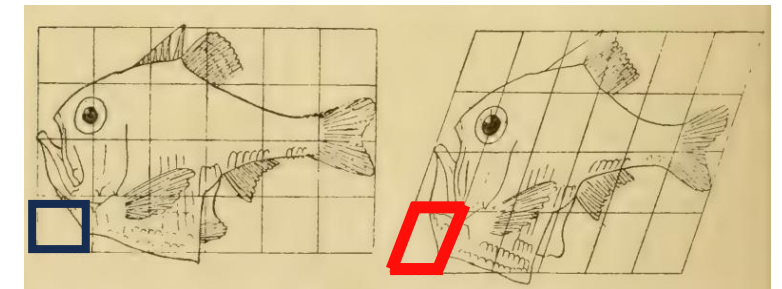
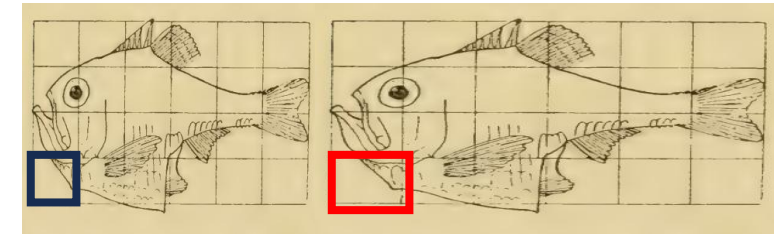
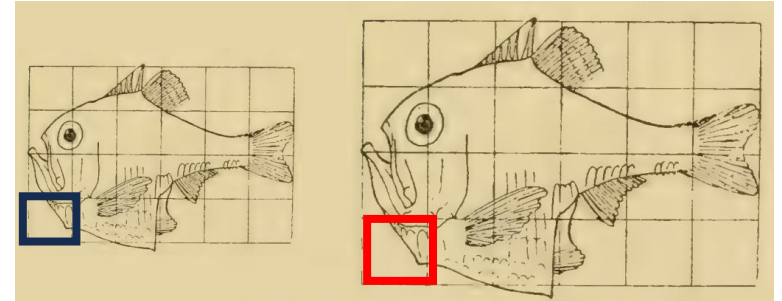
Example: Modelling the Growth and Form in Biology

生物學中形狀生長的建模

- 2. Formulating the **mathematical model**:

建立數學模型

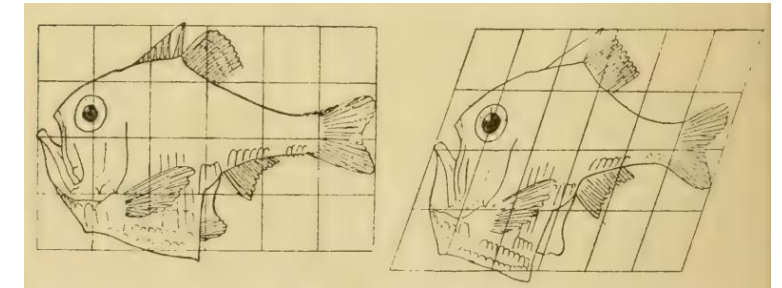
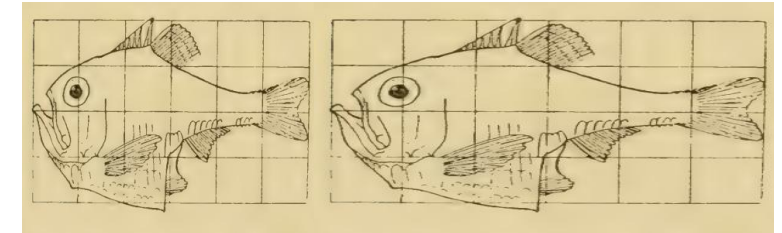
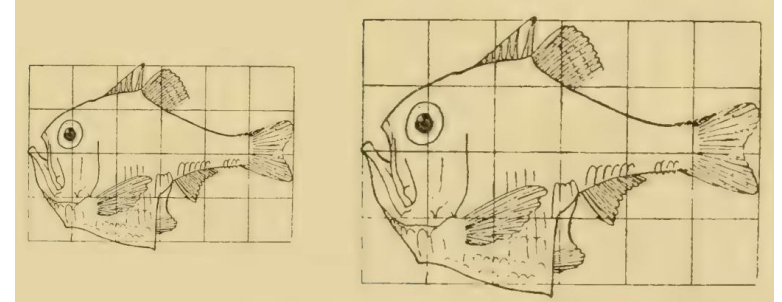
- Assume 2D shapes 假設為二維圖形
- Collect data from images or scans 從影像或掃描收集數據
- Constructing a model 建立模型：
 - Uniform scaling 均勻縮放:
 $(x, y) \rightarrow (mx, my)$
 - Non-uniform scaling 非均勻縮放:
 $(x, y) \rightarrow (mx, ny)$
 - Scaling and tilting 縮放及傾斜:
 $(x, y) \rightarrow (ax + by, cx + dy)$



Example: Modelling the Growth and Form in Biology

生物學中形狀生長的建模

- 3. **Solving** the mathematical model:
求解數學模型
- Utilize IT tools to extract coordinates from the image data
利用 IT 工具從影像資料中擷取座標
- Solve for the best fit parameters for the chosen model
求解所選模型的最佳擬合參數



Example: Modelling the Growth and Form in Biology

生物學中形狀生長的建模

- **4. Interpreting the mathematical solution:**

解釋數學模型的解

- Are some of the fitted values much larger than the others?

某些擬合值是否遠大於其他值？

- If so, it implies that the species grow more rapidly in one direction than some others

如果是，則表示物種在某些方向上的生長速度比其他方向更快。

- Do we have a generally good fit for all species and all growth periods?

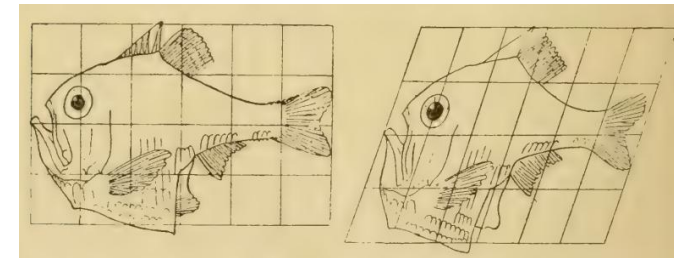
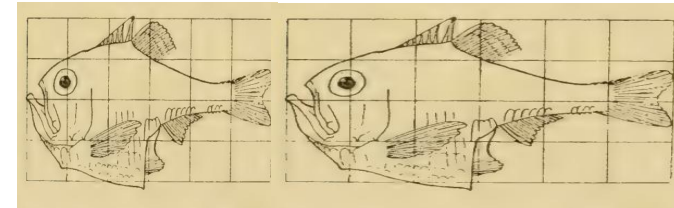
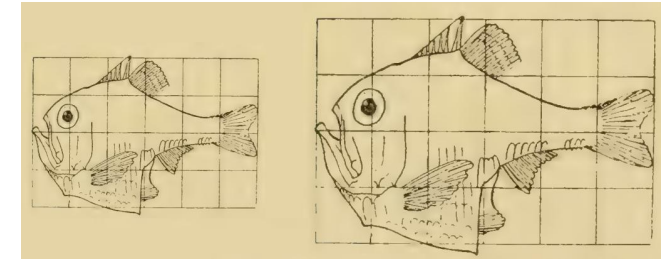
我們是否能對所有物種和所有生長階段都得到良好的擬合？

- If so, it means that they all grow constantly over time

如果是，則表示它們隨時間推移持續生長。

- If not, it means that the growth rate can be different for different species and/or different developmental stages

如果不是，則表示不同物種和/或不同階段的生長速度可能不同。



Example: Modelling the Growth and Form in Biology

生物學中形狀生長的建模

- **5. Evaluating the mathematical model** 評估數學模型:

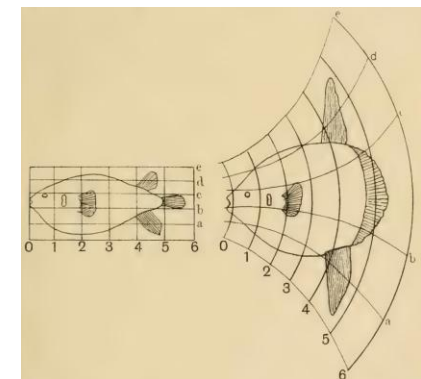
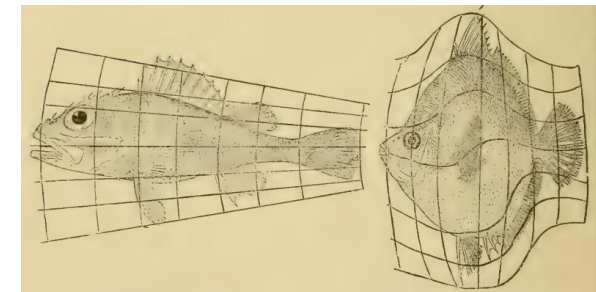
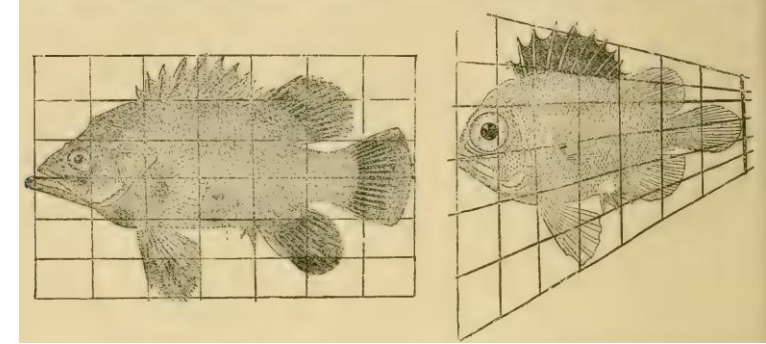
- Calculate the average/maximum/minimum error to assess the model accuracy

計算平均誤差/最大誤差/最小誤差以評估模型精度

- Test the model with more other species 使用更多物種測試模型

- Refine the model 改進模型:

- Use a nonlinear (curve-like) growth model instead of a linear model?
使用非線性（曲線式）生長模型代替線性模型？
- For different classes of biological shapes, we may need different models?
對於不同類型的生物形態，我們可能需要不同的模型？
- For different regions or growth periods, we may need different models?
對於不同的部份或生長階段，我們可能需要不同的模型？



How to apply mathematical modelling in
real life?

如何在現實生活中應用數學建模？

Mathematical Problems in Real Life 現實生活中的數學問題

- **Consideration in buying products**
購買貨品時的考慮
 - Price of the products 貨品價格
 - Quality of the products 貨品質素
 - Capacity 容量
 - Durability 耐用性
 - Speed 速度
 - ...



Mathematical Problems in Real Life 現實生活中的數學問題

- **Estimating future population growth**
估算未來人口增長

- Year 年份
- Population 人口數字



World Population by Year

Year	World Population	Yearly Change
2024	8,161,972,572	0.87 %
2023	8,091,734,930	0.88 %
2022	8,021,407,192	0.84 %
2021	7,954,448,391	0.86 %
2020	7,887,001,292	0.97 %
2019	7,811,293,698	1.05 %
2018	7,729,902,781	1.10 %
2017	7,645,617,954	1.15 %
2016	7,558,554,526	1.18 %
2015	7,470,491,872	1.20 %
2014	7,381,616,244	1.23 %
2013	7,291,793,585	1.26 %
2012	7,201,202,485	1.27 %

Source: <https://www.worldometers.info/world-population/>

Mathematical Problems in Real Life 現實生活中的數學問題

- In many problems, we will obtain **data points** and analyze them
在許多問題中，我們會取得**數據點**並作出分析



(Price 價錢, Capacity 容量)

(390, 512)
(800, 1024)
(1450, 2048)
⋮
(2000, 4096)



(Year, population in billion)
(年份, 人口(十億))

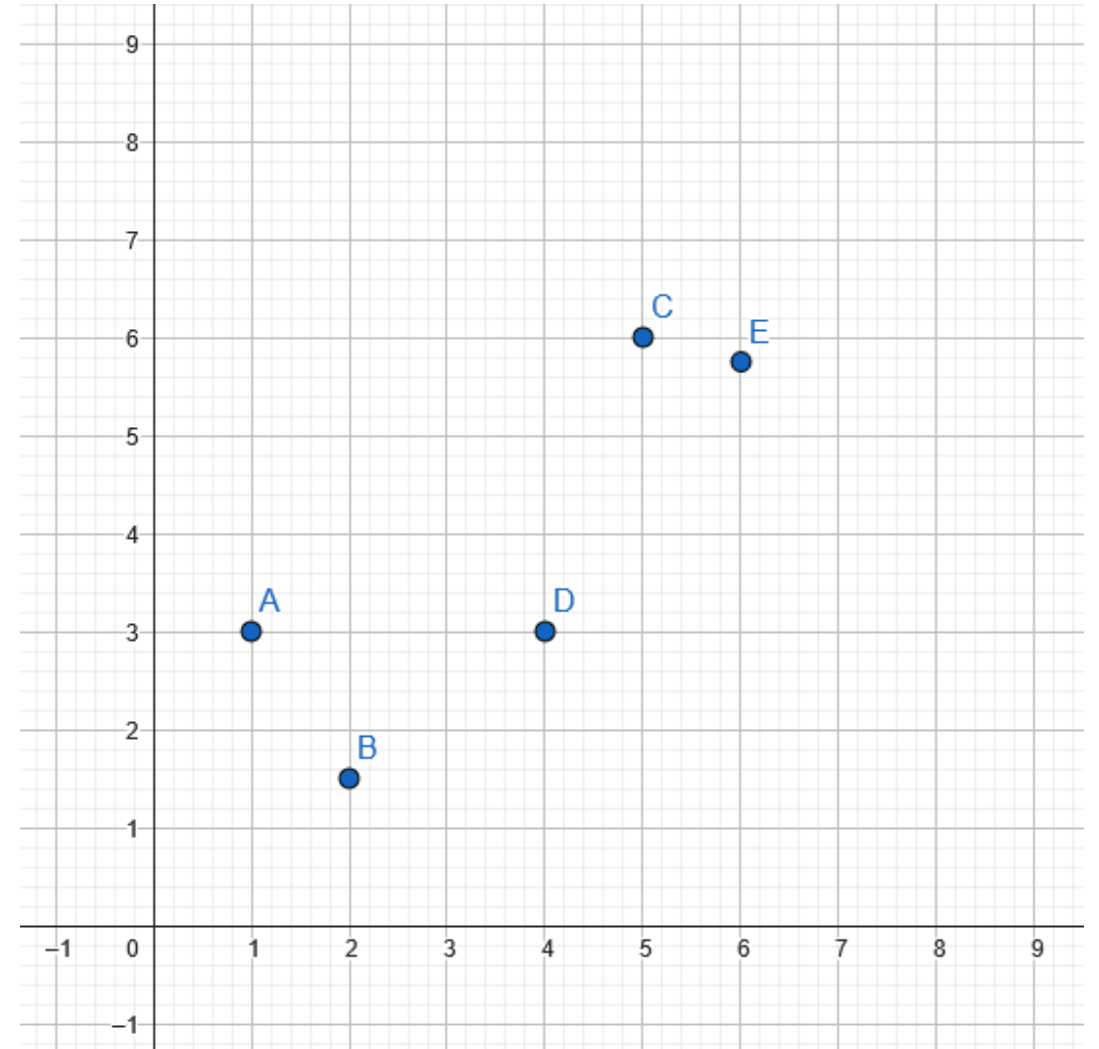
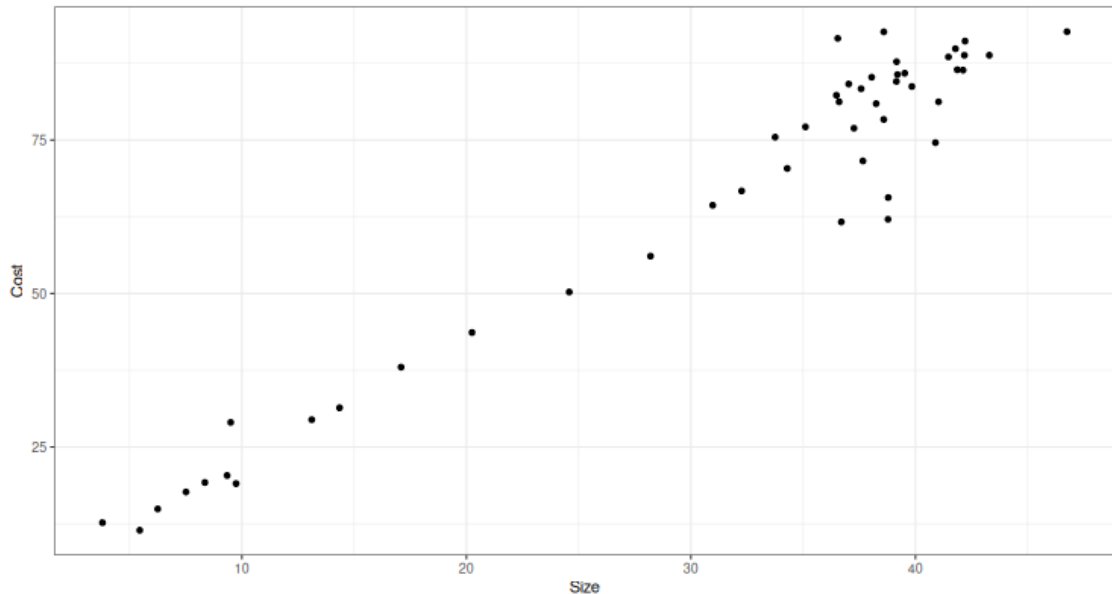
(2012, 7.20)
(2013, 7.29)
(2014, 7.38)
⋮
(2023, 8.09)
(2024, 8.16)

Mathematical Problems in Real Life 現實生活中的數學問題

- **Data points 數據點**

$$A = (1, 3), \quad B = (2, 1.5), \quad C = (5, 6), \\ D = (4, 3), \quad E = (6, 5.75), \quad \dots$$

- **What if we have more data points?**
如果我們有更多數據點，怎麼辦？



Mathematical Problems in Real Life 現實生活中的數學問題

- In this case, it is common to use subscripts to represent different data points:
在這情況下，我們通常會用下標表示不同數據點：

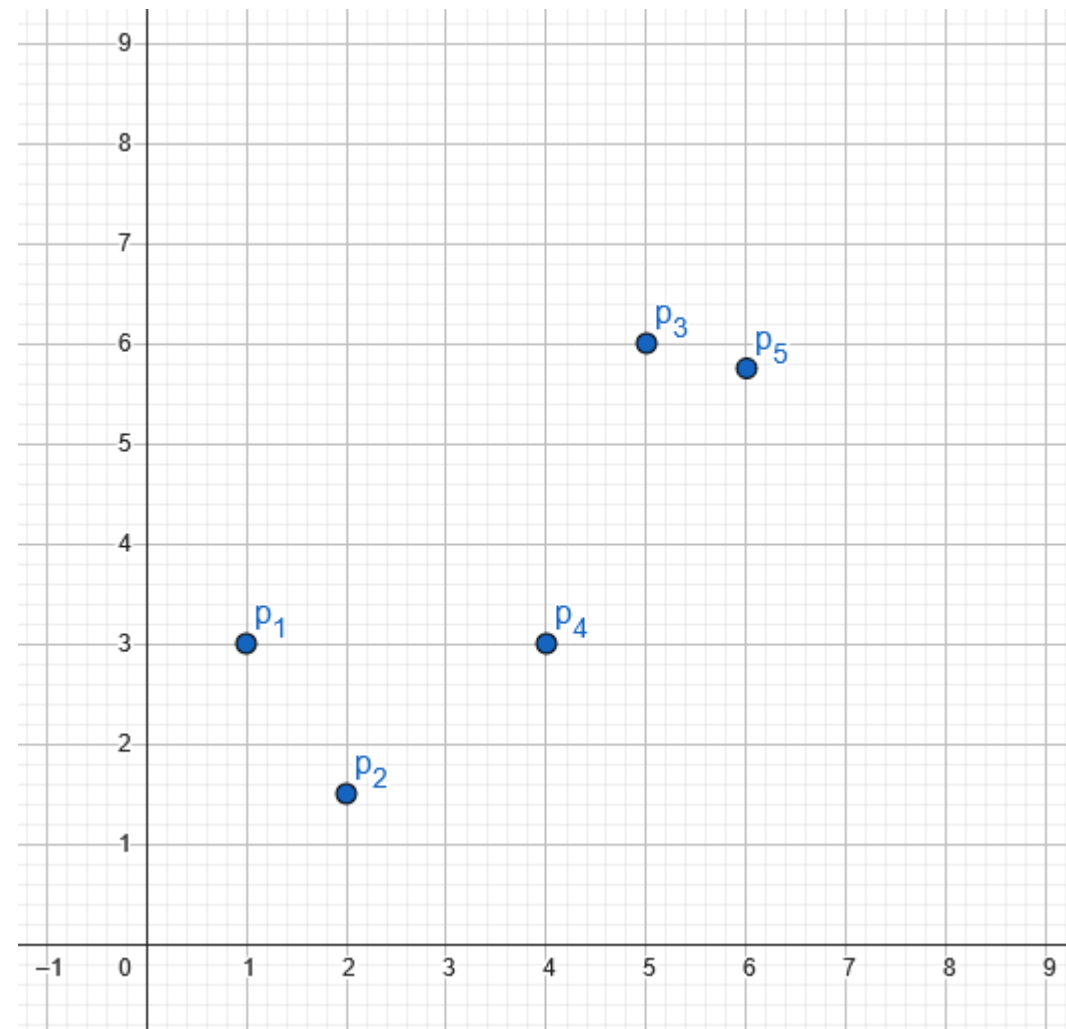
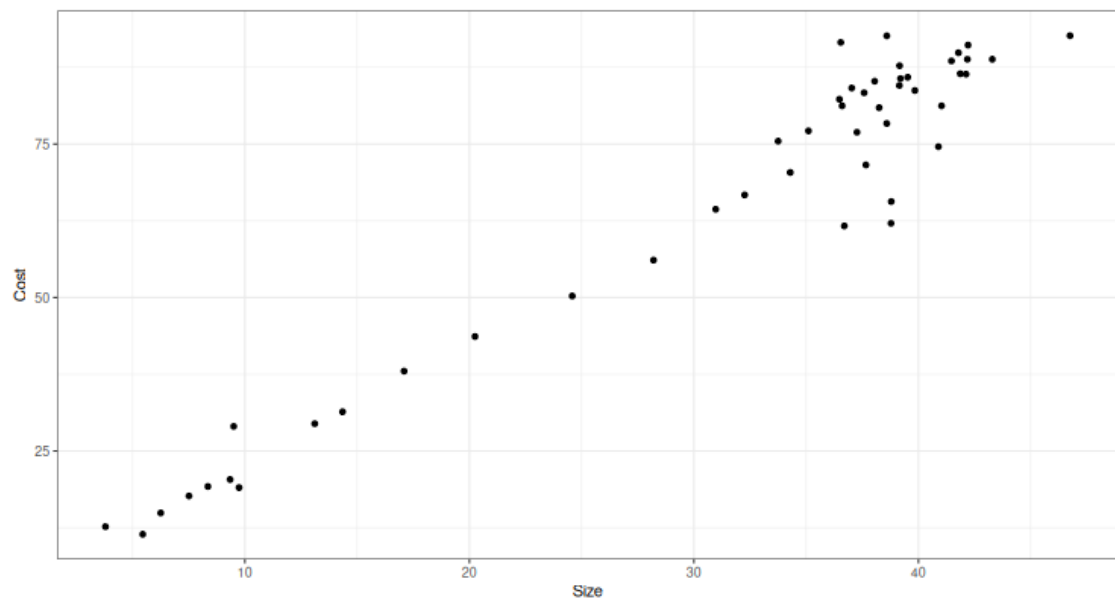
$$p_1 = (x_1, y_1)$$

$$p_2 = (x_2, y_2)$$

$$p_3 = (x_3, y_3)$$

⋮

$$p_n = (x_n, y_n)$$



Background knowledge: Functions 函數

- y is a function of x (y 是 x 的函數):

$$y = f(x)$$

- For each input x , the function returns one output y
對於每個輸入的數字 x ，該函數會給出一個輸出數字 y

- Example:

$$\begin{aligned}f(x) &= 2x + 3 \\f(0) &= 2(0) + 3 = 3 \\f(1) &= 2(1) + 3 = 5 \\f(10) &= 2(10) + 3 = 23\end{aligned}$$

- Example:

$$\begin{aligned}g(x) &= x^2 - 1 \\g(1) &= 1^2 - 1 = 0 \\g(5) &= 5^2 - 1 = 24 \\g(-1) &= (-1)^2 - 1 = 0\end{aligned}$$

Background knowledge: Equation of straight lines 直線方程

- **Slope 斜率**

- Slope is a measure of the **steepness and direction of a line**.
斜率是用來測量直線的傾斜程度和方向。

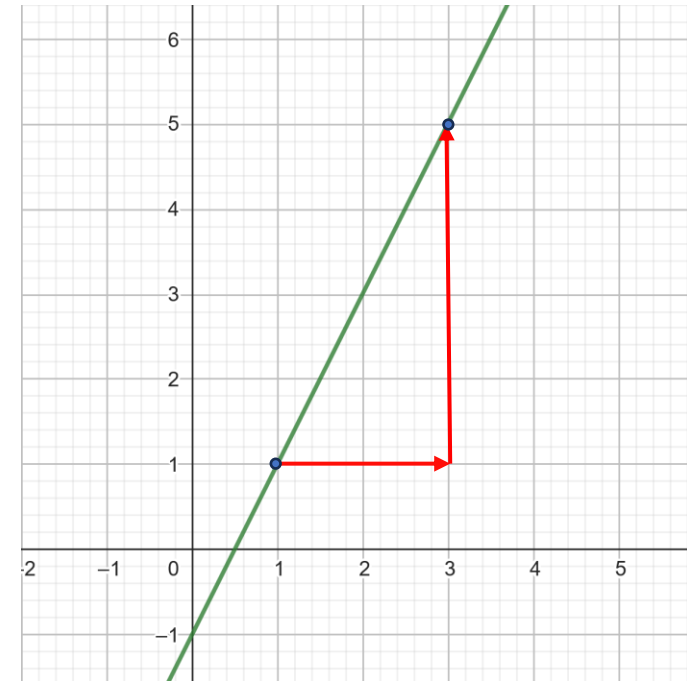
$$\text{Slope } (m) = \frac{\text{Rise}}{\text{Run}} = \frac{\text{Change in } y}{\text{Change in } x} \quad \text{斜率}(m) = \frac{\text{垂直升降}}{\text{水平步進}} = \frac{y \text{ 的變化}}{x \text{ 的變化}}$$

- Given two points (x_1, y_1) and (x_2, y_2) on a line, the slope m is:
已知直線上兩點 (x_1, y_1) 和 (x_2, y_2) , 斜率 m 為 :

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

- For example, if $(1,1)$ and $(3,5)$ are on the line, then the slope is
例子：若直線上兩點為 $(1,1)$ 及 $(3,5)$, 斜率為

$$m = \frac{5 - 1}{3 - 1} = \frac{4}{2} = 2$$



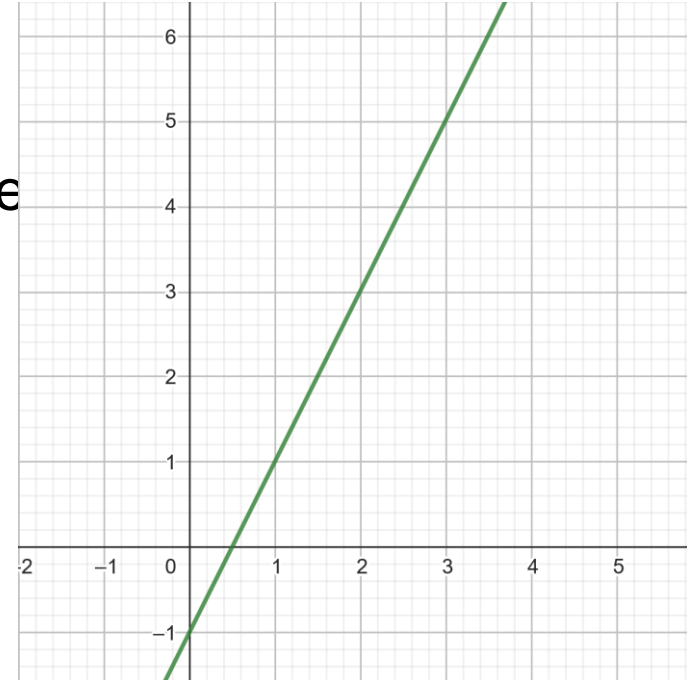
Background knowledge: Equation of straight lines 直線方程

- **Equation of straight lines 直線方程**

- **Form 1 – Point-Slope Form (第一式：點斜式)**

- When a point (x_1, y_1) on the line and the slope of the line m are known: 當已知直線上一點 (x_1, y_1) 和直線斜率 m 時：

$$\frac{y - y_1}{x - x_1} = m$$



- For example, given a point $(2,3)$ and slope $m = 2$, the equation is
例子：已知一點 $(2,3)$ 和直線斜率 $m = 2$ ，方程為

$$\frac{y - 3}{x - 2} = 2$$

$$y = 2(x - 2) + 3 = 2x - 1$$

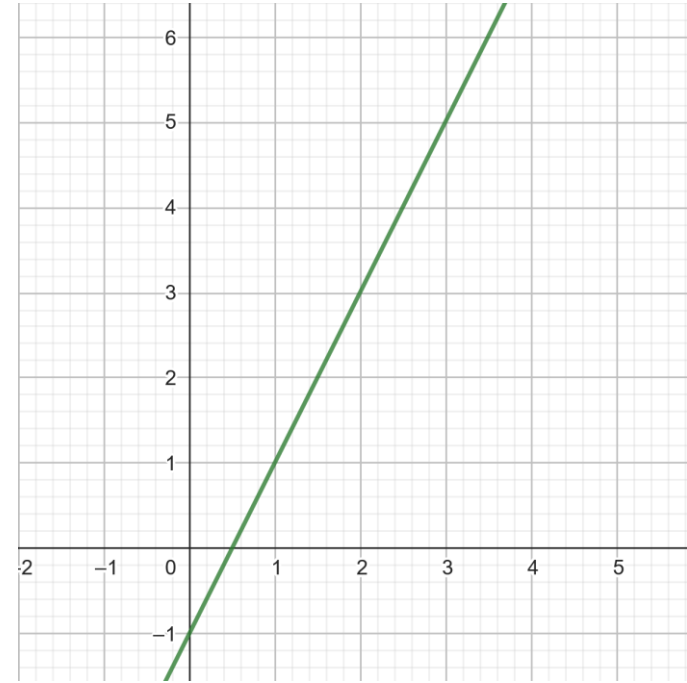
Background knowledge: Equation of straight lines 直線方程

- **Equation of straight lines 直線方程**

- **Form 2 – Slope-Intercept Form (第二式：斜截式)**

- When the y -intercept c and the slope of the line m are known:
當已知 y -截距 c 和直線斜率 m 時：

$$\frac{y - c}{x - 0} = m$$
$$y = mx + c$$



- For example, given y -intercept -1 and slope $m = 2$, the equation is
例子：已知 y -截距 -1 和直線斜率 $m = 2$ ，方程為

$$y = 2x + (-1) = 2x - 1$$

Background knowledge: Equation of straight lines 直線方程

- **Equation of straight lines 直線方程**

- **Form 3 – Two-Point Form (第三式：兩點式)**

- When two points (x_1, y_1) and (x_2, y_2) on the line are known:
當已知直線上兩點 (x_1, y_1) 和 (x_2, y_2) 時：

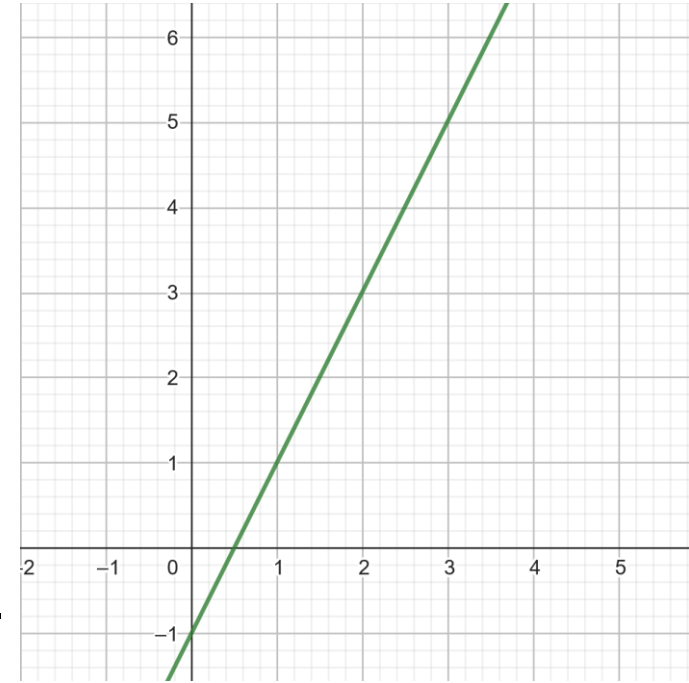
$$\frac{y - y_1}{x - x_1} = \frac{y_2 - y_1}{x_2 - x_1}$$

- The left-hand side is “**slope to any point (x, y)** “, the right-hand side is “**slope between known points**“, and they must be equal.

左邊是「**任意點 (x, y) 的斜率**」，右邊是「**已知兩點之間的斜率**」。它們必須相等。

- For example, given two points $(1,1)$ and $(2,3)$ on the line, the equation is
例子：已知直線上兩點 $(1,1)$ 和 $(2,3)$ ，方程為

$$\frac{y-1}{x-1} = \frac{3-1}{2-1} = 2$$
$$y = 2(x - 1) + 1 = 2x - 1$$



Background knowledge: Equation of straight lines 直線方程

- **Equation of straight lines 直線方程**

- When a point (x_1, y_1) on the line and the slope of the line m are known: 當已知直線上一點 (x_1, y_1) 和直線斜率 m 時：

$$\frac{y - y_1}{x - x_1} = m$$

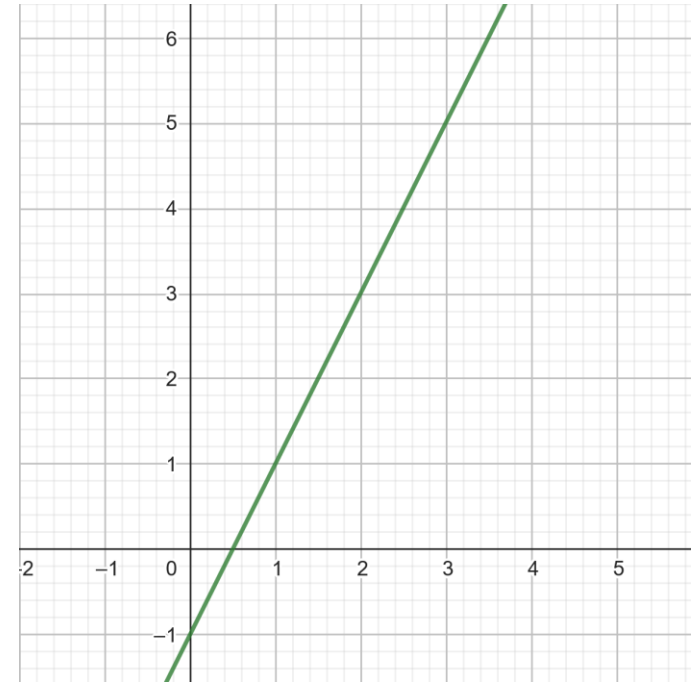
- When the y -intercept c and the slope of the line m are known: 當已知 y -截距 c 和直線斜率 m 時：

$$\frac{y - c}{x - 0} = m$$
$$y = mx + c$$

- When two points (x_1, y_1) and (x_2, y_2) on the line are known: 當已知直線上兩點 (x_1, y_1) 和 (x_2, y_2) 時：

$$\frac{y - y_1}{x - x_1} = \frac{y_2 - y_1}{x_2 - x_1}$$

- We usually express the equation of straight line in the form of $y = ax + b$ or $ax + by + c = 0$
我們通常將直線方程式表示為 $y = ax + b$ 或 $ax + by + c = 0$ 的形式

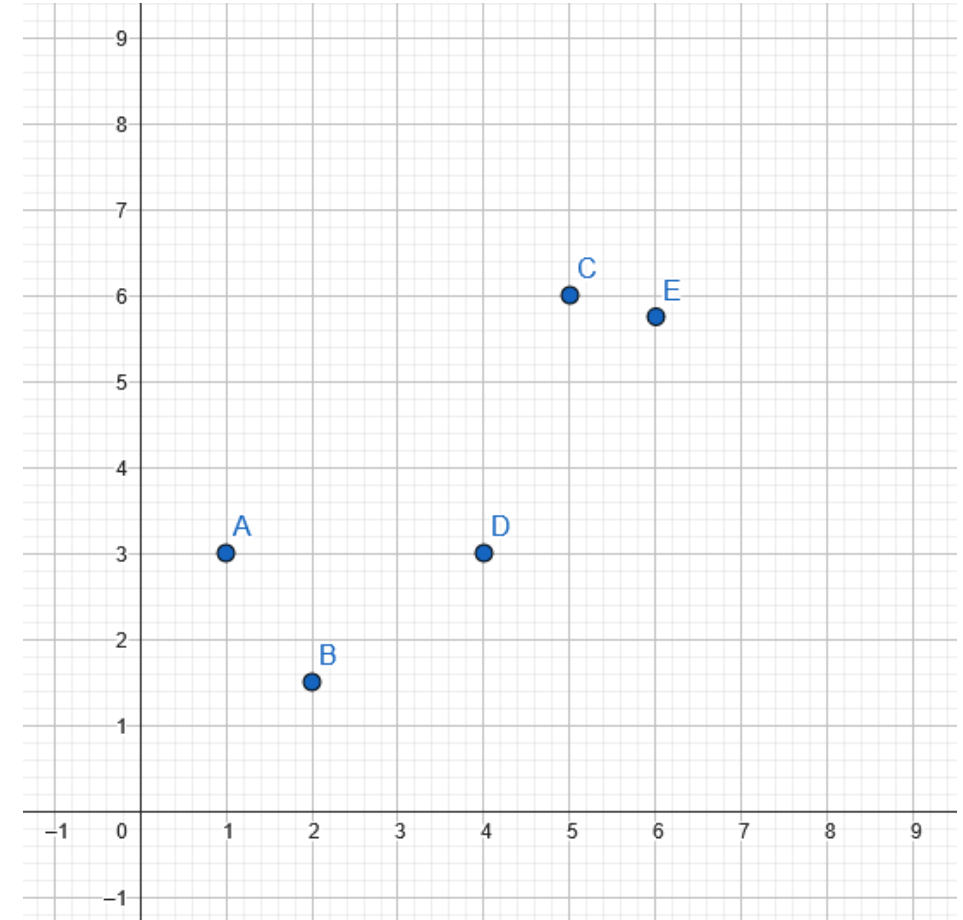


Background knowledge: Equation of straight lines 直線方程

- **Exercise 練習:**

What is the equation of the straight line passing through $A = (1,3)$ and $C = (5,6)$?

通過 $A = (1,3)$ 和 $C = (5,6)$ 的直線方程是甚麼？



Background knowledge: Equation of straight lines 直線方程

- **Exercise 練習:**

What is the equation of the straight line passing through $A = (1,3)$ and $C = (5,6)$?

通過 $A = (1,3)$ 和 $C = (5,6)$ 的直線方程是甚麼？

Answer: Since two points on the straight line are given, we have:

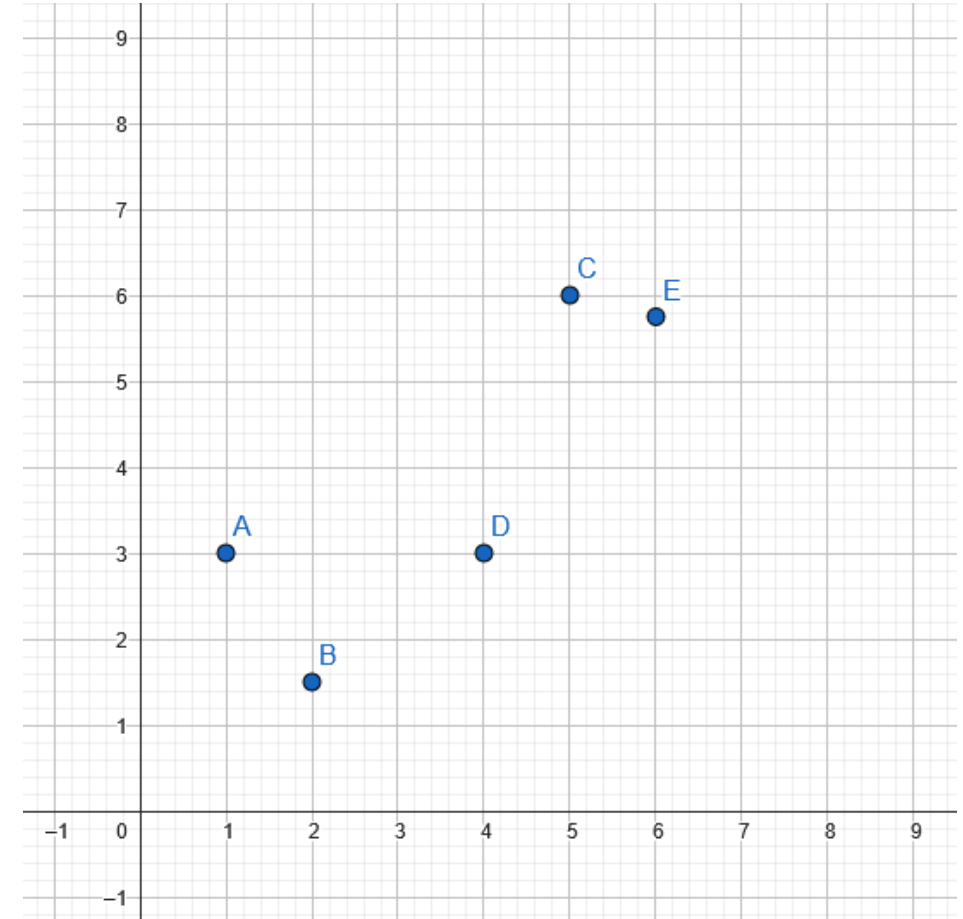
答案：由於已知直線上兩點，我們有：

$$\frac{y - y_1}{x - x_1} = \frac{y_2 - y_1}{x_2 - x_1}$$

$$y - 3 = \frac{6 - 3}{5 - 1}(x - 1)$$

$$y - 3 = \frac{3}{4}(x - 1)$$

$$y = \frac{3}{4}x + \frac{9}{4}$$



Background knowledge: Distance formula 距離公式

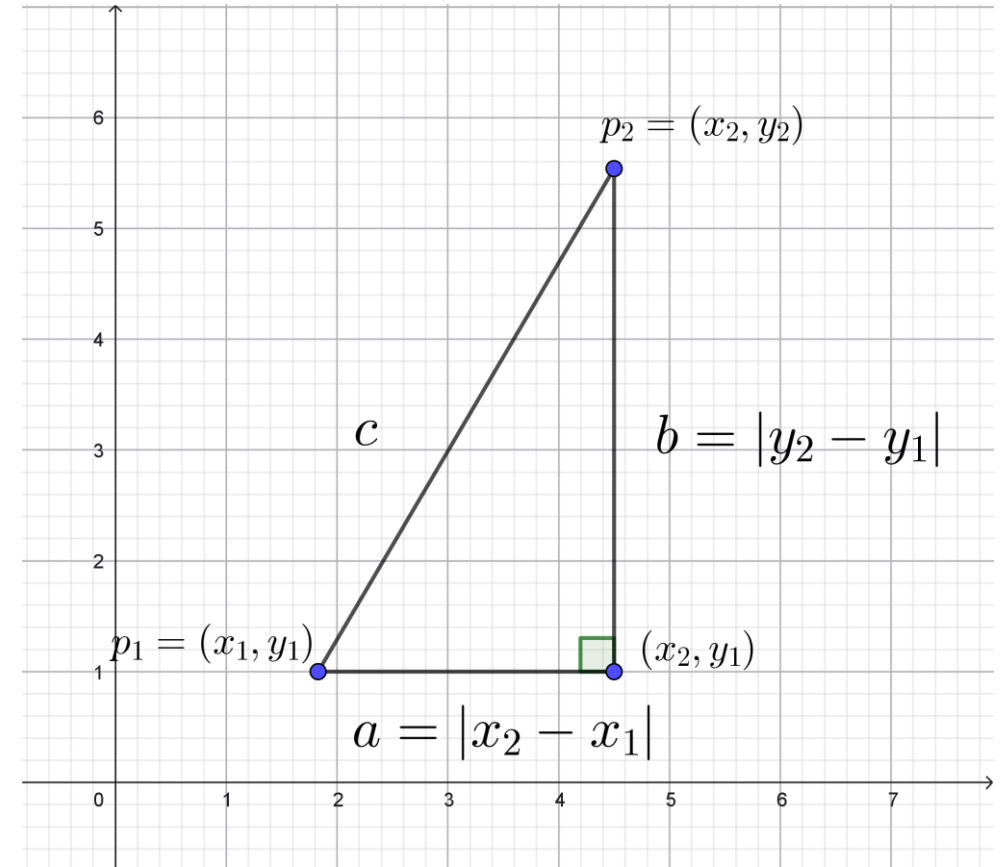
- **Distance between points 兩點之間的距離**
Given two points in the plane: $(x_1, y_1), (x_2, y_2)$
給定平面上的兩個點： $(x_1, y_1), (x_2, y_2)$

- Imagine a right triangle with vertical and horizontal legs:
想像一個直角三角形，其水平與垂直兩邊為：
 - Horizontal leg (水平邊): $|x_2 - x_1|$
 - Vertical leg (垂直邊): $|y_2 - y_1|$

- By the Pythagorean Theorem:
根據畢氏定理:

$$Distance^2 = (x_2 - x_1)^2 + (y_2 - y_1)^2$$

$$\therefore Distance = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$



Background knowledge: Distance formula 距離公式

- **Distance between points** 兩點之間的距離 $(x_1, y_1), (x_2, y_2)$:

$$Distance = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

- **Example** 例子:

If $A = (1, 3)$, $C = (5, 6)$, then

如果 $A = (1, 3)$, $C = (5, 6)$, 則

Distance between A and C

A 和 C 之間的距離

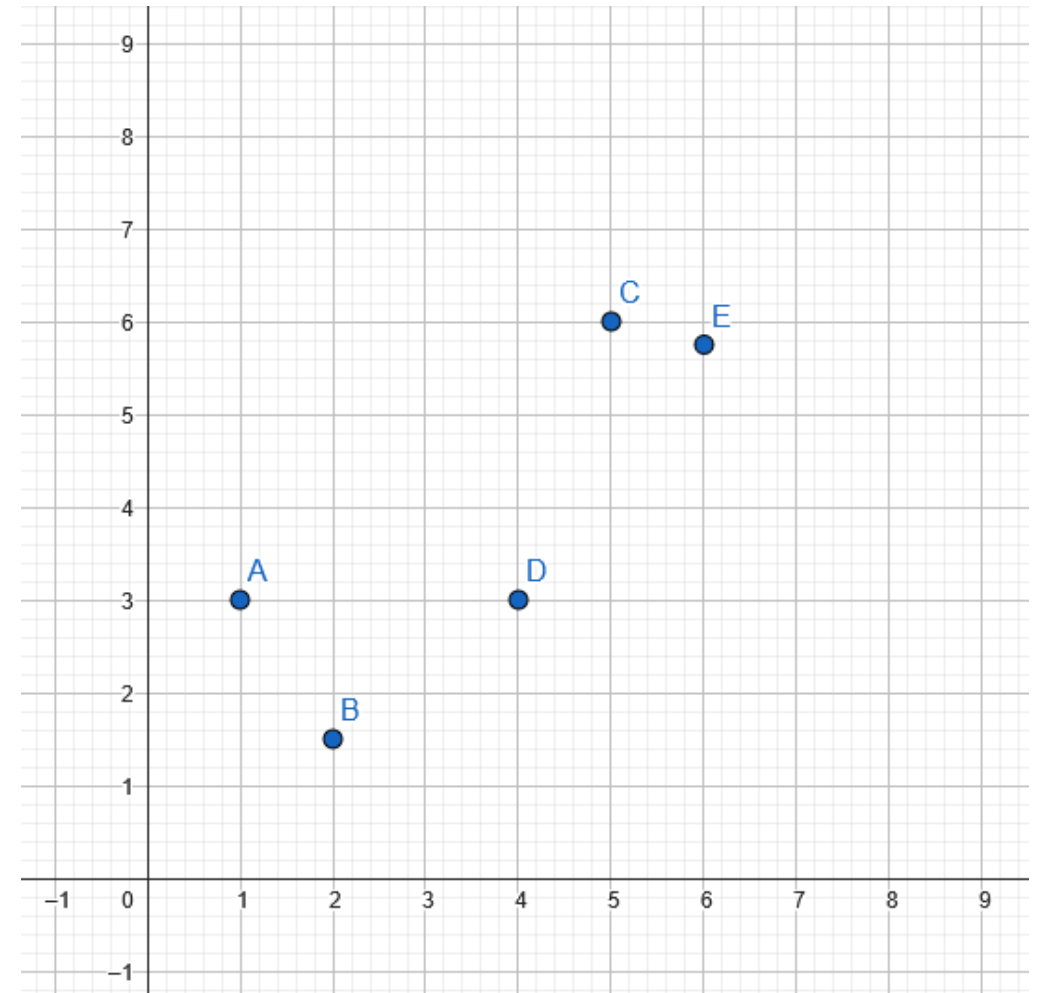
$$= \sqrt{(5 - 1)^2 + (6 - 3)^2}$$

$$= \sqrt{(4)^2 + (3)^2}$$

$$= \sqrt{16 + 9}$$

$$= \sqrt{25}$$

$$= 5$$

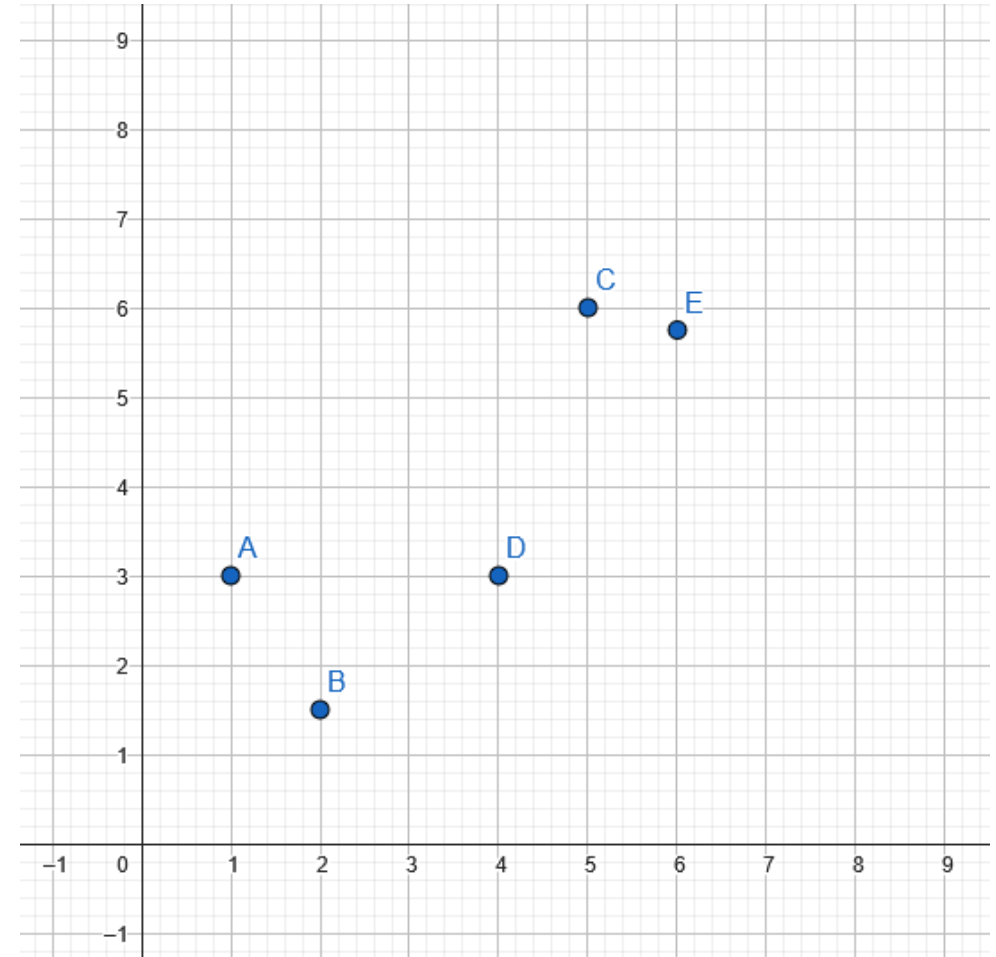


Background knowledge: Distance formula 距離公式

- **Exercise 練習:**

What is the distance between $C = (5,6)$ and $D = (4,3)$?

$C = (5,6)$ 和 $D = (4,3)$ 之間的距離是多少？



Background knowledge: Distance formula 距離公式

- **Exercise 練習:**

What is the distance between $C = (5,6)$ and $D = (4,3)$?

$C = (5,6)$ 和 $D = (4,3)$ 之間的距離是多少？

Answer 答案:

Distance between C and D

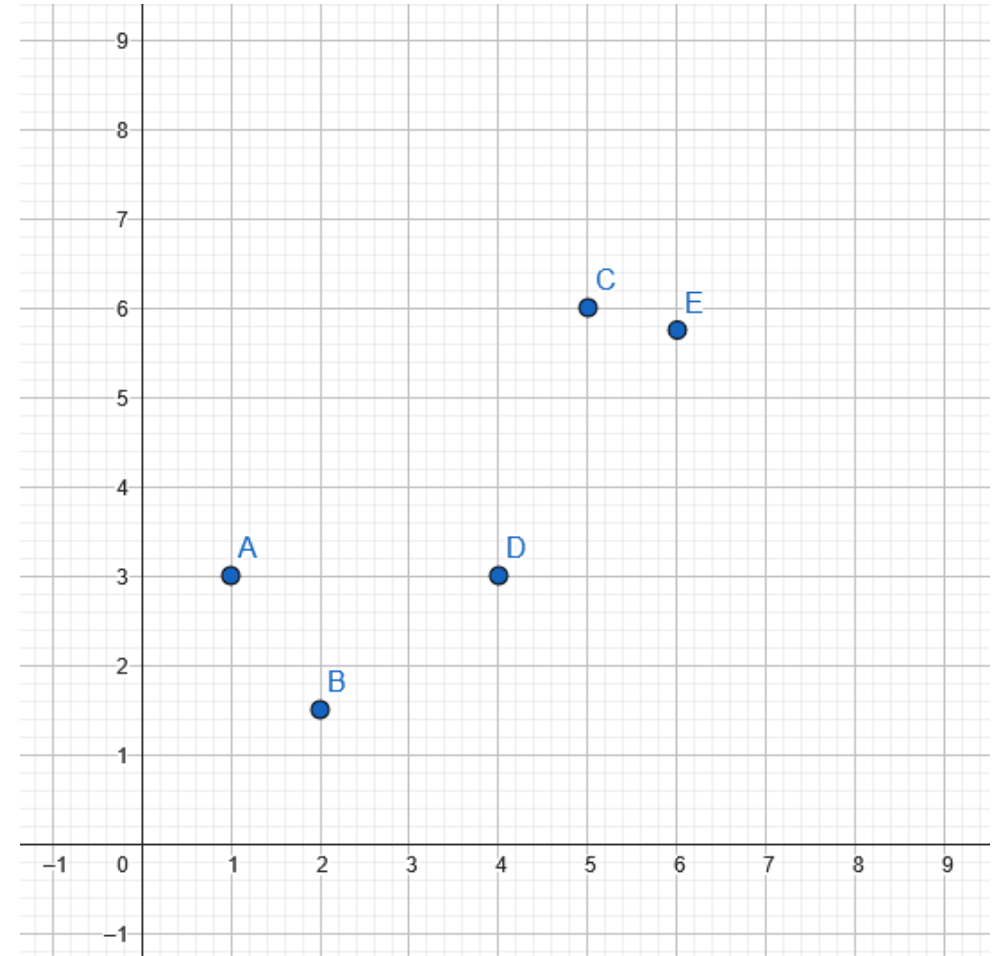
C 和 D 之間的距離

$$= \sqrt{(5 - 4)^2 + (6 - 3)^2}$$

$$= \sqrt{1^2 + 3^2}$$

$$= \sqrt{1 + 9}$$

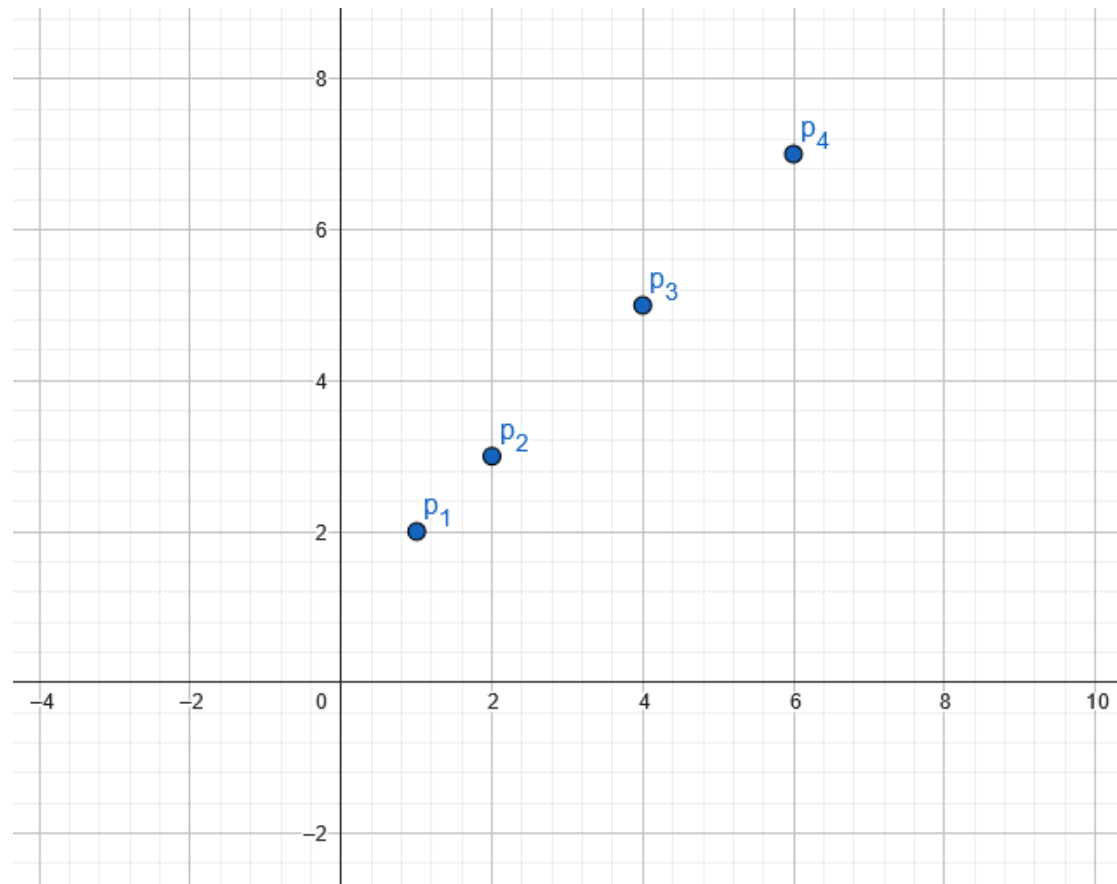
$$= \sqrt{10}$$



How to Find Trends from Data? 如何從數據中找出規律？

- In some cases, we can easily see the trend in a dataset and even draw a straight line passing through all points

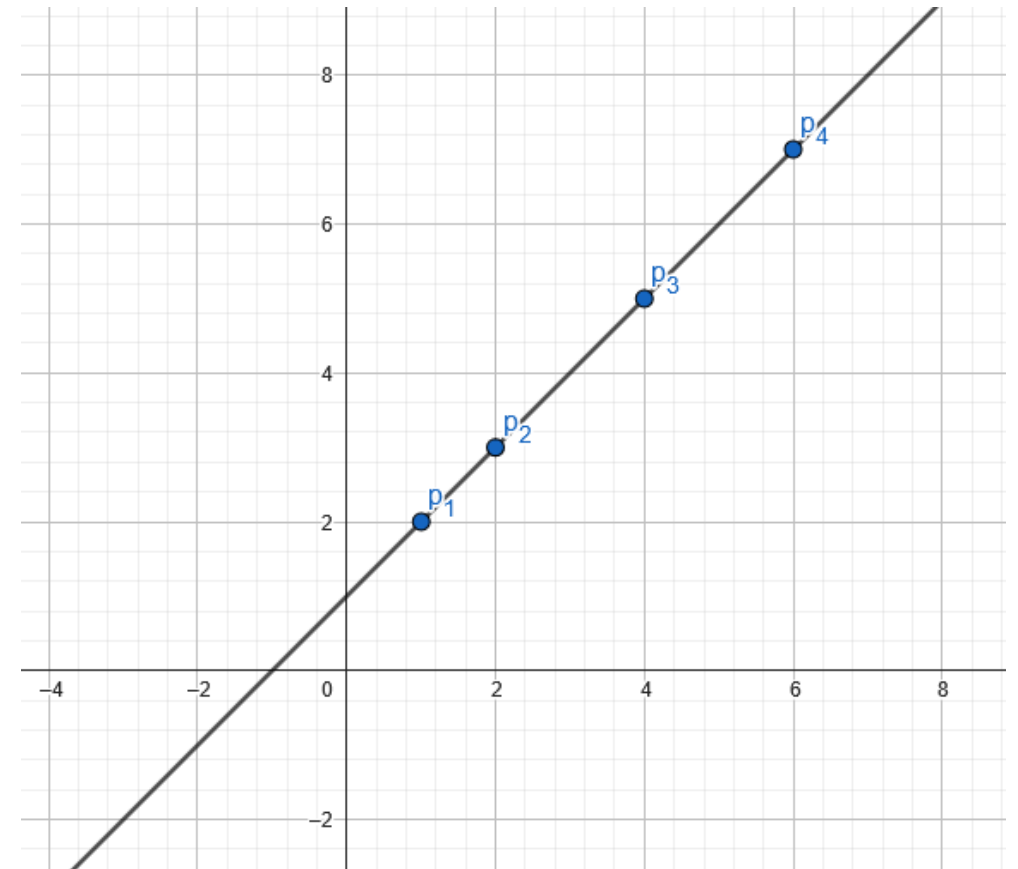
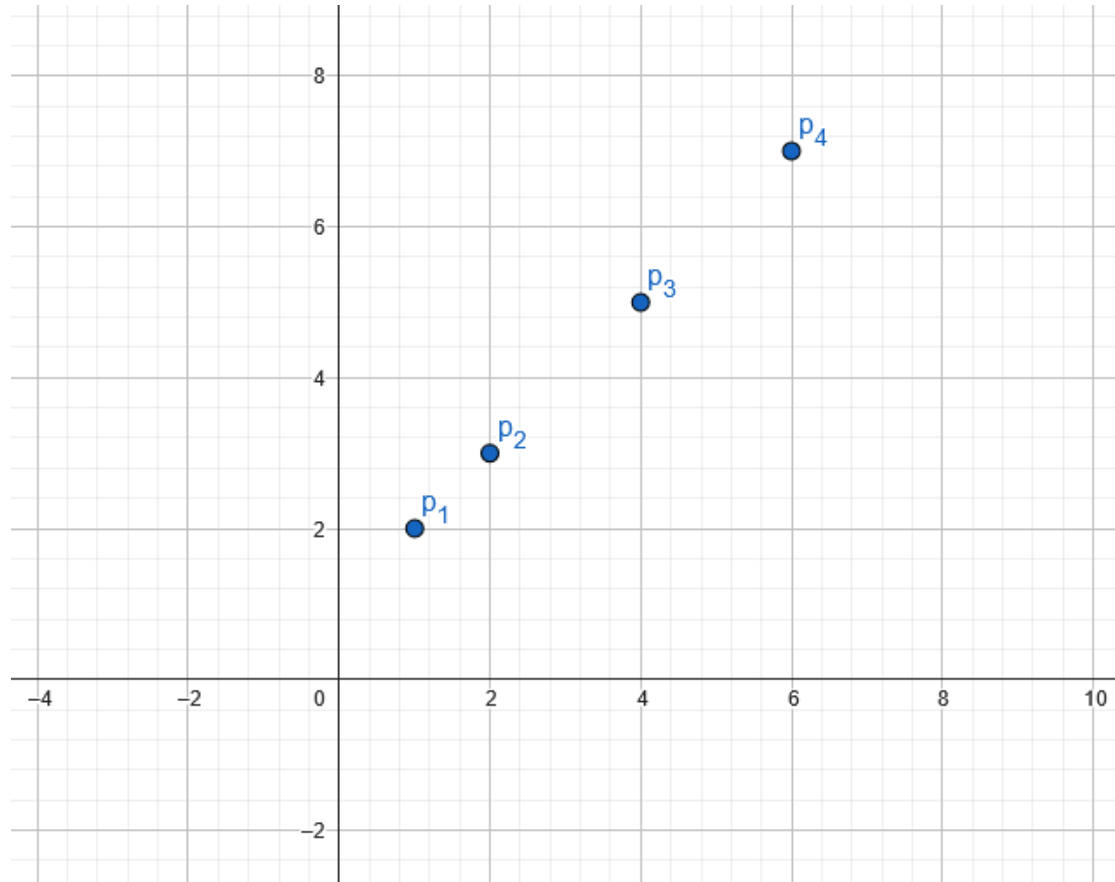
在某些情況下，我們可以容易從數據點中找出規律，甚至用一條直線穿過所有點



How to Find Trends from Data? 如何從數據中找出規律？

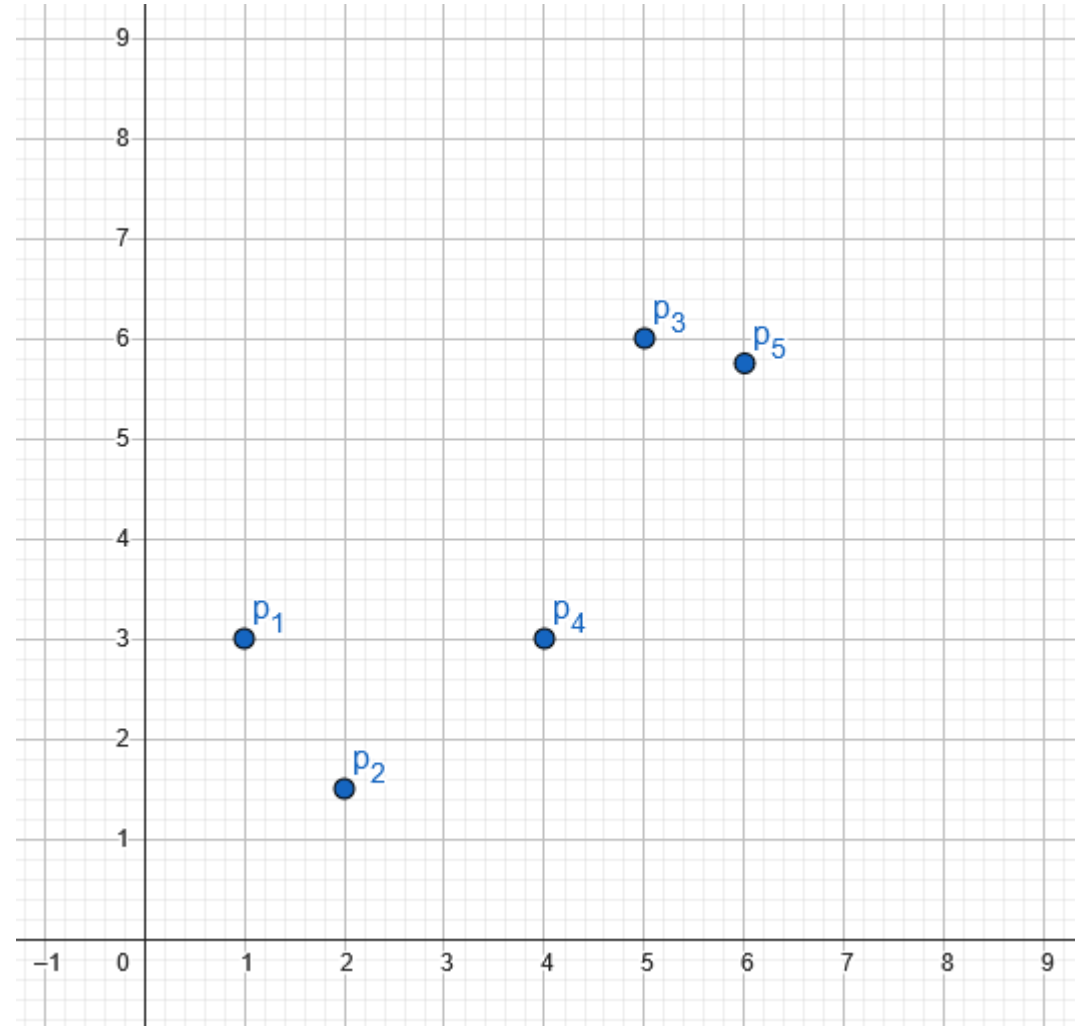
- In some cases, we can easily see the trend in a dataset and even draw a straight line passing through all points

在某些情況下，我們可以容易從數據點中找出規律，甚至用一條直線穿過所有點



How to Find Trends from Data? 如何從數據中找出規律？

- **What if the data points do not form a straight line?**
但是，如果數據點並不形成一條直線，怎麼辦？
- In this case, can we find a “best-fit” straight line?
在某些情況下，我們能找到一條「最佳擬合」直線嗎？
- How to define “best-fit”?
如何定義「最佳擬合」？



How to Find Trends from Data? 如何從數據中找出規律？

- **Exercise 練習:**

- Use our **Find What Fits R Shiny tool**

利用我們的**找出擬合線 R Shiny工具**

<https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

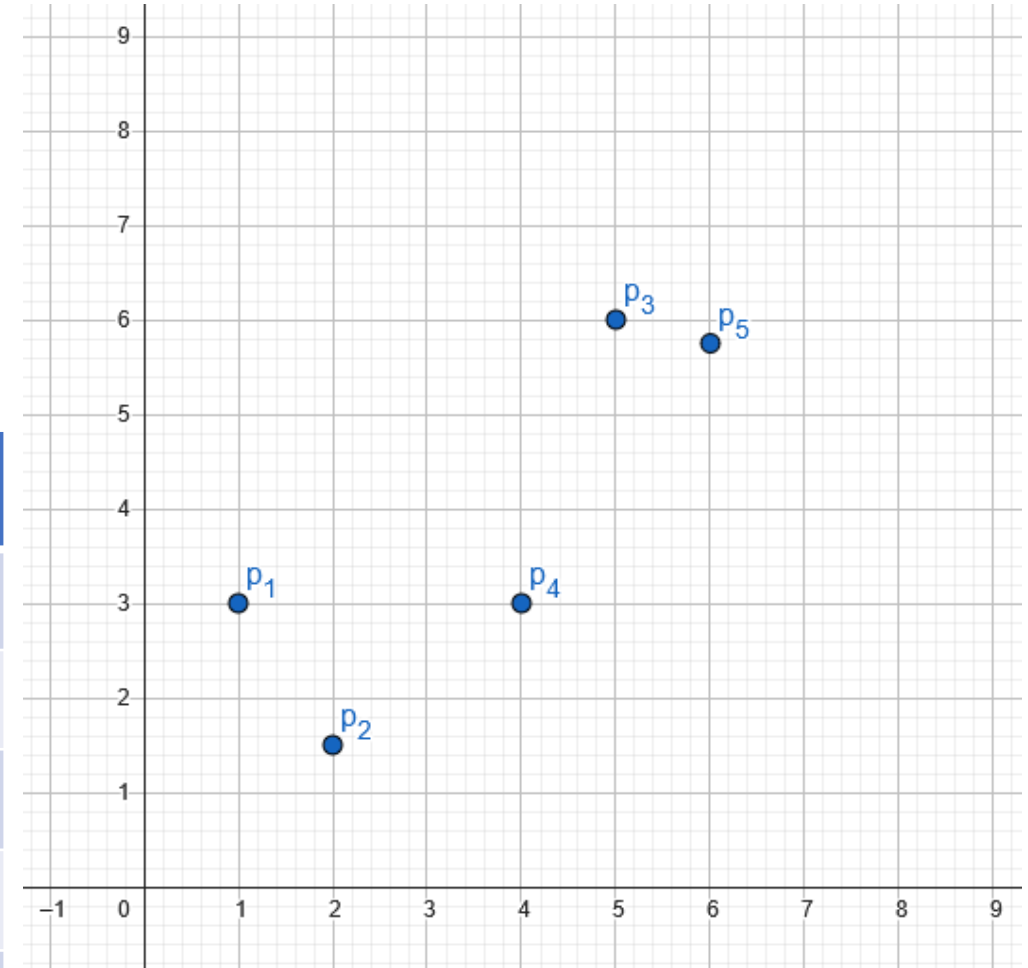
- Create a data file using the data points shown on RHS

使用右邊的數據點建立文檔

- Consider different criteria to define a “best-fit” straight line

考慮不同的標準來定義「最佳擬合」直線

x	y
1	3
2	1.5
5	6
4	3
6	5.75



Finding What Fits with R Shiny 利用R Shiny工具找出最佳直線

- Step 1: Upload the dataset
步驟 1：上傳資料集

- Step 2: Explore different definitions of “best-fit” line
步驟 2：探索「最佳擬合」線的不同定義

Find What Fits

Upload your file: ?
Browse... No file selected

Dataset
Dataset 1

Which of the following best describes your thought of meaning of the best fitted line?

- Through as many points as possible
- Equal number of points on both sides
- As close to all the points as possible
- Reflect the relationship the variables have on the basis of context knowledge
- Halfway between the lowest and highest points
- Through the first and last points
- Starting from the first point then maximizing the number of points it goes through

x1 0 y1 0
x2 0 y2 0

File format:
- CSV
- XLSX
- TXT

Find What Fits

Upload your file: ?
Browse... No file selected

Dataset
Dataset 3

Which of the following best describes your thought of meaning of the best fitted line?

- Through as many points as possible
- Equal number of points on both sides
- As close to all the points as possible
- Reflect the relationship the variables have on the basis of context knowledge
- Halfway between the lowest and highest points
- Through the first and last points
- Starting from the first point then maximizing the number of points it goes through

x1 0 y1 0
x2 0 y2 0

For the CSV/XLSX file, there should be 2 columns of data.

x	y
1.50	40.60
3.80	65.00
8.90	70.80
10.00	78.00
12.00	84.00
20.00	108.50

For the TXT file, the entries should be comma-separated.

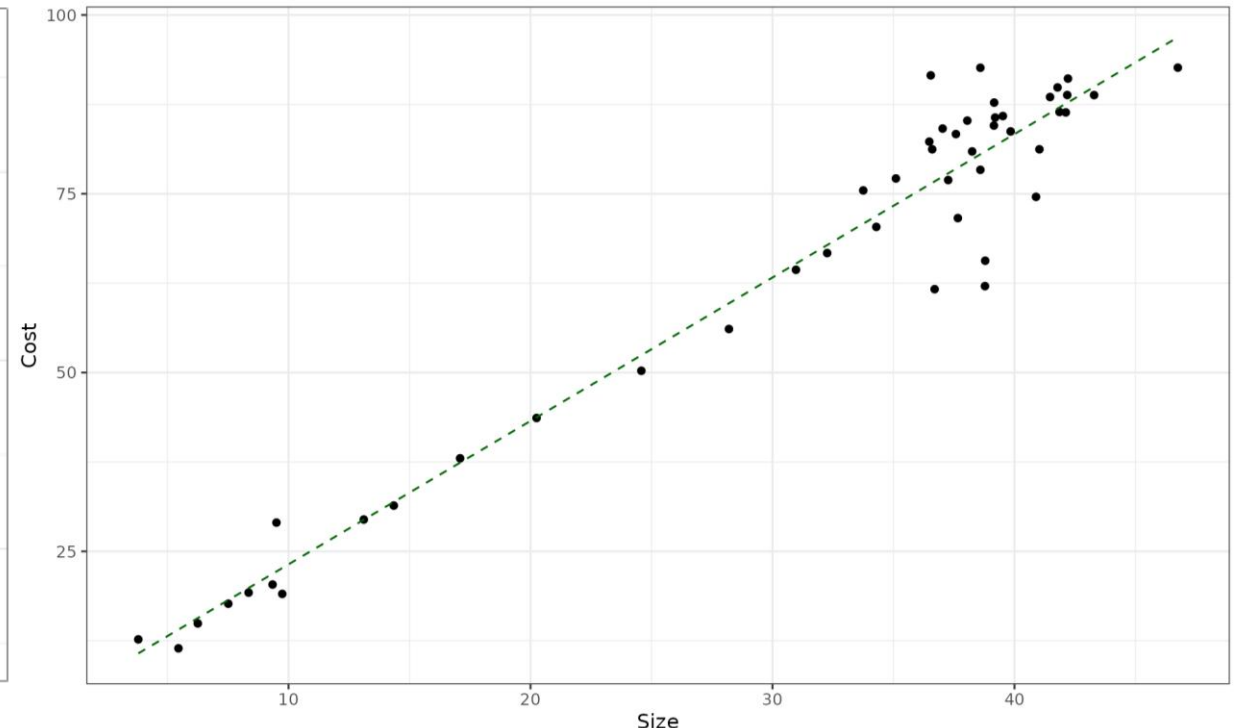
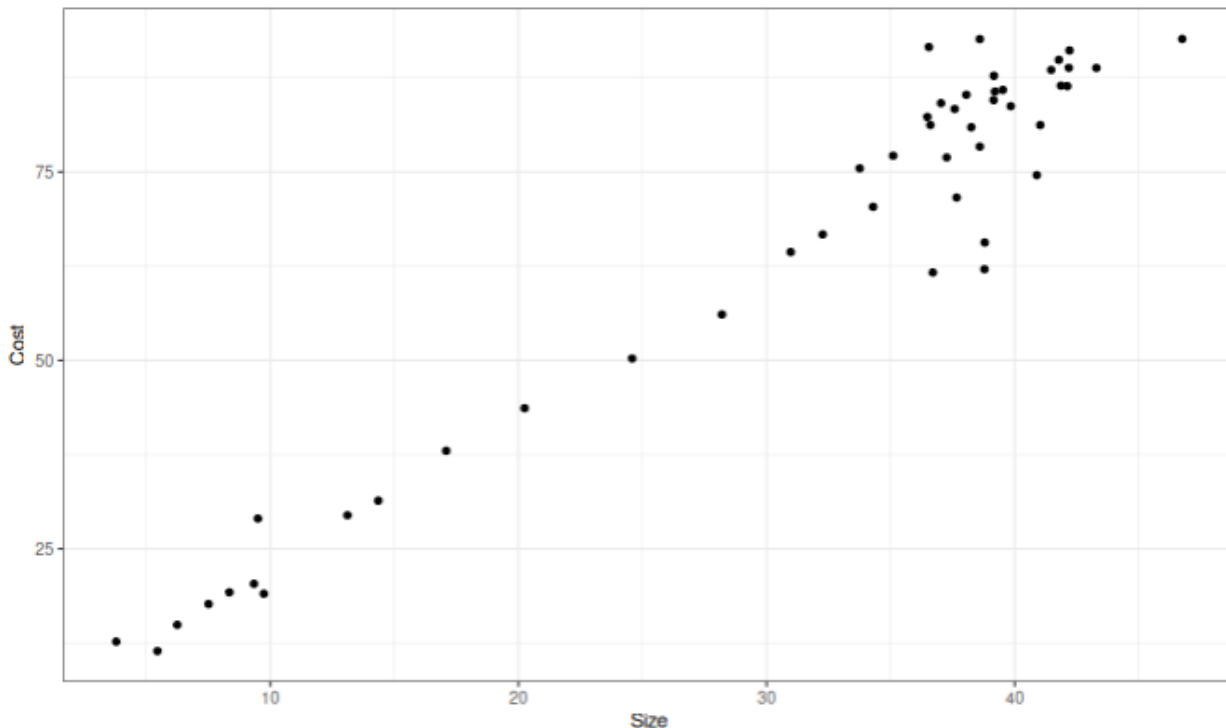
x,y
1.5,40.6
3.8,65
8.9,70.8
10,78
12,84
20,108.5

Mathematical Modelling Methods and Tools

數學建模方法和工具

Linear Regression 線性迴歸

- As we can see, there can be many definitions of “best-fit”!
我們可以看到，「最佳擬合」可以有很多種定義！
- For consistency, mathematicians define the “best-fit” straight line as the line that minimizes the **residual sum of squares**
為了保持一致性，數學家將「最佳擬合」直線定義為最小化**殘差平方和**的直線



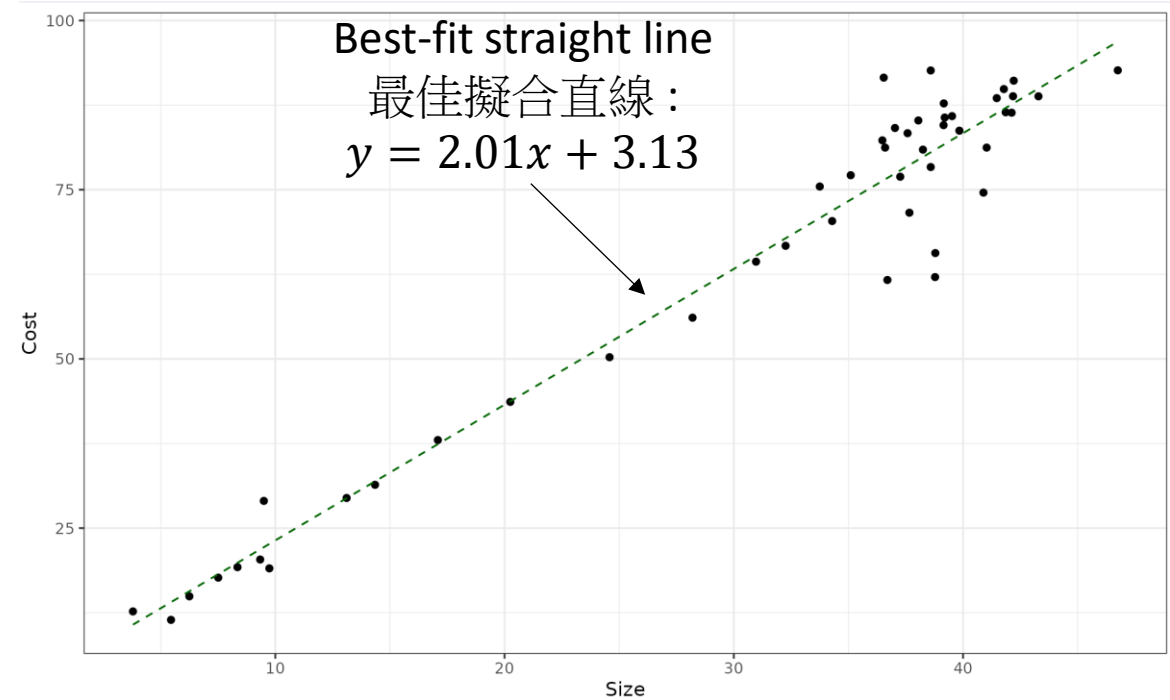
Linear Regression 線性迴歸

- The “**best-fit**” **straight line** is defined as the line $y = ax + b$ that minimizes the residual sum of squares RSS , where

最佳擬合直線定義為最小化殘差平方和 RSS 的直線 $y = ax + b$ ，其中

$$\begin{aligned} RSS = & (y_1 - (ax_1 + b))^2 \\ & + (y_2 - (ax_2 + b))^2 \\ & + (y_3 - (ax_3 + b))^2 + \dots \\ & + (y_n - (ax_n + b))^2 \end{aligned}$$

- $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ are the given data points 是給定的數據點



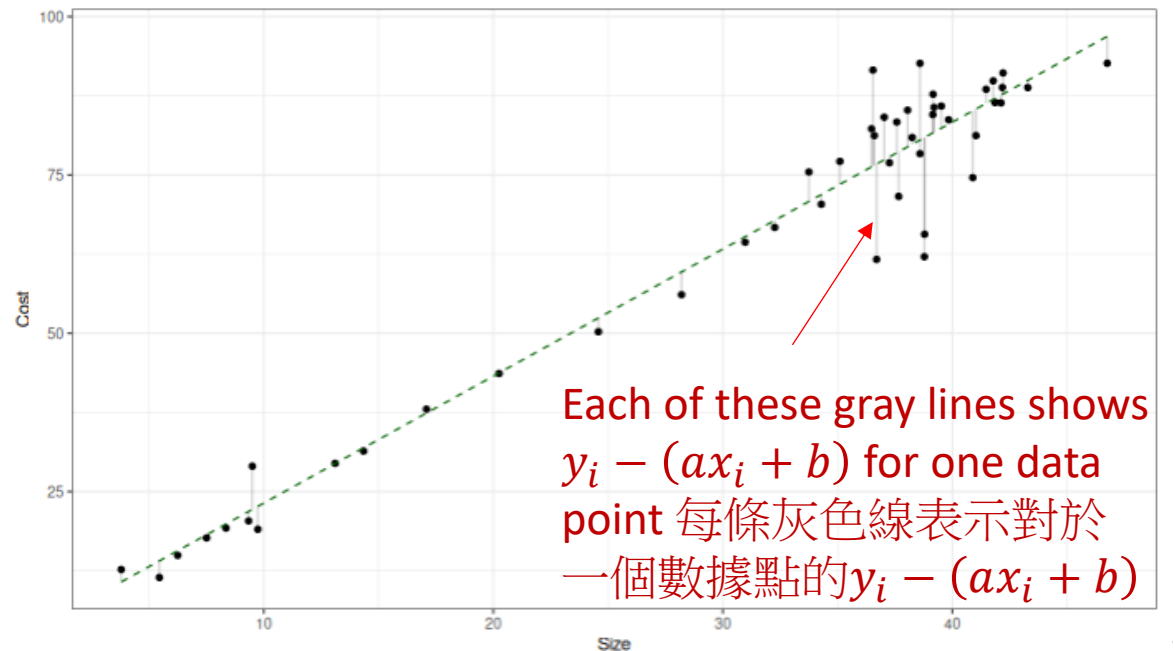
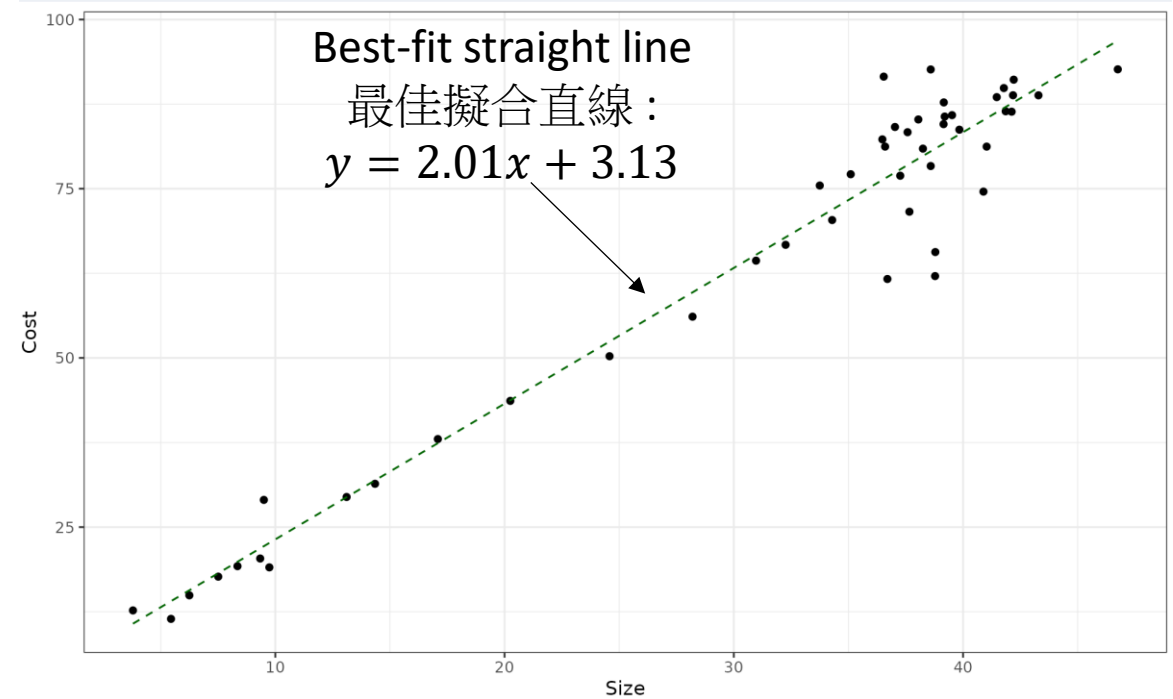
Linear Regression 線性迴歸

- The “best-fit” straight line is defined as the line $y = ax + b$ that minimizes the residual sum of squares RSS , where

最佳擬合直線定義為最小化殘差平方和 RSS 的直線 $y = ax + b$ ，其中

$$\begin{aligned} RSS = & (y_1 - (ax_1 + b))^2 \\ & + (y_2 - (ax_2 + b))^2 \\ & + (y_3 - (ax_3 + b))^2 + \dots \\ & + (y_n - (ax_n + b))^2 \end{aligned}$$

- $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ are the given data points 是給定的數據點



Linear Regression 線性迴歸

- A very natural question: How can we find the values of a and b in the best-fit model?
一個非常自然的問題：我們如何在最佳擬合模型中找到 a 和 b 的值？
- Mathematically, we can derive the solution using **Calculus and Algebra** to get the optimal a and b for $y = ax + b$:
數學上，我們可以使用**微積分和代數**推導出在 $y = ax + b$ 中最優的 a 和 b :

Summation 求和符號

$$\sum_{i=1}^n x_i = x_1 + x_2 + \cdots + x_n$$

Example:

If $x_1 = 2, x_2 = 5, x_3 = 3, x_4 = 12$,
then

$$\sum_{i=1}^4 x_i = 2 + 5 + 3 + 12 = 22,$$

$$\sum_{i=1}^4 x_i^2 = 2^2 + 5^2 + 3^2 + 12^2 = 182$$

$$a = \frac{n(\sum_{i=1}^n x_i y_i) - (\sum_{i=1}^n x_i)(\sum_{i=1}^n y_i)}{n(\sum_{i=1}^n x_i^2) - (\sum_{i=1}^n x_i)^2}$$

$$b = \frac{(\sum_{i=1}^n y_i)(\sum_{i=1}^n x_i^2) - (\sum_{i=1}^n x_i)(\sum_{i=1}^n x_i y_i)}{n(\sum_{i=1}^n x_i^2) - (\sum_{i=1}^n x_i)^2}$$

- Detailed derivation can be found in our e-book 詳細推導可參考我們的電子書

Linear Regression 線性迴歸

- Example: Find the “best-fit” straight line for the following three points

例子：找出以下三點的最佳擬合直線

$$p_1 = (3,1), p_2 = (6,2), p_3 = (7,3)$$

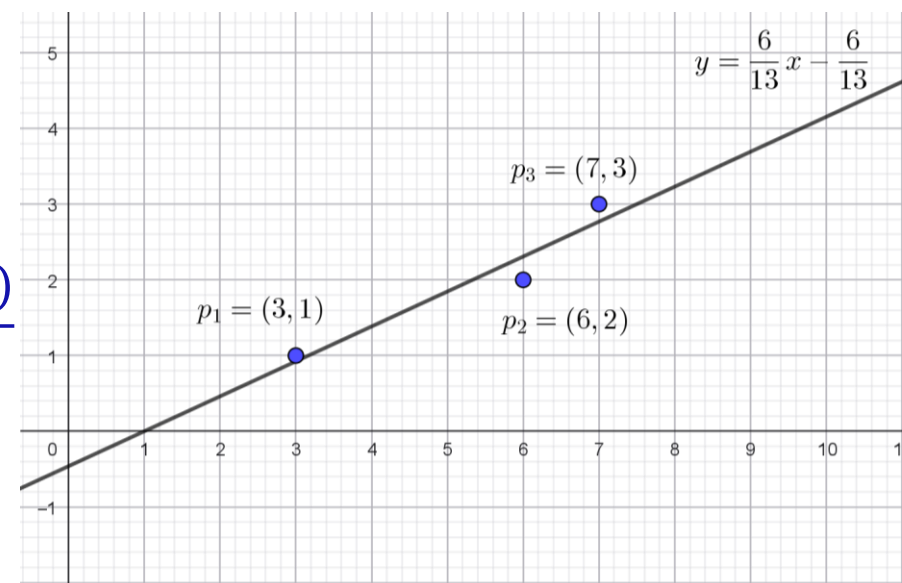
$$a = \frac{3(3 \times 1 + 6 \times 2 + 7 \times 3) - (3 + 6 + 7)(1 + 2 + 3)}{3(3^2 + 6^2 + 7^2) - (3 + 6 + 7)^2}$$
$$= \frac{12}{26} = \frac{6}{13}$$

$$b = \frac{(1 + 2 + 3)(3^2 + 6^2 + 7^2) - (3 + 6 + 7)(3 \times 1 + 6 \times 2 + 7 \times 3)}{3(3^2 + 6^2 + 7^2) - (3 + 6 + 7)^2}$$
$$= \frac{-12}{26} = -\frac{6}{13}$$

$$y = ax + b$$

$$a = \frac{n(\sum_{i=1}^n x_i y_i) - (\sum_{i=1}^n x_i)(\sum_{i=1}^n y_i)}{n(\sum_{i=1}^n x_i^2) - (\sum_{i=1}^n x_i)^2}$$

$$b = \frac{(\sum_{i=1}^n y_i)(\sum_{i=1}^n x_i^2) - (\sum_{i=1}^n x_i)(\sum_{i=1}^n x_i y_i)}{n(\sum_{i=1}^n x_i^2) - (\sum_{i=1}^n x_i)^2}$$



Linear Regression 線性迴歸

- Too complicated? Don't worry!
太複雜了？不用擔心！
- Computationally, we can use our **Linear Regression R Shiny tool** to find the best-fit straight line $y = ax + b$
在計算方面，我們可以使用 **R Shiny 線性迴歸工具** 來找到最佳擬合直線 $y = ax + b$

<https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

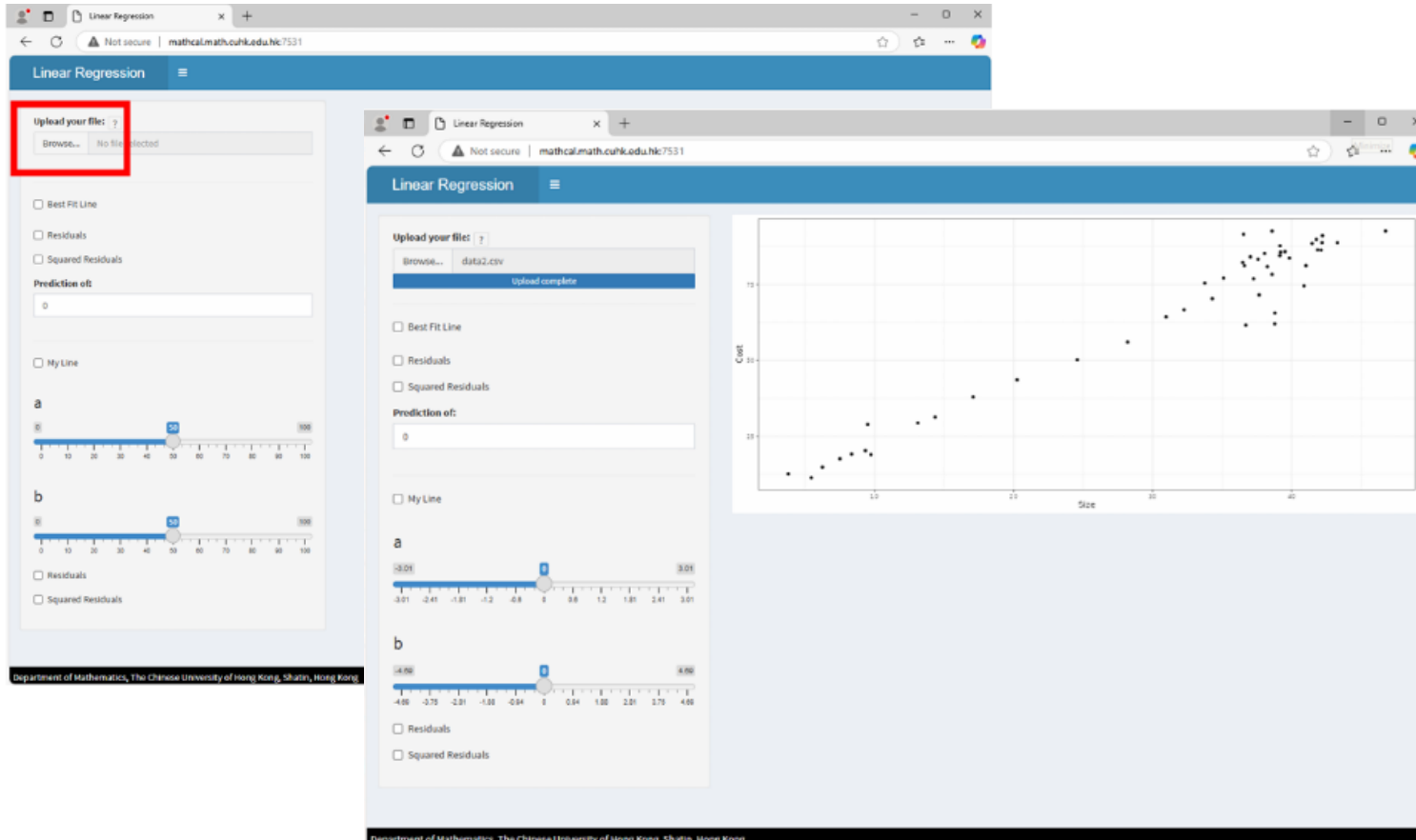
Linear Regression with R Shiny 利用 R Shiny 進行線性迴歸

- <https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

File format:

- CSV
- XLSX
- TXT

Step 1: Upload your own dataset
步驟 1：上傳資料集



For the CSV/XLSX file, there should be 2 columns of data.

For the TXT file, the entries should be comma-separated.

	A	B
1	Size	Cost
2	46.75	92.64
3	42.18	88.81
4	41.86	86.44
5	43.29	88.8
6	42.12	86.38
7	41.78	89.87
8	41.47	88.53
9	42.21	91.11
10	41.03	81.22
11	39.84	83.72
12	39.15	84.54
13	39.2	85.66

x,y

1.5,40.6

3.8,65

8.9,70.8

10,78

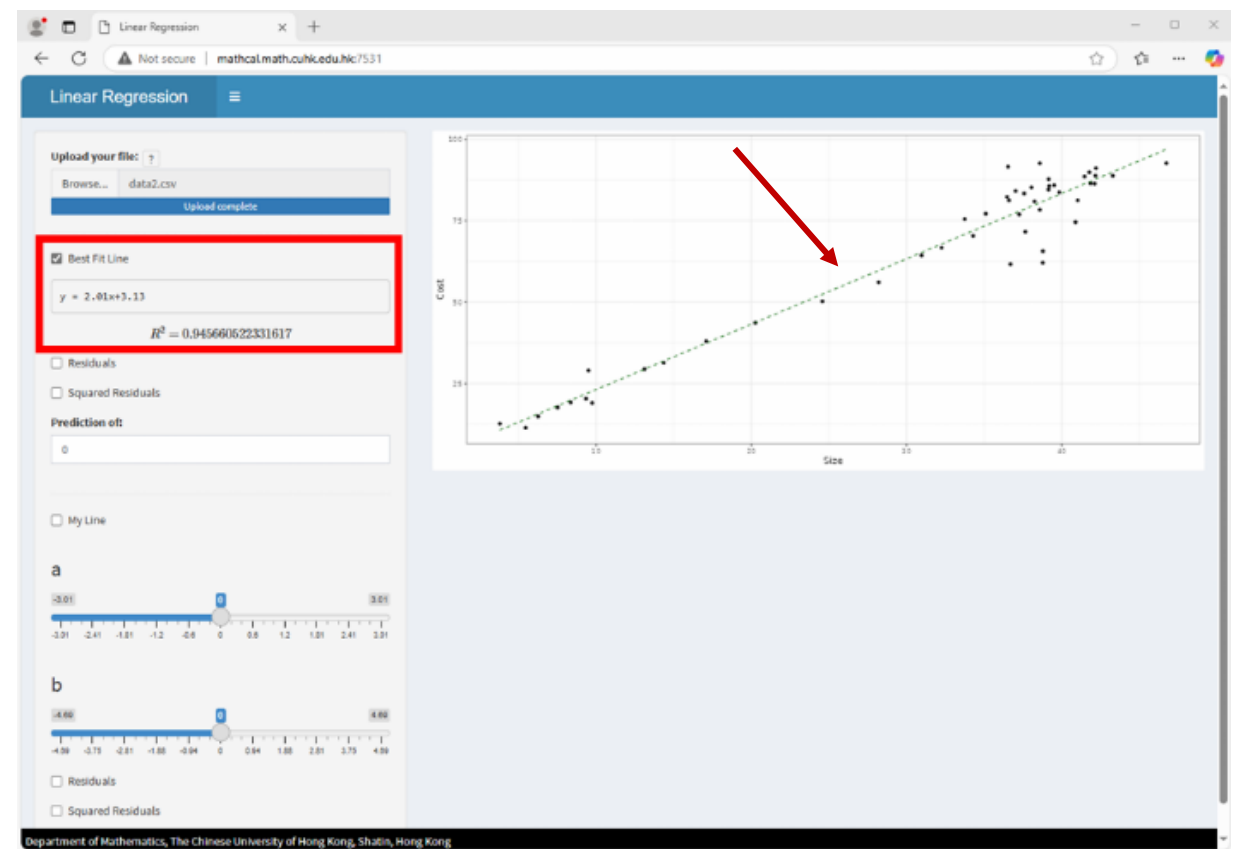
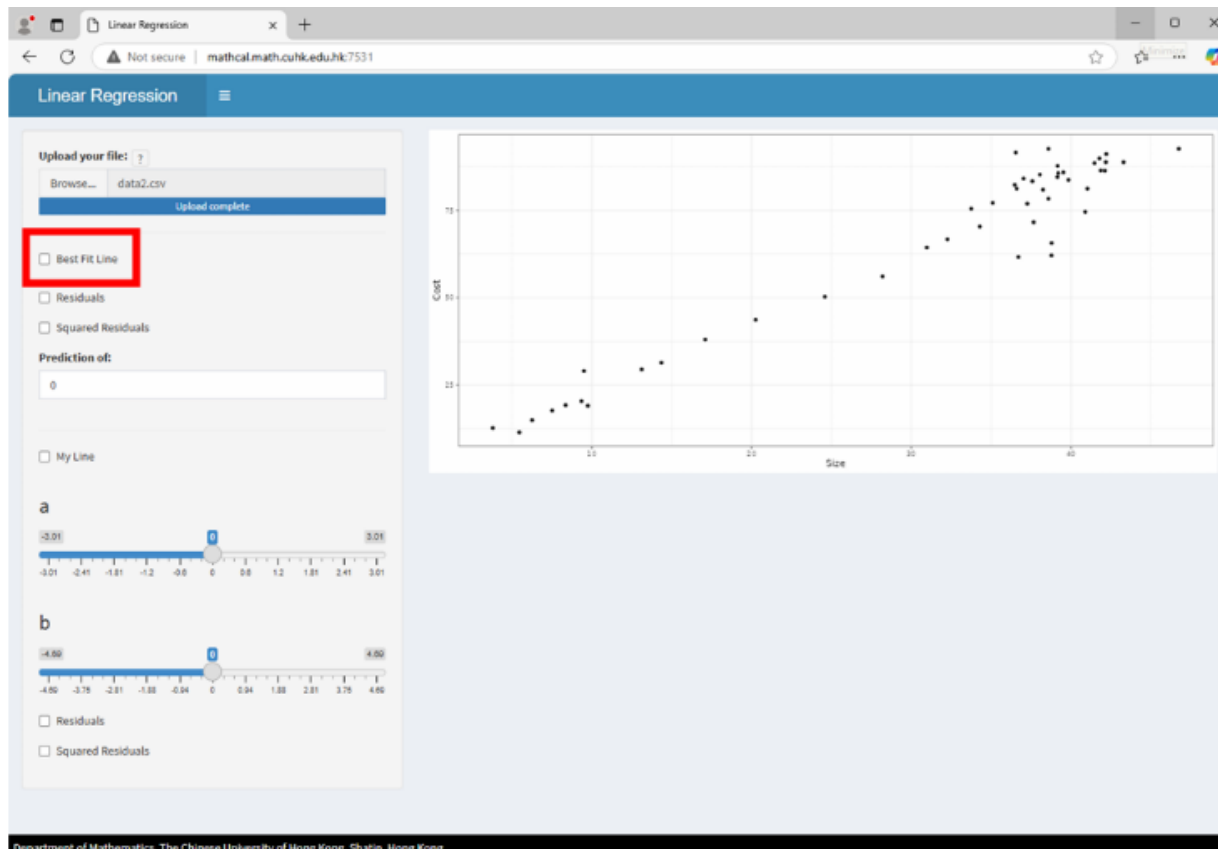
12,84

20,108.5

Linear Regression with R Shiny 利用 R Shiny 進行線性迴歸

- <https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

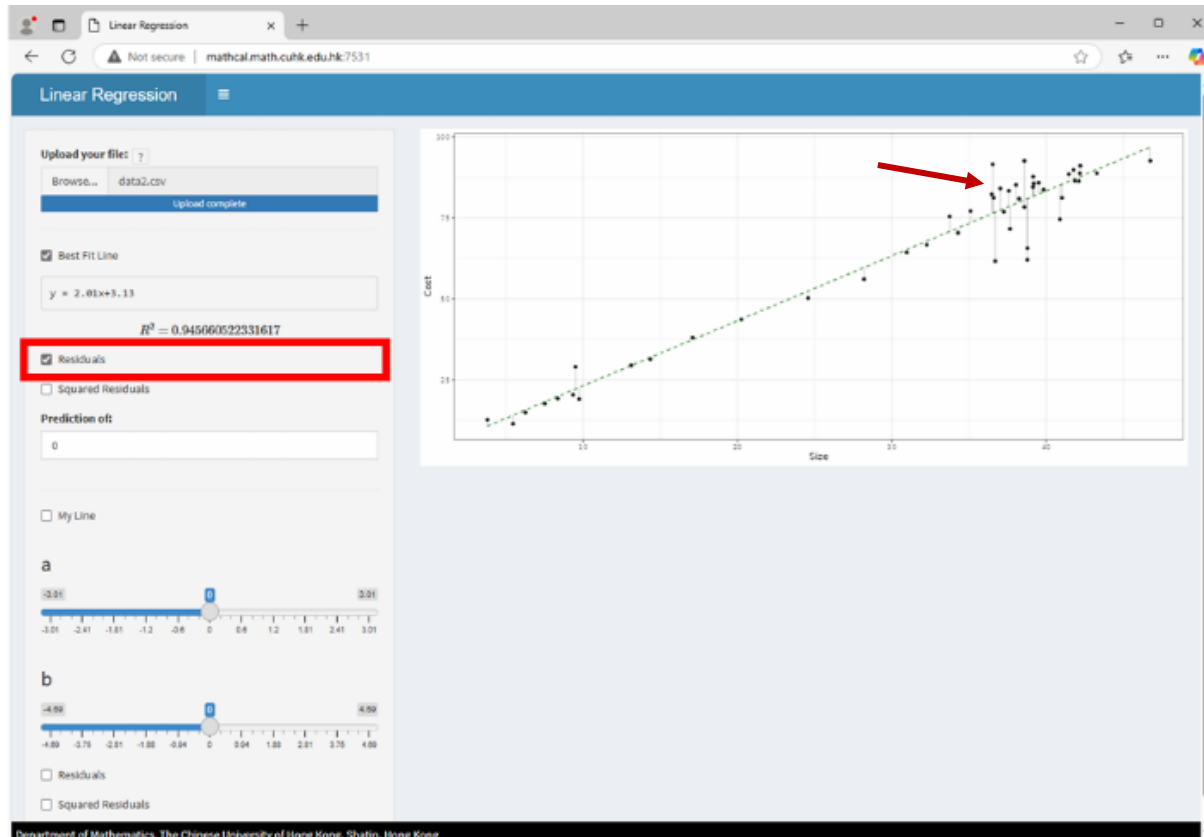
Step 2: Find the best-fit line (with the equation and the R^2 value)
步驟 2：找到最佳擬合線（包含方程式和 R^2 值）



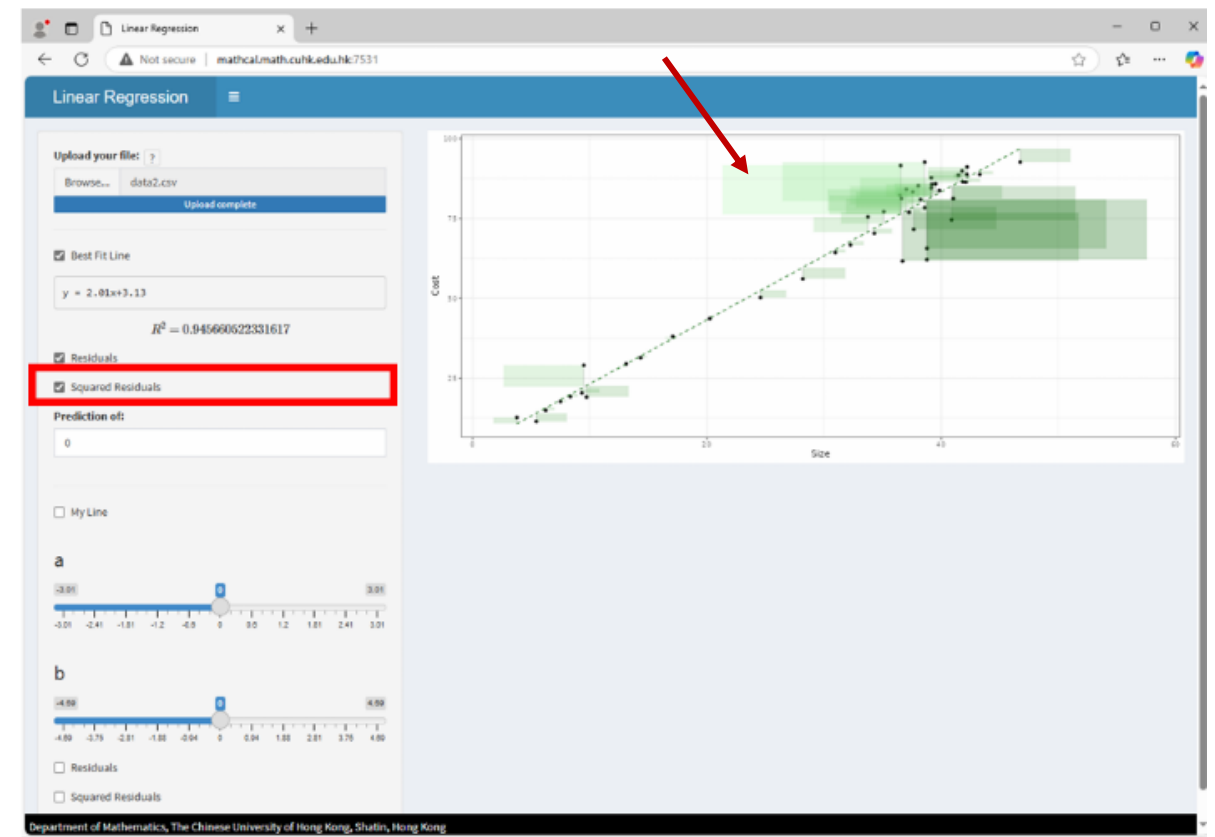
Linear Regression with R Shiny 利用 R Shiny 進行線性迴歸

- <https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

Display the residuals 顯示殘差



Display the squared residuals 顯示殘差平方

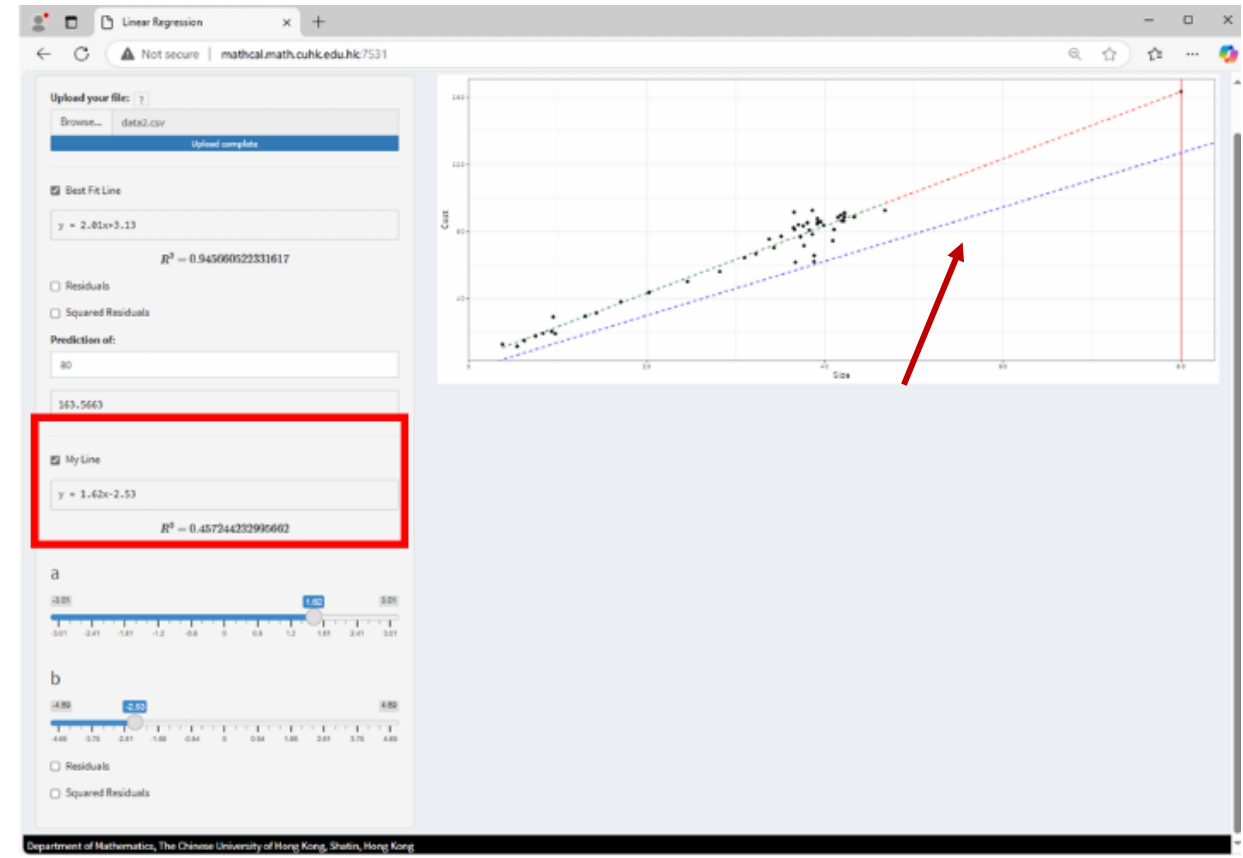
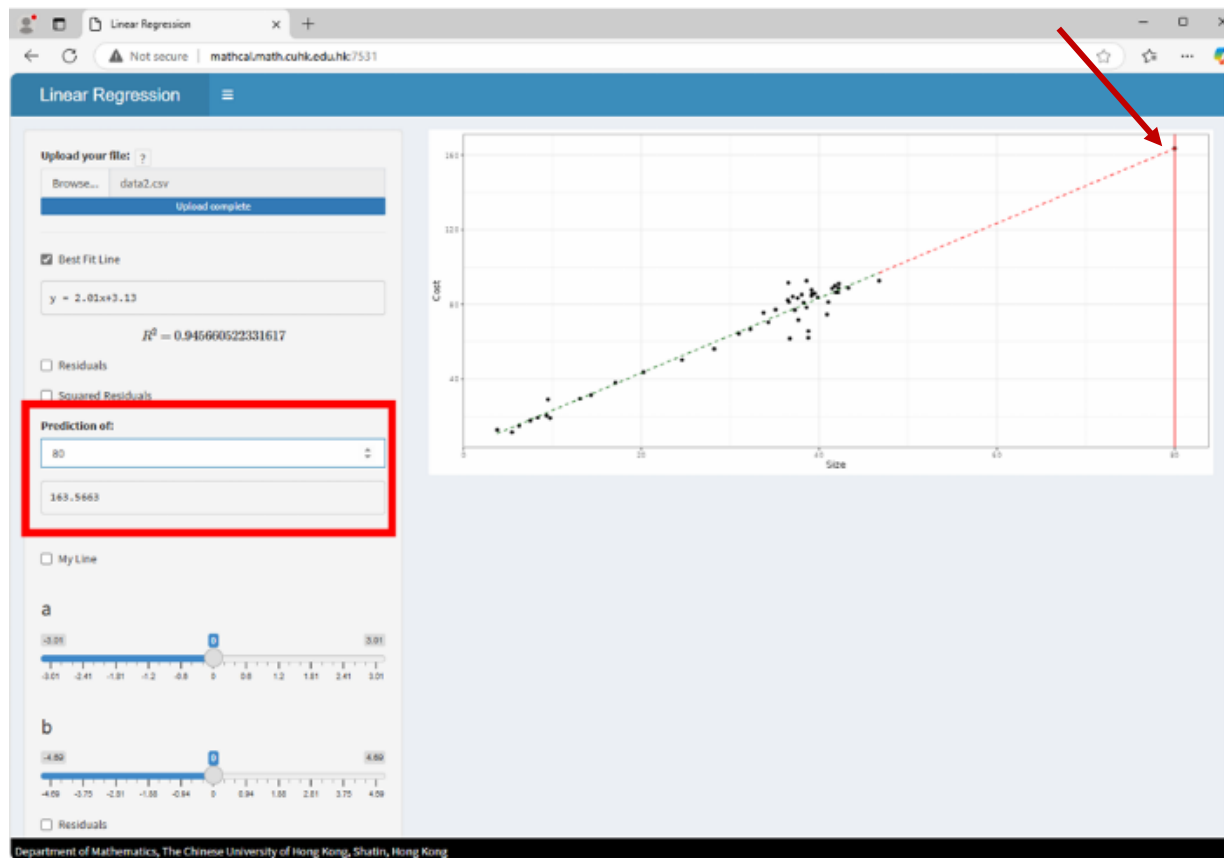


Linear Regression with R Shiny 利用 R Shiny 進行線性迴歸

- <https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

Find the predicted value at a specific point
找出指定點的預測值

Define your own “best-fit” line
自行定義「最佳擬合」線



Linear Regression 線性迴歸

- **Exercise 練習**

- Predicting the world population growth is important in social science.
估計世界人口增長是社會科學的重要問題。

- Consider the dataset on the RHS.
考慮右邊的數據集。

- Utilize the Linear Regression RShiny tool
利用線性迴歸 RShiny 工具:

<https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>

1. Find the best-fit linear model.

找出最佳線性模型。

2. Predict the world population in Year 2030, 2040 and 2050.

估計在2030, 2040 和2050年的世界人口。

Year 年份	World Population (in billion) 世界人口 (十億)
2010	7.0
2012	7.2
2015	7.5
2019	7.8
2022	8.0
2023	8.1

Source: Worldometer
(www.Worldometers.info)

Non-Linear Regression 非線性迴歸

- **What if the data points do not form a linear trend? 如果數據點不形成線性趨勢，怎麼辦？**

- **Extend the method to other polynomials! 將方法擴展到其他多項式！**

- Quadratic model 二次多項式模型:

$$y = ax^2 + bx + c$$

- Cubic model 三次多項式模型:

$$y = ax^3 + bx^2 + cx + d$$

- Quadric model 四次多項式模型:

$$y = ax^4 + bx^3 + cx^2 + dx + e$$

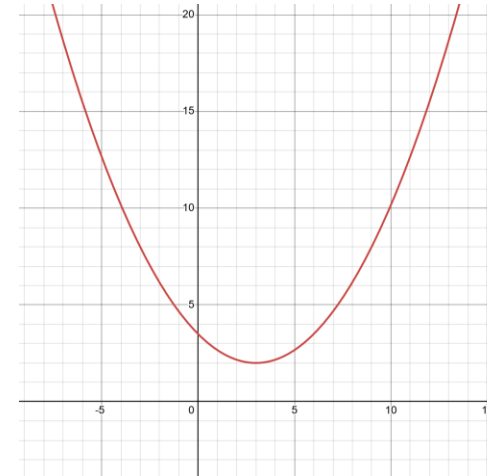
- Quintic model 五次多項式模型:

$$y = ax^5 + bx^4 + cx^3 + dx^2 + ex + f$$

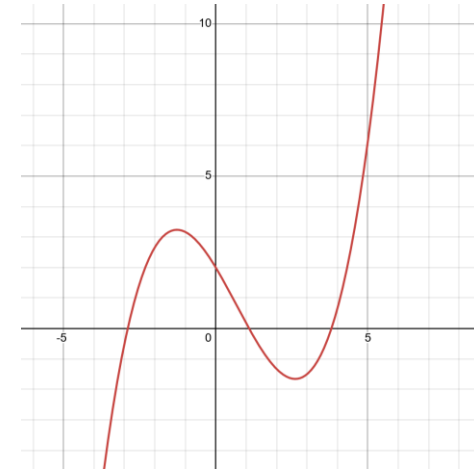
- General polynomial model 一般多項式模型:

$$y = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

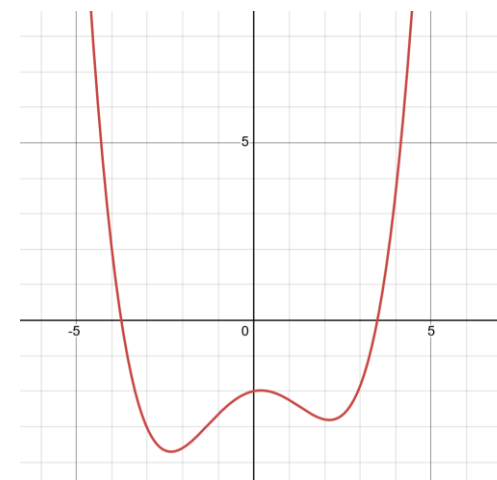
Quadratic model
二次多項式模型



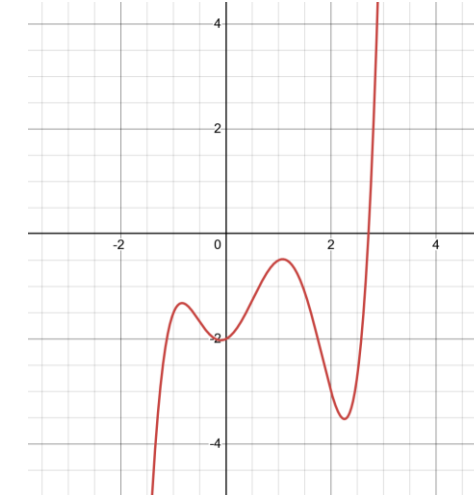
Cubic model
三次多項式模型



Quadric model
四次多項式模型



Quintic model
五次多項式模型



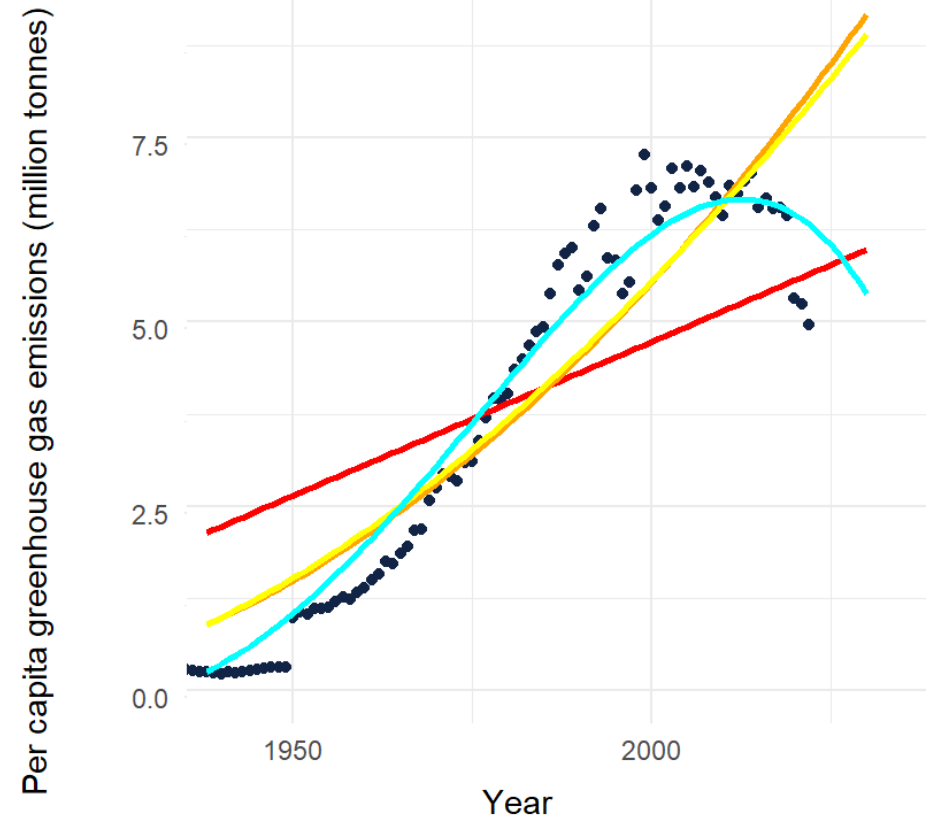
Non-Linear Regression 非線性迴歸

- Find the coefficients of $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$ that minimizes the residual sum of squares
找出最小化殘差平方和的函數 $f(x)$ 係數

$$RSS = \sum_{i=1}^n (y_i - f(x_i))^2$$

- Similar to the linear model, we can mathematically derive a formula to find the values of all coefficients for the best-fit model.
與線性模型類似，我們可以從數學上推導出一條公式來找到最佳擬合模型的所有系數的值。
- The formula is **much more complicated!**
但是，公式要複雜得多！
- We may also consider models other than polynomials
我們亦可考慮多項式以外的模型

Per capita greenhouse gas emissions of Hong Kong

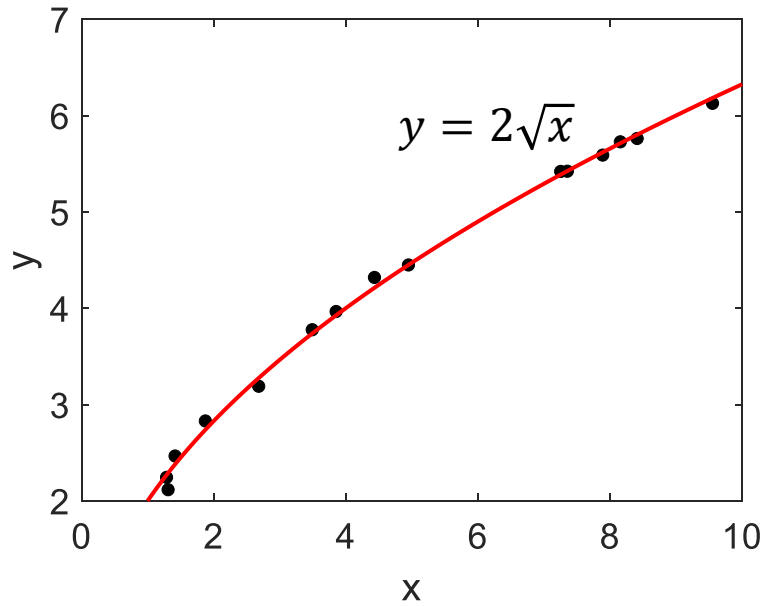


More Non-Linear Regression Models 更多非線性迴歸模型

Power model

幂模型

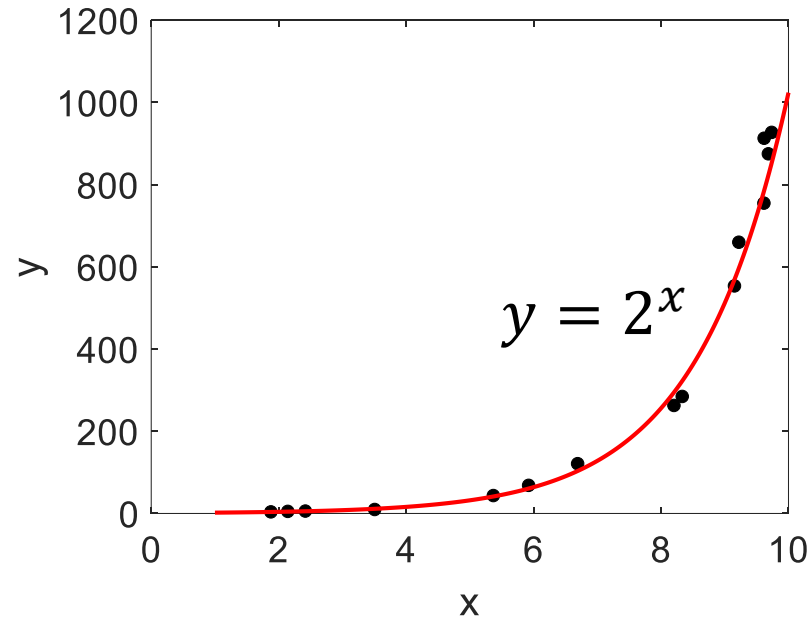
$$y = ax^b$$



Exponential model

指數模型

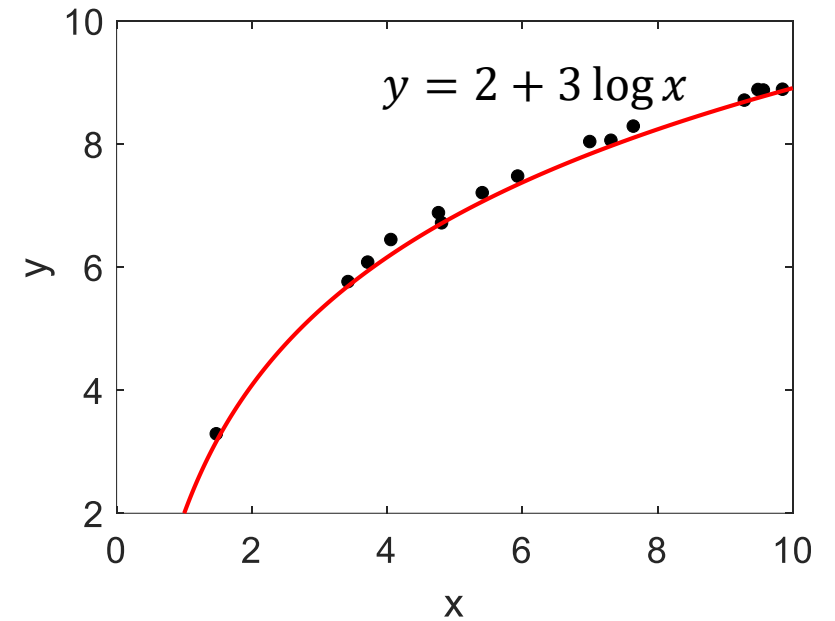
$$y = ab^x$$



Logarithmic model

對數模型

$$y = a + b \log x$$



More explanation about logarithm: see next page

關於對數的更多解釋：請參閱下一頁

Supplementary information: Logarithm 補充資料：對數公式

- **Logarithm 對數公式**

- $y = a^x \Leftrightarrow x = \log_a y$
(for $a, y > 0$ with $a \neq 1$)
- $\log a + \log b = \log ab$ (for $a, b > 0$)
- $\log a - \log b = \log \frac{a}{b}$ (for $a, b > 0$)
- $\log_b a = \frac{\log_c a}{\log_c b}$
(for $a, b, c > 0$ with $b \neq 1$ and $c \neq 1$)
- $\log_a 1 = 0$ (for $a > 0$ with $a \neq 1$)
- $\log_a a = 1$ (for $a > 0$ with $a \neq 1$)

Example:

- $\log_{10} 100 = 2$ (since $100 = 10^2$)
- $\log_3 81 = 4$ (since $81 = 3^4$)
- $\log 6 = \log 2 + \log 3$
- $\log x^2 y^3$
 $= \log x^2 + \log y^3$
 $= 2 \log x + 3 \log y$

Non-Linear Regression 非線性迴歸

- Computationally, we can use our **Non-linear Regression R Shiny tool**
在計算方面，我們可以使用 **R Shiny 非線性迴歸工具**
<https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>
- Linear model 線性模型
- Quadratic model 二次模型
- Cubic model 三次模型
- Polynomial model 多項式模型
- Power model 冪模型
- Exponential model 指數模型
- Logarithmic model 對數模型

Non-Linear Regression with R Shiny (XY data)

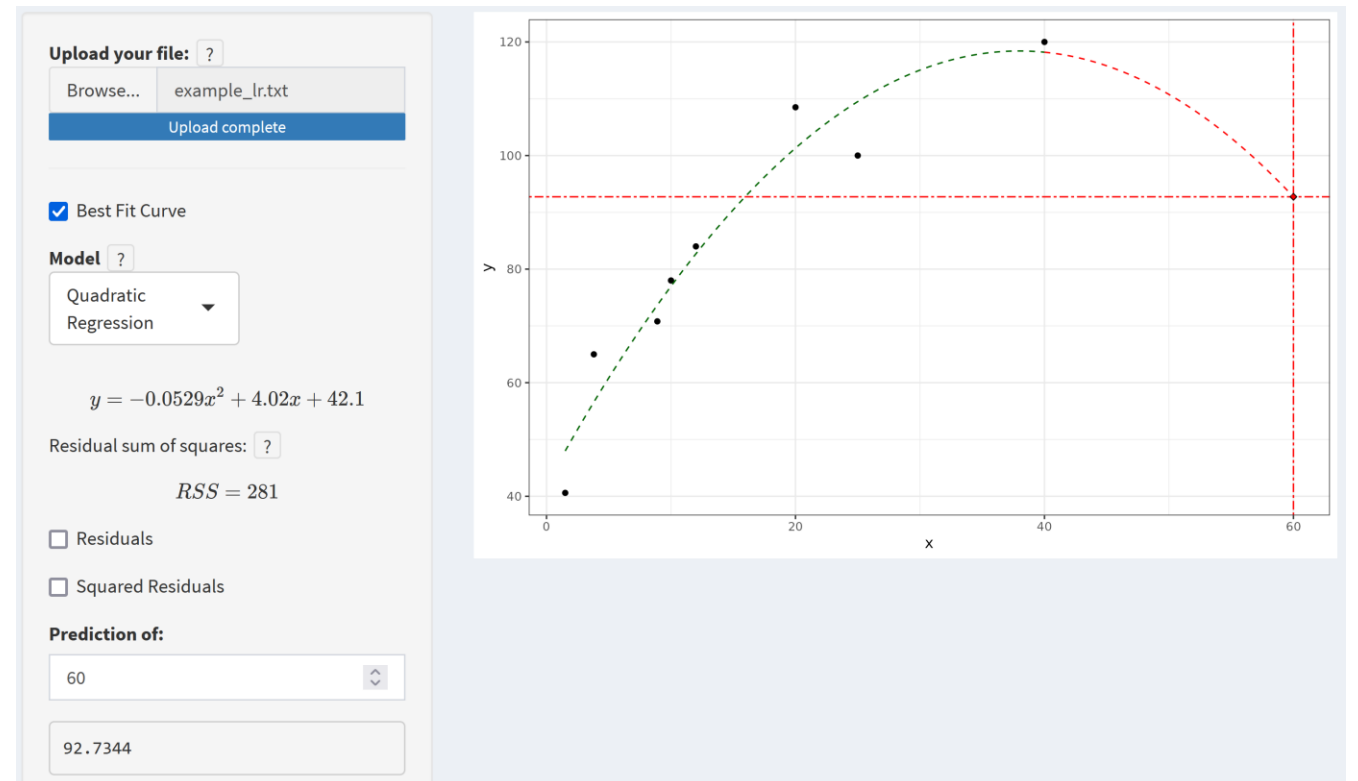
利用 R Shiny 進行非線性迴歸 (XY數據)

- <https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>
- Same file format as in the Linear Regression R Shiny tool
與線性迴歸 R Shiny 工具中的檔案格式相同

- Many models available

多種模型可供選擇:

- Linear model 線性模型
- Quadratic model 二次模型
- Cubic model 三次模型
- Polynomial model 多項式模型
- Power model 冪模型
- Exponential model 指數模型
- Logarithmic model 對數模型



Non-Linear Regression with R Shiny (XY data)

利用 R Shiny 進行非線性迴歸 (XY數據)

- **Exercise 練習**

- Consider the average global life expectancy data on the RHS. 考慮右邊的全球平均預期壽命數據。
- Utilize the Non-Linear Regression RShiny tool: 利用非線性迴歸 RShiny 工具：
<https://www.math.cuhk.edu.hk/app/mathmodel/tool.html>
 - Try the Linear, Quadratic and Cubic models. Compare their RSS values. 嘗試線性、二次和三次模型。比較它們的RSS值。
 - Predict the average life expectancy in Year 2030, 2040 and 2050 using each approach. 使用每種方法預測 2030 年、2040 年和 2050 年的平均壽命。

Year 年份	Life expectancy 預期壽命
1950	46.4
1960	47.8
1970	56.3
1980	60.5
1990	64
2000	66.4
2010	70.1
2020	71.9

See more:

<https://ourworldindata.org/life-expectancy>

Overfitting and model validation

過度擬合及模型驗證

Overfitting and model validation 過度擬合及模型驗證

- As we can see earlier 正如我們早前看到：
Increasing the degree of the polynomial → Reducing the RSS!
增加多項式的次數 → 減少 RSS！
- In fact, for any given set of n data points, we can always find a degree $(n - 1)$ polynomial that exactly passes through all points. In this case, we have $RSS = 0$ (Try it using the R Shiny tool!)
事實上，對於任何給定的 n 個數據點，我們總可以找到一個 $(n - 1)$ 次多項式，能完全通過所有數據點。在這種情況下， $RSS = 0$ （試試使用 R Shiny 工具！）
- However, does that reflect the actual trend of the data?
但這真的反映出數據的實際趨勢嗎？
- We have to be careful about the issue of **overfitting**
我們必須小心**過度擬合**的問題

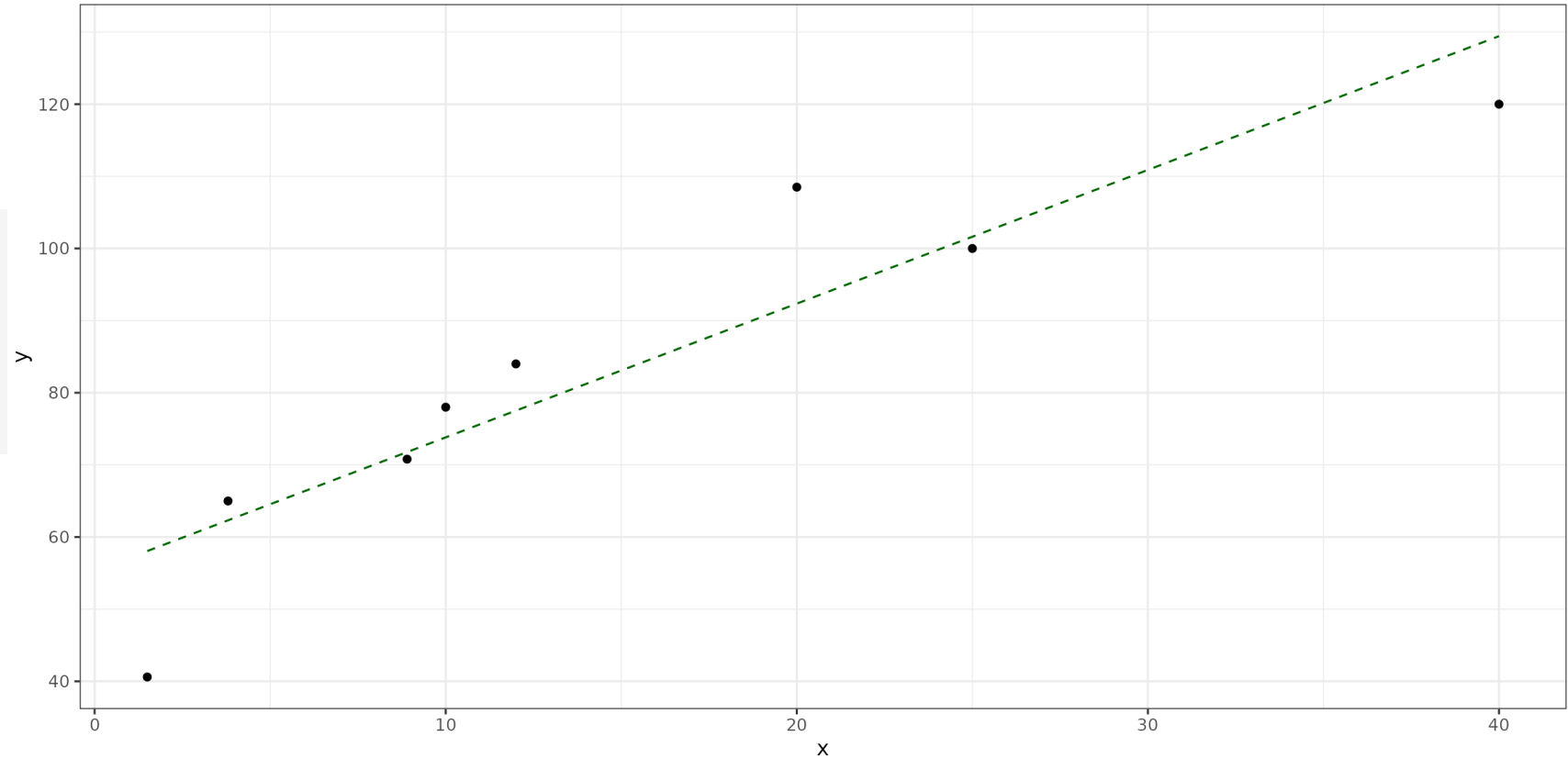
The Issue of Overfitting 過度擬合

- We have to be careful about the issue of **overfitting**
我們必須小心**過度擬合**的問題

$$y = 1.85x + 55.3$$

Residual sum of squares:

$$RSS = 725$$



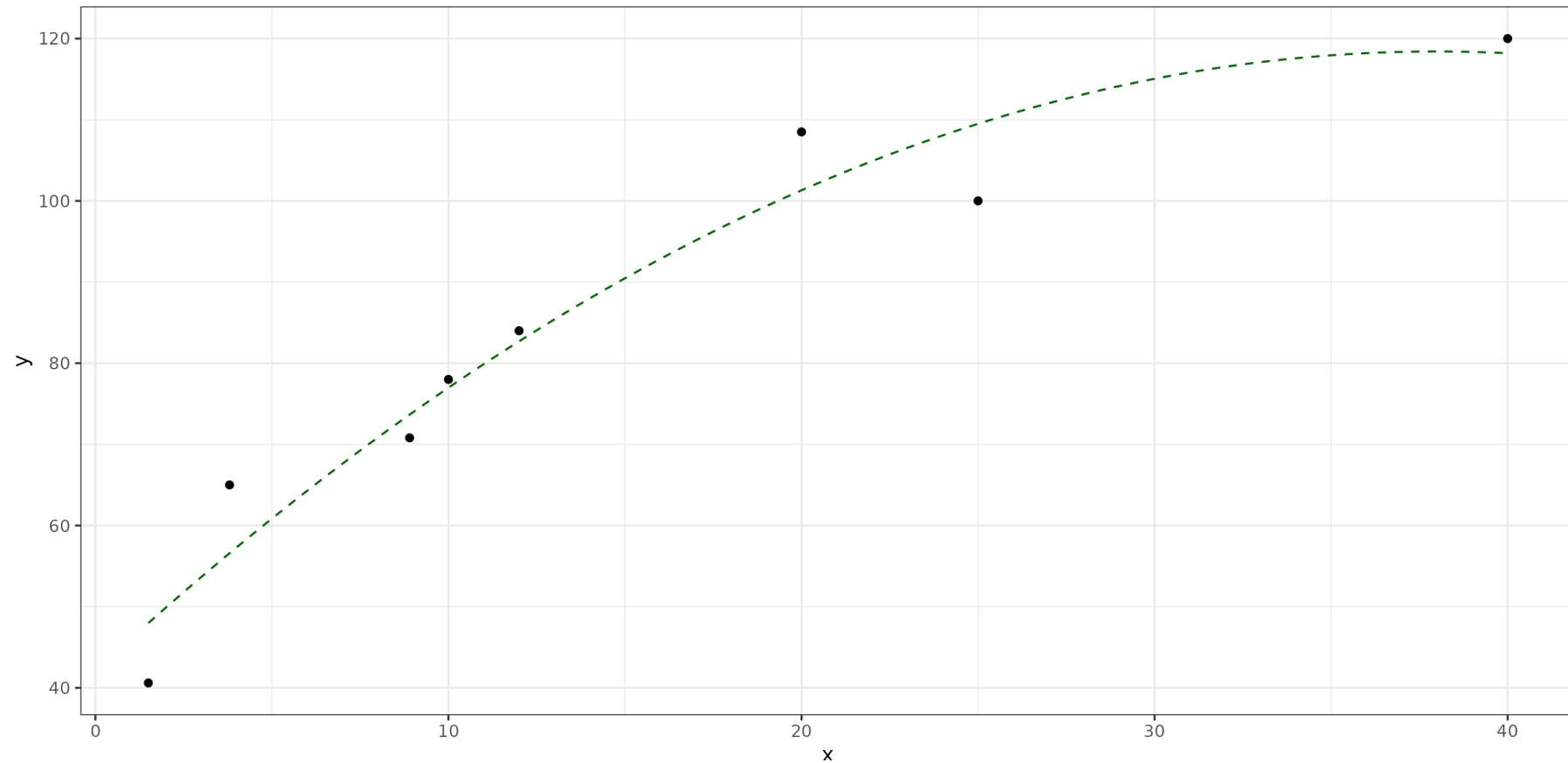
The Issue of Overfitting 過度擬合

- We have to be careful about the issue of **overfitting**
我們必須小心過度擬合的問題

$$y = -0.0529x^2 + 4.02x + 42.1$$

Residual sum of squares:

$$RSS = 281$$



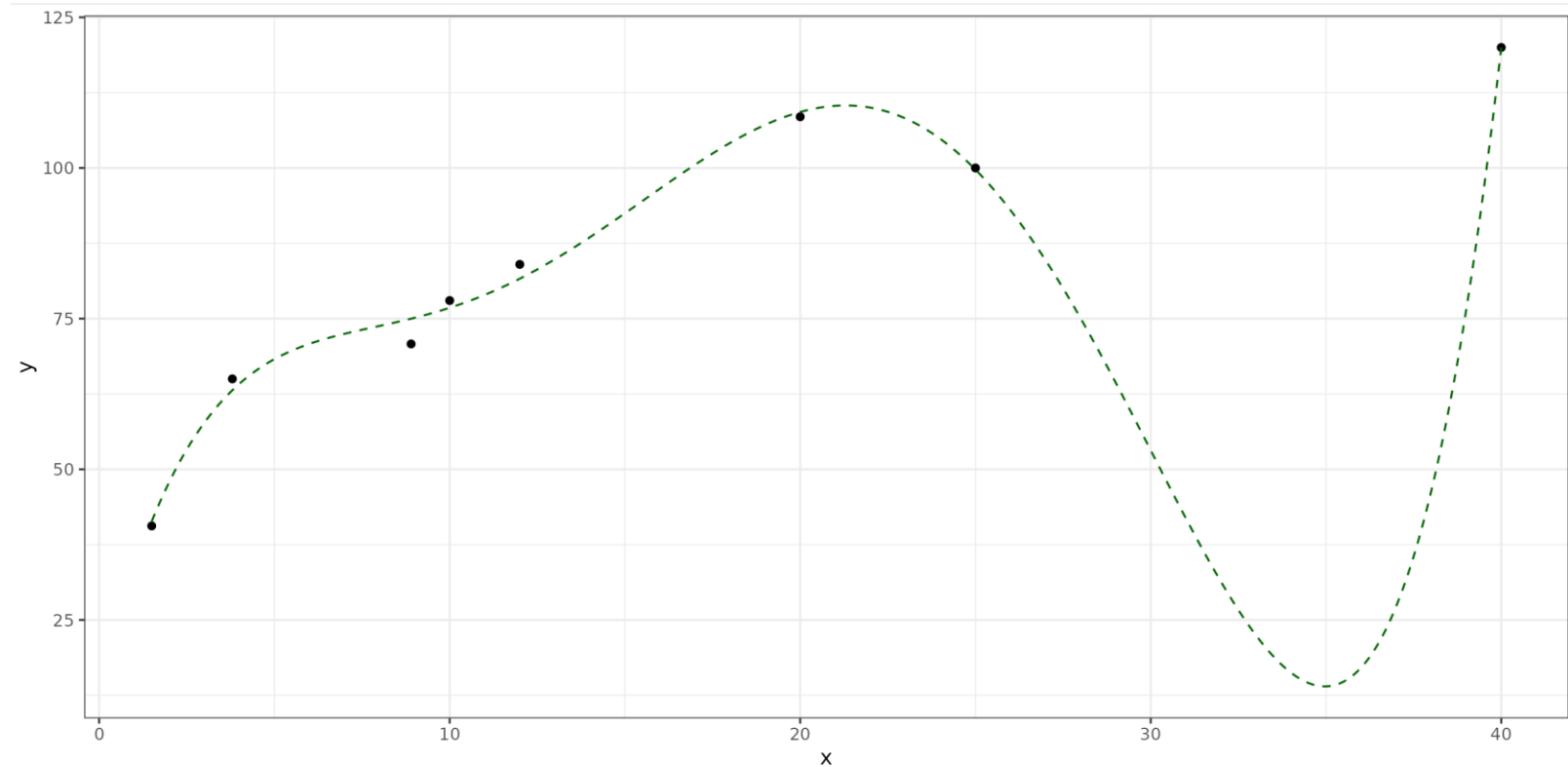
The Issue of Overfitting 過度擬合

- We have to be careful about the issue of **overfitting**
我們必須小心**過度擬合**的問題

$$y = 0.000102x^5 - 0.00909x^4 + 0.28x^3 - 3.74x^2 + 23.8x + 13.2$$

Residual sum of squares:

$$RSS = 29.5$$



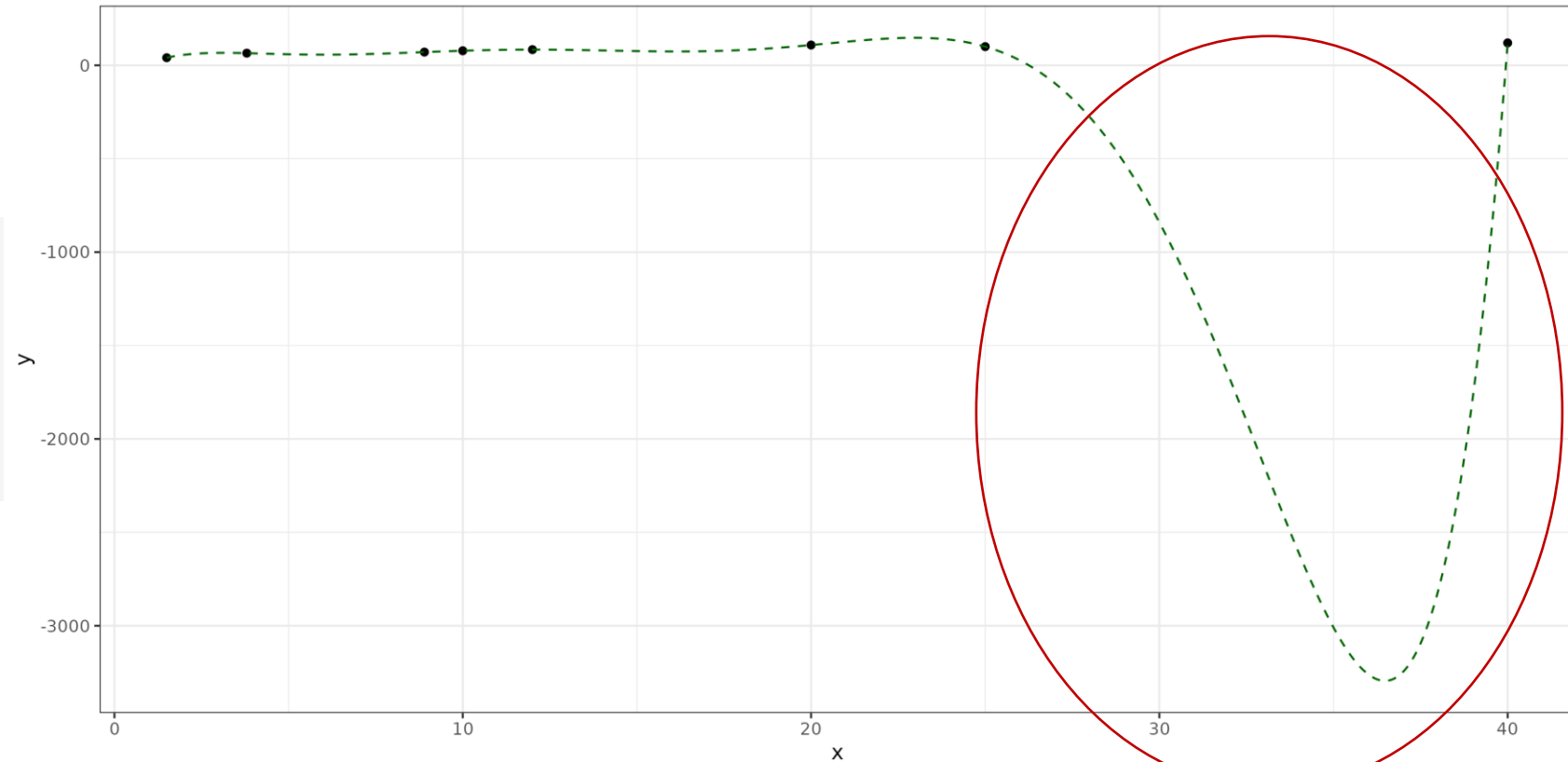
The Issue of Overfitting 過度擬合

- We have to be careful about the issue of **overfitting**
我們必須小心過度擬合的問題

$$y = 6.89 \cdot 10^{-6}x^7 - 0.000777x^6 + 0.034x^5 - 0.742x^4 + 8.6x^3 - 51.8x^2 + 148x - 89.8$$

Residual sum of squares: ?

$$RSS = 0$$



What's happening??

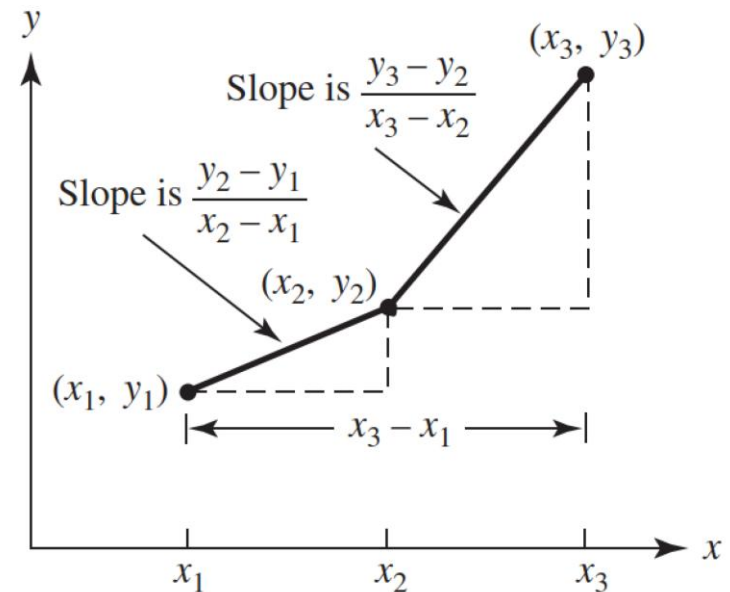
Overfitting and model validation 過度擬合及模型驗證

- How to obtain a reasonable model that can explain the data trend?
如何獲得一個合理的、能夠解釋資料趨勢的模型？
- **Method of divided difference 差分法**
 - For finding a suitable **polynomial model** 找出合適的**多項式模型**
- **Model validation 模型驗證**
 - Applicable to more **general models** 可用於更**一般的模型**
 - Training 訓練
 - Testing 測試

Method of divided difference 差分法

- For finding a suitable **polynomial model** 找出合適的**多項式模型**
- Given three data points $(x_1, y_1), (x_2, y_2), (x_3, y_3)$, we can consider 對於三個數據點 $(x_1, y_1), (x_2, y_2), (x_3, y_3)$, 我們可以考慮
 - The first divided difference 一階差分 $\frac{y_2 - y_1}{x_2 - x_1}, \frac{y_3 - y_2}{x_3 - x_2}$
 - The second divided difference 二階差分 $\frac{\frac{y_3 - y_2}{x_3 - x_2} - \frac{y_2 - y_1}{x_2 - x_1}}{x_3 - x_1}$

Data		First divided difference	Second divided difference
x_1	y_1	$\frac{y_2 - y_1}{x_2 - x_1}$	$\frac{\frac{y_3 - y_2}{x_3 - x_2} - \frac{y_2 - y_1}{x_2 - x_1}}{x_3 - x_1}$
x_2	y_2	$\frac{y_3 - y_2}{x_3 - x_2}$	
x_3	y_3	$\frac{y_3 - y_2}{x_3 - x_2}$	



Method of divided difference 差分法

- Given multiple data points $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$, we can consider 對於多個數據點 $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$, 我們可以考慮
 - The first divided difference 一階差分
 - The second divided difference 二階差分
 - The third divided difference 三階差分
 - ...
 - The $(n - 1)$ -th divided difference $(n - 1)$ 階差分

x_i	0	2	4	6	8
y_i	0	4	16	36	64

Data		Divided differences		
x_i	y_i	Δ	Δ^2	Δ^3
0	0			
2	4	$4/2 = 2$		
4	16	$12/2 = 6$	$4/4 = 1$	
6	36	$20/2 = 10$	$4/4 = 1$	$0/6 = 0$
8	64	$28/2 = 14$	$4/4 = 1$	$0/6 = 0$

$\Delta x = 6$

Method of divided difference 差分法

- If the k -th divided differences are all 0, it means that the data points form a **$(k - 1)$ -th degree polynomial**
 如果所有 k 次差分值都為 0，代表數據點構成一條 **$(k - 1)$ 次多項式**
- In practice, if the k -th divided differences are close to 0, we can consider fitting the dataset using a **$(k - 1)$ -th degree polynomial**
 實際上，如果所有 k 次差分值都已接近 0，我們可以考慮使用 **$(k - 1)$ 次多項式**

x_i	0	2	4	6	8
y_i	0	4	16	36	64

$$y = x^2$$

Data		Divided differences		
x_i	y_i	Δ	Δ^2	Δ^3
0	0			
2	4	$4/2 = 2$		
4	16	$12/2 = 6$	$4/4 = 1$	
6	36	$20/2 = 10$	$4/4 = 1$	$0/6 = 0$
8	64	$28/2 = 14$	$4/4 = 1$	$0/6 = 0$

Method of divided difference 差分法

- Example: Find a suitable polynomial model to represent the stopping distance as a function of the speed of the car

例子：找出一個合適的多項式模型來表示停車距離與汽車速度的關係

Speed v (mph)	20	25	30	35	40	45	50	55	60	65	70	75	80
Distance d (ft)	42	56	73.5	91.5	116	142.5	173	209.5	248	292.5	343	401	464

Method of divided difference 差分法

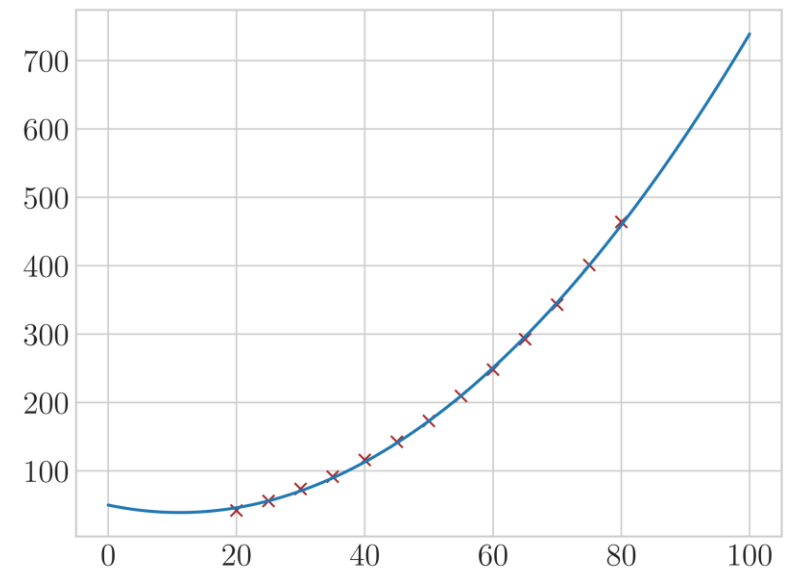
- Example: Find a suitable polynomial model to represent the stopping distance as a function of the speed of the car

例子：找出一個合適的多項式模型來表示停車距離與汽車速度的關係

Speed v (mph)	20	25	30	35	40	45	50	55	60	65	70	75	80
Distance d (ft)	42	56	73.5	91.5	116	142.5	173	209.5	248	292.5	343	401	464

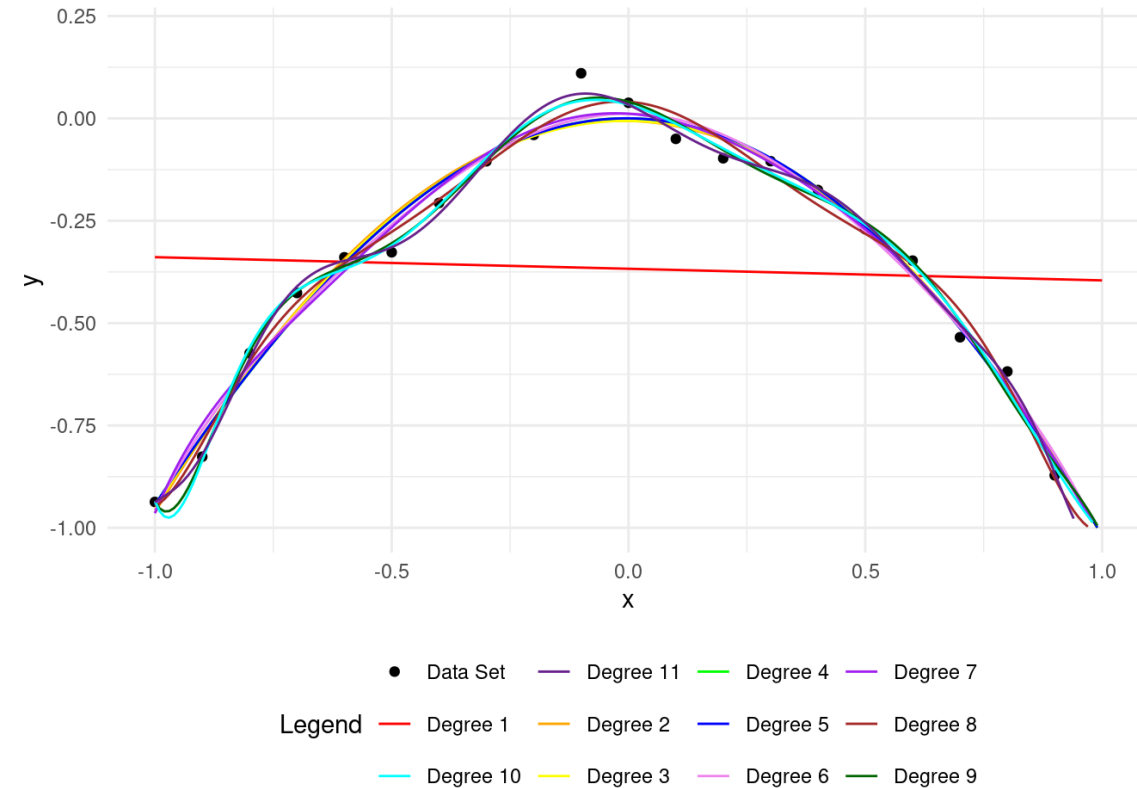
Data		Divided differences			
v_i	d_i	Δ	Δ^2	Δ^3	Δ^4
20	42	2.2800			
25	56	3.5000	0.0700		
30	73.5	3.6000	0.0100	-0.0040	0.0006
35	91.5	4.9000	0.1300	0.0080	-0.0007
40	116	5.3000	0.0400	-0.0060	0.0004
45	142.5	6.1000	0.0800	0.0027	0.0000
50	173	7.3000	0.1200	0.0027	-0.0004
55	209.5	7.7000	0.0400	-0.0053	0.0005
60	248	8.9000	0.1200	0.0053	-0.0003
65	292.5	10.1000	0.1200	0.0000	0.0001
70	343	11.6000	0.1500	0.0020	-0.0003
75	401	11.6000	0.1000	-0.0033	
80	464	12.6000			

$$d = 0.0886 v^2 - 1.9701v + 50.0594$$



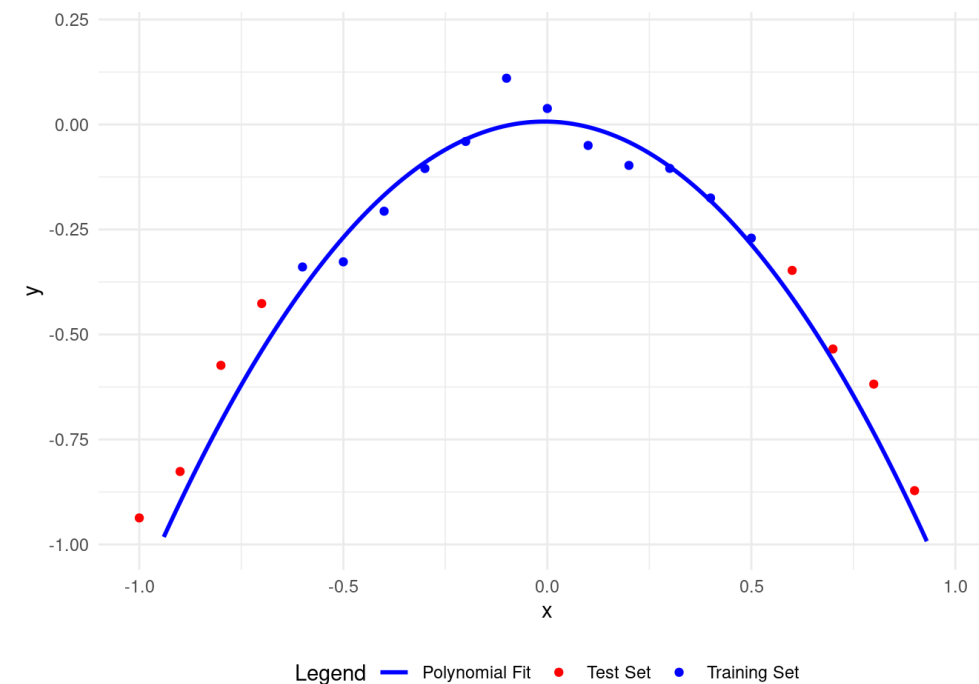
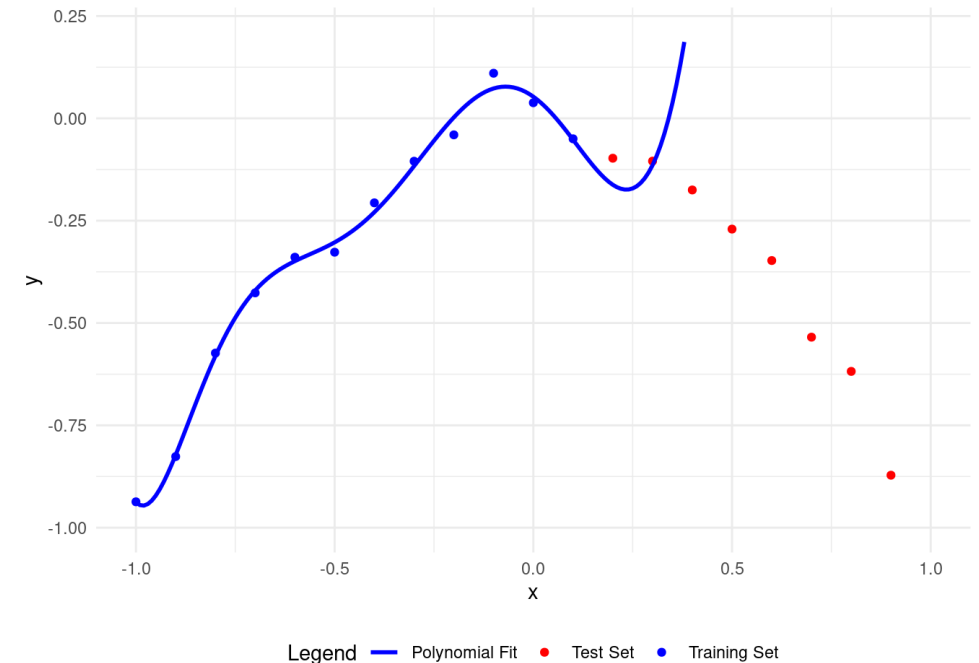
Model validation 模型驗證

- If we construct a best-fit model based on all data points, overfitting may occur:
如果我們根據所有數據點建立最佳擬合模型則可能會發生過度擬合：
- very accurate with the training data
在現有數據上非常準確
- but loses accuracy with new data
但在新數據上會失去準確性



Model validation 模型驗證

- Solution: Divide the dataset into
解決方法：將數據集劃分為
 - **Training data 訓練數據**
 - For constructing a best-fit model
建構最佳擬合模型
 - **Testing data 測試數據**
 - For testing whether the model gives good accuracy when handling new data
用於測試模型在處理新資料時是否具有
良好的準確性
- Overfitting and Underfitting with Polynomial Regression 多項式迴歸的過度擬合與欠擬合
<http://mathcal.math.cuhk.edu.hk:7542/>



Evaluating the accuracy 準確性的評估方法

- **Coefficient of determination 決定係數 (R^2):**

$$R^2 = 1 - \frac{RSS}{TSS}$$

- RSS is the **residual sum of squares** RSS 是殘差平方和:

$$RSS = \sum_{i=1}^n (y_i - \hat{y}_i)^2 = (y_1 - \hat{y}_1)^2 + (y_2 - \hat{y}_2)^2 + \cdots + (y_n - \hat{y}_n)^2$$

with \hat{y}_i being the predicted value based on the chosen model

其中 \hat{y}_i 是基於所選模型的預測值

- TSS is the **total sum of squares** TSS 是總平方和:

$$TSS = \sum_{i=1}^n (y_i - \bar{y})^2 = (y_1 - \bar{y})^2 + (y_2 - \bar{y})^2 + \cdots + (y_n - \bar{y})^2$$

with $\bar{y} = \frac{1}{n} (\sum_{i=1}^n y_i) = \frac{y_1 + y_2 + \cdots + y_n}{n}$ being the mean of the given data

其中 $\bar{y} = \frac{1}{n} (\sum_{i=1}^n y_i) = \frac{y_1 + y_2 + \cdots + y_n}{n}$ 是已有數據的平均值

Evaluating the accuracy 準確性的評估方法

- **Coefficient of determination 決定係數 (R^2):**

$$R^2 = 1 - \frac{RSS}{TSS}$$

- A model **exactly matching** all observed values will give $R^2 = 1$
如果一個模型**完全吻合**所有觀測值，則 $R^2 = 1$
- A **baseline model** $y = \bar{y}$ (which always predicts \bar{y} regardless of the value of x) will give $R^2 = 0$
一個**基準模型** $y = \bar{y}$ (無論 x 值為何，永遠預測平均值 \bar{y}) 會得到 $R^2 = 0$
- R^2 can be negative if the chosen model “fits worse than a horizontal line”!
如果所選模型的擬合「比一條水平線還差」， R^2 會出現負值！

Evaluating the accuracy 準確性的評估方法

- **Mean squared error 均方誤差 (MSE) :**

$$MSE = \frac{RSS}{n} = \frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2$$

- Value can be from 0 to ∞ 數值可以為 0 到 ∞
- Easy to compute 易於計算

- **Mean absolute error 平均絕對誤差 (MAE):**

$$MAE = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$$

- Here, $|x|$ is the absolute value (絕對值) of x : $|x| = \begin{cases} x & \text{if } x \geq 0 \\ -x & \text{if } x < 0 \end{cases}$
- Value can be from 0 to ∞ 數值可以為 0 到 ∞
- The error is in the **same units as the original data** 誤差的單位與原始數據相同

Evaluating the accuracy 準確性的評估方法

- **Mean absolute percentage error 平均絕對百分比誤差 (MAPE)**

$$MAPE = \frac{1}{n} \sum_{i=1}^n \left| \frac{y_i - \hat{y}_i}{y_i} \right| \times 100\%$$

- Value can be from **0% to 100%**, hence giving an intuitive interpretation in terms of **relative error**

數值可以從 **0% 到 100%**，因此在**相對誤差**方面提供直觀的解釋

- But small or close-to-zero values of some y_i may **disproportionately affect** the MAPE score

但某些 y_i 的值很小或接近零時，可能會**不成比例地影響** MAPE 值

Cross-validation 交叉驗證

- **k-fold cross validation** k 折交叉驗證

- The original dataset is **randomly reordered and partitioned into k equally-sized (or as-equal-as-possible) blocks**

將數據集隨機排列及分成 k 個大小相等（或盡可能相等）的組別

- For $i = 1, \dots, k$, 對於 $i = 1, \dots, k$,

- Train the model on **all the data except block i** . 用除了第 i 組

以外的所有數據訓練模型。

- Evaluate the model (compute the model error) using **block i** .

使用第 i 組評估模型（計算誤差）



(Image from <https://towardsdatascience.com>)

- Take the average of all k model errors.

計算所有 k 個模型誤差的平均值。

Another consideration in model evaluation: Sensitivity analysis

模型評估的另一個考慮因素：敏感度分析

- In reality, there may be **noise** in the input data, **fluctuations** in different factors, ...
實際上，輸入數據中可能存在**噪聲**，不同因素也可能出現**波動**
- Besides considering the accuracy of a model using validation methods, we can also evaluate the model's **stability** by performing **Sensitivity Analysis**:
除了使用驗證方法評估模型的準確性之外，我們還可以透過進行**敏感度分析**來評估模型的穩定性：
 - See **how much the output will change** when the **inputs** or **parameters** change
觀察當**輸入或參數**改變時，輸出會發生多大的變化
 - i.e., running **“what-if” scenarios**
運行**“假設分析”** 場景

Another consideration in model evaluation: Sensitivity analysis

模型評估的另一個考慮因素：敏感度分析

- Common sensitivity analysis methods:

常用的敏感度分析方法：

- **One-at-a-Time (OAT):** Change **one input variable/factor** while holding others constant to see the effect on the output.

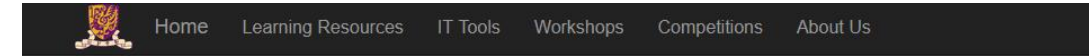
一次一變(OAT)：改變一個輸入變數/因素，同時保持其他不變，以觀察對輸出的影響。

- **Scenario Analysis:** Testing **predefined sets of input changes** (e.g. best-case, worst-case)

情境分析：測試給定的輸入變化集合（例如最佳情況、最壞情況）

Mathematical Modelling Resources 數學建模資源

- **Mathematical Modelling @ CUHK Mathematics**
website 網頁:
<https://www.math.cuhk.edu.hk/app/mathmodel/>
- **Learning Resources 學習資源**
 - E-book 電子書
 - Exercises 練習
 - Workshop materials 工作坊資源
- **IT tools for math modelling 數學建模的IT工具**
 - Computing and visualization 計算與可視化
 - AI 人工智能
- **A large variety of real-life examples**
不同現實生活例子



Mathematical Modelling @ CUHK Mathematics

What is Mathematical Modelling? 甚麼是數學建模?



The Department of Mathematics at The Chinese University of Hong Kong is dedicated to making a positive impact on promoting mathematical modelling for teachers and students in secondary schools in Hong Kong.

Mathematical Modelling Resources 數學建模資源

- **Mathematical Modelling e-book:**

<https://www.math.cuhk.edu.hk/~mathcal/MM/>

Username: mathmodel

Password: mm@2024

- **Mathematical concepts and derivations**

數學概念及推導

- **IT tool usage** IT 工具使用

- **Different examples** 不同範例

Table of content



Display adjustment
(color, font size, font type, etc.)



Content



Mathematical Modelling

Course Information

Course Outlines

0.1 Introduction

0.2 Examples of Different Types ...

0.3 IT Tools

0.4 Report Writing

0.5 Examples of Different Types ...

0.6 Teacher Sharing

1 MMC with ICT

1.1 Building Blocks

1.2 IT Tools

2 Modelling with Linear Function

2.1 Learning Outcomes

2.2 Real-World Problem

2.3 Mathematical Problem

2.4 Make Assumptions

2.5 Construct Model

2.6 Solve Model

2.7 Interpret Solutions

2.8 Validate Solutions

2.9 References

3 Modelling with Exponential Functions

3.1 Learning Outcomes

3.2 Real-World Problem

3.3 Mathematical Problem

3.4 Make Assumptions

3.5 Construct Model

3.6 Solve Model

3.7 Interpret Solutions

3.8 Validate Solutions

3.9 References

4 Modelling with Power Functions

4.1 Learning Outcomes

Mathematical Modelling for Teachers and Students in Secondary Schools

Department of Mathematics, The Chinese University of Hong Kong

2024-11-29

Course Information

This workshop for teachers introduces basic strategies for using mathematical modelling techniques and cycles in real-life scenarios.

Course Outlines

The structure of this workshop is:

1. Introduction
2. Examples of Different Types of Popular Models
3. IT Tools
4. Report Writing
5. Examples of Different Types of Models
6. Teacher Sharing

0.1 Introduction

This section introduces the concept of the modelling cycle and provides a brief overview of its relation to other disciplines through examples.

0.2 Examples of Different Types of Popular Models

This section introduces various models in the field of data fitting, including the main procedure for addressing the learning process of mathematical modelling cycles.

0.3 IT Tools

This part introduces practical skills for effectively using ChatGPT and R Shiny.

Mathematical Modelling Resources 數學建模資源

- **Mathematical modelling concepts**

數學建模概念

- Math modelling process 數學建模過程
- Key steps 關鍵步驟

- **Common models 常用模型：**

- Linear functions 線性函數
- Exponential functions 指數函數
- Power functions 冪函數
- Trigonometric functions 三角函數
- Sigmoidal functions S形函數
- All with detailed formulations, derivations, and examples 均提供詳細的公式、推導過程和範例

- **More advanced math tools 進階數學工具：**

- Probability 概率, network model 網絡模型, ...
- Introduced via specific real-life problems (price prediction, social network etc.)
透過具體問題（價格預測、社交網路等）介紹

Course Outlines

- 0.1 Introduction
- 0.2 Examples of Different Types ...
- 0.3 IT Tools
- 0.4 Report Writing
- 0.5 Examples of Different Types ...
- 0.6 Teacher Sharing

1 MMC with ICT

- 1.1 Building Blocks
- 1.2 IT Tools

2 Modelling with Linear Function

- 2.1 Learning Outcomes
- 2.2 Real-World Problem
- 2.3 Mathematical Problem
- 2.4 Make Assumptions
- 2.5 Construct Model
- 2.6 Solve Model
- 2.7 Interpret Solutions
- 2.8 Validate Solutions
- 2.9 References

3 Modelling with Exponential Functions

- 3.1 Learning Outcomes
- 3.2 Real-World Problem
- 3.3 Mathematical Problem
- 3.4 Make Assumptions
- 3.5 Construct Model
- 3.6 Solve Model
- 3.7 Interpret Solutions
- 3.8 Validate Solutions
- 3.9 References

4 Modelling with Power Functions

- 4.1 Learning Outcomes

Mathematical Modelling for Teachers and Students in Secondary Schools

Department of Mathematics, The Chinese University of Hong Kong

2024-11-29

Course Information

This workshop for teachers introduces basic strategies for using mathematical modelling techniques and cycles in real-life scenarios.

Course Outlines

The structure of this workshop is:

1. Introduction
2. Examples of Different Types of Popular Models
3. IT Tools
4. Report Writing
5. Examples of Different Types of Models
6. Teacher Sharing

0.1 Introduction

This section introduces the concept of the modelling cycle and provides a brief overview of its relation to other disciplines through examples.

0.2 Examples of Different Types of Popular Models

This section introduces various models in the field of data fitting, including the main procedure for addressing the learning process of mathematical modelling cycles.

0.3 IT Tools

This part introduces practical skills for effectively using ChatGPT and R Shiny.

Mathematical Modelling @ CUHK Mathematics:

<https://www.math.cuhk.edu.hk/app/mathmodel>

Contact:

mathmodel@math.cuhk.edu.hk

Thank you!